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X3T9.2/91-122 R0.0  
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# **FIBRE CHANNEL**

## **SCSI PROTOCOL (SCSI FC-4)**

### **REV 1.0**

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American National Standard  
for Information Systems  
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**ABSTRACT:** This standard describes the frame format and protocol definitions required to transfer commands and data between a SCSI (Small Computer System Interface) Initiator and Target using a serial link interface operating according to the Fibre Channel protocol requirements.

**NOTE:**

This is an Internal working document of X3T9.2 and X3T9.3, Task Groups of Accredited Standards Committee X3. As such, this is not a completed standard. The contents are actively being modified by the two Task Groups. This document is made available for review and comment only. For current information on the status of this document contact the individuals shown below:

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# CONTENTS

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<b>1</b>	<b>Scope</b>	<b>3</b>
<b>2</b>	<b>Normative references</b>	<b>3</b>
<b>3</b>	<b>Definitions and conventions</b>	<b>3</b>
3.1	Definitions	3
3.2	Editorial Conventions	4
<b>4</b>	<b>Structure and Concepts</b>	<b>5</b>
4.1	Link Management	5
<b>5</b>	<b>SCSI FC-4</b>	<b>6</b>
5.1	SCSI FC-4 OVERVIEW	6
5.2	SCSI FC-4 Frame Formats	7
5.2.1	SCSI FC-4 Frame Header Format	7
5.2.2	SCSI_CMND Sequence	9
5.2.3	SCSI_XFER_RDY Sequence	11
5.2.4	SCSI_DATA Sequence	12
5.2.5	SCSI_RSP Sequence	12
<b>6</b>	<b>SCSI FC-4 Protocol</b>	<b>13</b>
6.1	SCSI FC-4 Data Burst Management	13
6.2	SCSI FC-4 Typical Protocols	13
6.2.1	SCSI Write Example	13
6.2.2	SCSI Read Example	13
<b>Annex A</b>	<b>Functional Requirements</b>	<b>18</b>
A.1	FC-2 Functionality Requirements	18
A.2	FC-3 Functionality Requirements	18
A.3	FC-F Functionality Requirements	18
A.4	SCSI Functionality Requirements	18
A.4.1	Configuration	18
A.4.2	Entity Address	18
<b>Annex B</b>	<b>Unused Functionality</b>	<b>18</b>
B.1	FC-2 Unused Functionality	18
B.1.1	TYPE Codes	18
B.1.2	Optional Headers	18

B.1.3	FC-4 SCSI Control Frame Category .....	18
B.2	FC-3 Unused Functionality .....	18
B.3	FC-F Unused Functionality .....	18
B.4	SCSI Unused Functionality .....	18
B.4.1	CDB Length .....	18
Annex C	Concerns, Questions .....	18
C.1	Burst Throttling .....	18

## Foreword

The Small Computer System Interface (SCSI) command set is widely used and applicable to a wide variety of device types. The transmission of SCSI command set information across Fibre Channel links allows the large body of SCSI application and driver software to be successfully used in the high performance serial IO channel environment.

This document describes the manner of using Fibre Channel FC-2 frames and sequences of frames to implement the SCSI FC-4.

Annex A describes the functions from the SCSI Standard, FC-F Standard and FC-3 proposals which are required to fully implement and support the SCSI FC-4. It is expected that all these services will also be required for other FC-4 protocols.

Annex B indicates which functions and options of FC-2 and SCSI-2 are not required for support of the SCSI FC-4.



# 1 Scope

This standard defines the Fibre Channel FC-4 implementation for the SCSI command set.

## 2 Normative references

The following standards contain provisions which, through reference in the SCSI FC-4, constitute provisions of this standard. At the time of publication, the editions indicated were valid. All standards are subject to revision, and parties to agreements based on this standard are encouraged to investigate the possibility of applying the most recent editions of the standards listed below. Members of IEC and ISO maintain registers of currently valid International Standards, and ANSI maintains registers for American National Standards.

**SCSI-2** - Small Computer System Interface - 2, draft, proposed ANSI Standard, X3T9.2/86-109, Revision 10C

**SCSI CAM** - SCSI Common Access Method, draft, proposed ANSI Standard, X3T9.2/90-186, REVISION 2.5

**FC-PH** - Fibre Channel Physical Layer, draft, proposed ANSI Standard, X3T9.3/90-019

**FC-F** - Fibre Channel Fabric, draft requirements for proposed ANSI Standard

**IPI FC-4** - Fibre Channel Implementation for IPI, not yet published

**HIPPI FC-4** - Fibre Channel Implementation for HIPPI, not yet published

## 3 Definitions and conventions

### 3.1 Definitions

#### Editor's Note

Definitions of the following words will be extracted from the FC-PH, SCSI-2 or included by Reference.

alias  
buffer  
Bus (SCSI Bus)  
byte  
CAM (Common Access Method)  
character  
concatenation  
connection  
connectionless service  
connection initiator  
connection recipient  
credit  
data byte  
data character  
dedicated connection  
destination N\_Port  
Device, SCSI Device  
disconnection  
Exchange  
Exchange Identifier  
Exchange\_Status\_Block  
F\_Port  
Fabric  
Fully Qualified Exchange ID (FQXID)  
fibre  
fibre optic cable  
frame  
Frame Content  
Host, Host Node  
Hunt Group  
information transfer  
initialization

Initiative  
 intermix  
 InBand address  
 Initiator  
 I/O Process (SCSI I/O Process)  
 link  
 LSB (Least Significant Bit, Least Significant Byte)  
 Logical Unit, SCSI Logical Unit  
 Logical Unit Number, LUN, SCSI LUN  
 mandatory  
 MSB (Most Significant Bit, Most Significant Byte)  
 Native address identifier  
 nexus, SCSI nexus  
 node  
 N\_Port  
 operation  
 Operation Initiator  
 Operation Recipient  
 optional  
 Originator  
 Payload  
 Phase (SCSI Phase)  
 receiver  
 reserved  
 Responder  
 SCSI (Small Computer System Interface)  
 Sequence  
 Sequence Initiator  
 Sequence Recipient  
 Sequence Status Block  
 Source  
 Target  
 transmitter  
 Upper Layer Protocol (ULP)

valid data byte  
 valid frame  
 vendor unique  
 word  
 World\_Wide\_Name

### 3.2 Editorial Conventions

In this standard, a number of conditions, mechanisms, sequences, parameters, events, English text, states, or similar terms are printed with the first letter of each word in uppercase and the rest lowercase (e.g. Exchange, Class). Any lowercase uses of these words have the normal technical English meanings.

Numbered items in this standard do not represent any priority. If prioritized, it will be specifically so indicated.

The American convention of numbering is used, i.e., the thousands and higher multiples are separated by a comma and a period is used as the decimal point. This is equivalent to the ISO convention of a space and a comma.

American	ISO
0.6	0,6
1,000	1 000
1,323,462.9	1 323 462,9

In case of any conflict between figure, table, and text, the text takes precedence.

In all of the figures, tables, and text of this document, the most significant bit of a binary quantity is shown on the left side. Exception to this conventions is indicted at the appropriate section.



## 4 Structure and Concepts

The Fibre Channel (FC) is logically a point-to-point serial data channel. The architecture has been designed so that it can be implemented with simple high performance hardware that requires little real-time software management. The Fibre Channel Physical layer (FC-PH) performs all those functions required to transfer data from one node to another. The FC-PH can be treated as a very powerful delivery service with a three-layer hierarchy of information grouping and three defined classes of service.

The FC-4 protocol layers use the FC-PH signaling protocol to transfer the information required to logically operate devices of a particular type. The protocol is described in terms of the elements visible in the stream of frames, Sequences, and Exchanges generated by a pair of nodes that are supporting the SCSI FC-4.

The detailed implementation that supports that stream of frames is not defined, although initiator nodes are assumed to have an interface similar in nature to the SCSI Common Access Method (CAM) to manage communication with the FC-4/FC-2 software and hardware. The CAM interface is an internal software interface between SCSI device drivers and the host adapter that manages the details of the SCSI protocol. A SCSI IO Process is started when software provides a CAM Control Block to the CAM interface. The CAM Control block contains all the information necessary for execution of a SCSI command, including the address and characteristics of data to be transferred by the command. An arbitrary number of IO Processes may be active at one time, depending on the queueing capabilities of the particular SCSI ITL nexus. When the SCSI IO Process is completed, the CAM Control Block with associated completion status is returned to the SCSI device driver that requested the operation. The returned status indicates whether or not the IO Process was successful. The completion of the IO Process indicates that the SCSI device performed the desired operations with the transferred data and that the information was successfully transferred to

or from the SCSI Initiator's memory. A protocol is provided to present error information if the IO Process is not successful.

The SCSI FC-4 is designed to take full advantage of the multiplexing and shared bandwidth capabilities of FC-2 Class 2 operation. Fabric management and FC-3 frames are supported as specified by the referenced standards, except as noted in Annex B. Class 1 operation is considered a simplified subset of the normal SCSI FC-4 operation and is fully supported by the appropriate FC-2 Connection protocols. Intermix and out of order frame delivery are implementation options. Class 3 operation does not support the SCSI FC-4.

### 4.1 Link Management

The FC-2 interface explicitly allows drivers above the interface to perform those link control frame sequences required for the support of FC-3 functionality. Such frame or primitive sequences used by the SCSI FC-4 include:

#### Primitives

- Link Reset

#### Link\_Data Requests

- Login

- Logout

- Abort Exchange

- Abort Sequence

- Read Connection Status

- Read Exchange Status Block

- Read Sequence Status Block

- NOP

- Estimate Credit

- Advise Credit

- Remove Connection

#### Link\_Data Replies

- Accept

- Link Application Reject

The F\_CTL functions performed in support of standard exchange and sequence functions are implemented directly by the firmware and hardware that will support any FC-2 N\_Port. The link control frames required for normal FC-2 sequence and exchange management are also built into the

N\_Port firmware and hardware. Such frames used by the SCSI FC-4 include:

#### F\_CTL Frames

Exchange/Sequence Control Frames  
(bits 23-16)

#### Link Control Frames

R\_Rdy Primitive  
ACK\_1  
ACK\_N  
N\_Port Busy (P\_BSY)  
Fabric Busy (F\_BSY)  
N\_Port Reject (P\_RJT)  
Fabric Reject (F\_RJT)

The SCSI-FC4 shall support FC-PH Class 2 operation. All the Class 2 functions shall be available and all the Class 2 rules shall apply.

## 5 SCSI FC-4

This section defines the frames and protocols of SCSI FC-4.

### 5.1 SCSI FC-4 OVERVIEW

The SCSI FC-4 is based on a two-level FC-4 paradigm. The I/O Process of the SCSI protocol is mapped into a FC-4 Exchange. The individual phases of a SCSI I/O Process that are required to execute the logical function expressed by a software interface similar to the SCSI CAM are mapped into Sequences. Those SCSI Phases that perform link management on the SCSI Bus are not implemented by the FC-4 protocol. Link control is instead performed by FC-2 and FC-3 protocols and frame structures. This is explained by the following chart:

SCSI function:	SCSI FC-4 function:
I/O Process	Exchange
Command Transfer Reconnection Pointers Data Transfer Status Transfer	Command Sequence Xfer Ready Sequence Data Xfer Sequence Response Sequence

**Figure 1**  
**SCSI FC-4 Sequence Definitions**

Only one sequence shall be in process for a given Exchange at any time.

A sequence, especially a data transfer sequence (SCSI\_DATA sequence), shall be composed of one or more frames carrying the required information plus whatever acknowledgments are required using the FC-2 protocol to complete and control the sequence.

A sequence, especially a SCSI\_DATA sequence, may be split into multiple sequences depending on the maximum sequence size specified by the appropriate transfer ready sequence (SCSI\_XFER\_RDY sequence). Each SCSI\_DATA sequence shall be preceded by a SCSI\_XFER\_RDY sequence.

Addressability to the fiber channel N-Port is defined by the Source and Destination N-Port values. Identification of an I/O process (corresponding to the ITLQ nexus definition of SCSI) is achieved by using the Fully Qualified Exchange Identifier (FQXID) formed by the Source\_ID||Destination\_ID||Originator\_XID||Responder\_XID. The method used by the FC-2 and FC-4 to relate a SCSI IO Process to the FQXID is *not* specified by the standard, although there must be a one-to-one relationship.

**Informative Note:** As an example, the SCSI CAM typically associates the nexus of an IO Process with a pointer to the CAM Control Block.

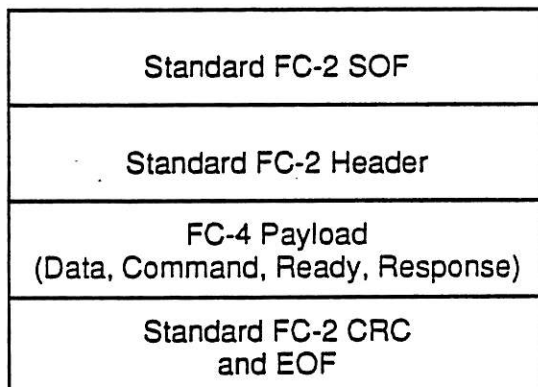
Addressability of SCSI Devices and Logical Units

internal to an addressed subsystem is obtained through an Entity parameter provided in the Command Sequence. Subsequent identification of the I/O Process (Exchange) is done by using the FQXID. Management of the protocol is performed by the management of the completion of individual sequences and by proper passing of initiative, Link\_Control, and Link\_Data frames.

The initiation and ending of exchanges and sequences are controlled and indicated by the proper values in the F\_CTL, SOF, and EOF fields of the frame header.

## 5.2 SCSI FC-4 Frame Formats

A frame uses the standard FC-2 defined synchronization, initiation, CRC, and termination characters defined by the FC-PH standard. The generic format of a SCSI FC-4 frame is as follows:



**Figure 2**  
**SCSI FC-4 Frame Format**

### SOF

The SCSI FC-4 SOF delimiters shall use SOFi2 (Start\_of\_Frame Initiate Class 2) and SOFn2(Start\_of\_Frame Normal Class2) frames only. Services other than SCSI FC-4 may use any appropriate SOF delimiters.

### EOF

The SCSI FC-4 EOF delimiters shall use EOFt (End\_of\_Frame Terminate) delimiters for the last frame in a sequence and EOFn (End\_of\_Frame

Normal) delimiters for normal frames.

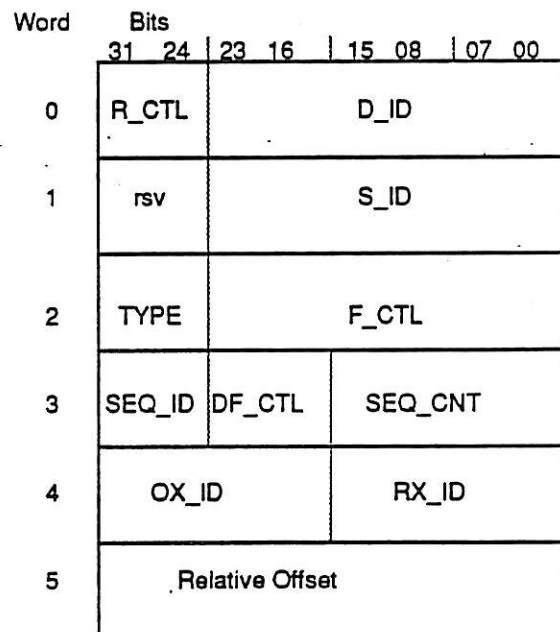
The SCSI FC-4 shall use the EOFni (End\_of\_Frame Invalid) delimiter to end a frame whose content was known to be invalid. SCSI FC-4 recipients of such a frame shall ignore the contents of the frame.

The SCSI FC-4 shall use the EOFa (End\_of\_Frame Abort) delimiter to end a frame which is known to have been damaged by the link. SCSI FC-4 recipients of such a frame shall ignore the contents of the frame.

Other frame ending delimiters may be called upon by services other than the SCSI FC-4.

### 5.2.1 SCSI FC-4 Frame Header Format

The format of the standard FC-2 header as used by the SCSI FC-4 is as follows:



**Figure 3**  
**FC-2 Header Format**  
**for SCSI FC-4**

## R\_CTL

The R\_CTL field identifies a particular frame type and category. The Link\_Data and Link\_Control type frames are used by the SCSI FC-4 to perform standard FC-2 link control activities. All frames containing FC-4 information content shall be Device\_Data type frames.

Four Device\_Data Frame Categories are defined for the SCSI FC-4.

**SCSI\_CMND Category (0x01)** - indicates frames contain standard SCSI Command Block

**SCSI\_XFER\_RDY Category (0x02)** - Indicates frames contain SCSI Transfer Ready Block

**SCSI\_DATA Category (0x03)** - Indicates frames contain SCSI Data

**SCSI\_RSP Category (0x04)** - Indicates frames contain SCSI Response Block

## D\_ID

The D\_ID identifies the destination of the frame. The D\_ID may be the address of the N\_Port or may address an alias for a group of N\_Ports, any one of which may respond. The D\_ID, whether an N\_Port address or an alias, is one segment of the FQXID and is used unchanged in subsequent frames belonging to the same Exchange. If the D\_ID is an alias, the Exchange uses the facilities made available to that alias, which may include hunt groups, dynamic path reconnection, or striping.

## S\_ID

The S\_ID identifies the source of the frame. The S\_ID may be the address of the Source N\_Port or may be the address of an alias for a group of related N\_Ports that constitute a source. The S\_ID, whether an N\_Port address or an alias, is one segment of the FQXID and is used unchanged in subsequent frames belonging to the same Exchange. A frame returned to an alias may be accepted by any of the N\_Ports, depending on the facilities established for the alias.

## TYPE

The TYPE field shall be 0x08, indicating this is a SCSI FC-4 frame. Because of SCSI's peer-to-peer structure, the 0x09 code, SCSI Target, will not be

used and will become a reserved code.

## F\_CTL

The F\_CTL (Frame Control) field manages the beginning and normal/abnormal termination of Sequences and Exchanges. The bits and definitions shall be as defined by the FC-2, with the exception that the following Control Field bits shall be a fixed state to properly implement the SCSI FC-4.

**End\_Connection:** Always 0. No Class 1 Connections are formed.

**Connection\_Resource:** Always 0. No Class 1 Connections are formed.

**New X\_ID Assigned:** Always 0. The SCSI FC-4 always retains the initial X\_ID for the duration of an Exchange.

**Invalidate X\_ID:** Always 0. The SCSI FC-4 always retains the initial X\_ID for the duration of an Exchange.

## SEQ\_ID

The SEQ\_ID as defined by the FC-PH uniquely identifies the frame as belonging to a particular sequence. This is used to detect certain types of errors that may cause more than one sequence to be active at a time in an exchange.

## DF\_CTL

The DF\_CTL is 0x00 to indicate that there is no Expiration\_Security header, no Network\_Header, no Association\_Header, no Operation\_Header, and no Device\_Header. The presence of a non-zero DF\_CTL field will be considered an FC-4 error.

## SEQ\_CNT

The SEQ\_CNT field indicates the frame number within the sequence as defined by the FC-PH.

## OX\_ID

The OX\_ID field is the Originator identification of the exchange and is an element of the FQXID.

## RX\_ID

The RX\_ID field is the Responder identification of the exchange and is an element of the FQXID.

**Relative\_Offset**

The **Relative\_Offset** field defines the relative displacement of the first byte of the Payload of the frame from the base address of the Sequence.

**5.2.2 SCSI\_CMND Sequence**

Frames of the **SCSI\_CMND** sequence use the standard FC-2 frame header, described above. Because of the fixed short length of the **SCSI\_CMND** sequence's Payload, it is recommended that the sequence consist of a single frame of information. The sequence (frame) shall contain the following values and control fields in its payload.

**Editor's Note**

The actual word and bit definition for these fields is preliminary and subject to significant change.

Field	Size
SCSI_ENT_ADDR	16 bytes
SCSI_CDB_LEN	4 bytes
SCSI_CDB	16 bytes
SCSI_CNTL	8 bytes
SCSI_DL	8 bytes
reserved	20 bytes

**Figure 4**  
**SCSI FC-4**  
**SCSI\_CMND Sequence Contents**

**SCSI\_ENT\_ADDR**

This is the mapping of the address of the desired device in the attached subsystem. The address space allows for any arbitrary drive/controller hierarchy. The hierarchy segments are separated into seven 2-byte address components and one 1-byte address components. For each address component, a bit is available to indicate whether the component address is a LUN or Target address. The selected entity is the first LUN or target routine that is encountered while traversing the hierarchy. The addressed entity is always capable of responding to the SCSI command set.

Commands addressed to an addressed entity that does not exist are handled according to the SCSI rules for selection of Invalid Logical Units, no matter which levels of the hierarchy force the address to not match a valid **SCSI\_ENT\_ADDR**.

Field	Size
ENT_LUNTAR	1 byte
ENT_ADDR_7	1 byte
ENT_ADDR_6	2 bytes
ENT_ADDR_5	2 bytes
ENT_ADDR_4	2 bytes
ENT_ADDR_3	2 bytes
ENT_ADDR_2	2 bytes
ENT_ADDR_1	2 bytes
ENT_ADDR_0	2 bytes

**Figure 5**  
**SCSI\_ENT\_ADDR**  
**Definition of Fields**

**ENT\_ADDR\_7** is always the first and highest layer of the hierarchy. The depth of the hierarchy of addressing, up to a maximum of 8 layers, is arbitrary and device dependent. If a bit in the **ENT\_LUNTAR** field is set, it indicates that at the corresponding layer of the hierarchy, a Target Routine, rather than a LUN, will be addressed. The Target Routine bit must only be set for the lowest



level of the hierarchical address applicable to the particular path.

#### Editor's Note

There are a number of options for determining what elements of the hierarchy are active and how many items reside in each. The best is probably a Mode Sense "Configuration Definition" page addressed to TAR 0 of the highest level of the hierarchy, address 0x80.00|00.00|00.00|00.00.

#### SCSI\_CDB\_LEN

The SCSI\_CDB\_LEN field defines the number of valid bytes in the SCSI\_CDB field. The number may range from 1 to 16. A standard SCSI CDB is 6 byte, 10 bytes, or 12 bytes long. A length of zero or greater than 16 causes a SCSI Response frame indicating Check Condition Status and the appropriate Sense Information

#### SCSI\_CDB

The SCSI\_CDB field contains the actual CDB to be interpreted by the SCSI Logical Unit addressed by the Entity Address. The maximum CDB length is constrained to be 16 bytes.

#### SCSI\_CNTL

The SCSI\_CNTL field contains a number of control flags and control bits arranged in the following format.

Bit Definition	Bit
Byte 0 (Most Significant)	
reserved	7-0
Byte 1	
reserved	7-0
Byte 2	
reserved	7-0
Byte 3	
reserved	7-0
Byte 4	
reserved	7-0
Byte 5	
reserved	7-1
Direction Flag	0
Byte 6	
reserved	7-0
Byte 7 (Least Significant)	
reserved	7-3
HEAD_OF_Q	2
ORDERED_Q	1
SIMPLE_Q	0

**Figure 6**  
**SCSI\_CNTL Field Format**

**Direction Flag** - If this bit is set to zero, expect the SCSI\_XFER sequence, if any, to be in the same direction as the Command Sequence (i.e., a write or out-bound operation). If this bit is set to one, expect the SCSI\_XFER sequence, if any, to be in the direction opposite to the direction of the Command Sequence (i.e., a read or in-bound operation). If the SCSI FC-4 violates this convention, an FC-4 protocol violation is indicated.

**HEAD\_OF\_Q** - If this bit is set to one, treat the SCSI FC-4 Exchange according to the rules for a Head of Queue Tag.

**ORDERED\_Q** - If this bit is set to one, treat the SCSI FC-4 Exchange according to the rules for an Ordered Queue Tag.

**SIMPLE\_Q** - If this bit is set to one, treat the SCSI FC-4 Exchange according to the rules for a Simple Queue Tag. If all three of the above queue management bits are zero, treat the SCSI FC-4 exchange according to the rules for an untagged command.

### SCSI\_DL

The SCSI\_DL field contains a count of the total number of data bytes expected to be transferred in the SCSI data transfer sequences for this SCSI IO Process.

### 5.2.3 SCSI\_XFER\_RDY Sequence

The SCSI\_XFER\_RDY sequence is composed of only one frame from the Responder followed by the appropriate acknowledgment frame from the Originator. The SCSI\_XFER\_RDY sequence indicates that the Responder's buffer registers are allocated and prepared (full for a read, empty for a write) to perform all or a portion of the data transfer.

The size of the expected data transfer is indicated by the SCSI Burst Size parameter. A data transfer from or to the responder may be divided by the Responder into more than one SCSI\_DATA Sequence to meet its buffering requirements. Each SCSI\_DATA Sequence must be preceded by the corresponding SCSI\_XFER\_RDY Sequence. The Originator is assumed to have available or be able to make available enough data buffer space to contain the entire requested data transfer with no more warning than the SCSI\_XFER\_RDY

sequence.

SCSI\_XFER\_RDY sequences are required for both read and write (toward the Originator/Initiator and from the Originator/Initiator) SCSI\_DATA sequences. They serve the dual purpose of warning the Originator that a high speed Class 2 connection is about to resume while at the same time allowing the Responder to properly control its internal buffer structures.

Field	Size
SCSI_BURST_LEN	8 bytes

**Figure 7**  
**SCSI FC-4**  
**SCSI\_Xfer\_Ready Contents**

### SCSI\_BURST\_LEN

The SCSI\_BURST\_LEN field indicates the amount of buffer space prepared for the next SCSI\_Data\_Xfer sequence. For most SCSI FC-4 environments and for typical SCSI data transfer lengths, this will be the entire data transfer.

### 5.2.4 SCSI\_DATA Sequence

Frames in the SCSI\_DATA sequence use the standard FC-2 header. The data is identified with a particular SCSI IO Process by the FQXID. The SEQ\_ID and the Relative\_Offset information is used to be sure that the frames are all received and placed in memory in the proper order. The entire data field of each frame is SCSI data and contains no optional headers.

### 5.2.5 SCSI\_RSP Sequence

The SCSI\_RSP sequence uses the standard FC-2 frame header. The frame's data field contains the following values and control fields. The SCSI\_RSP sequence is typically composed of only one inbound frame followed by an outbound frame that acknowledges and terminates the sequence. The SCSI FC-4 requires by convention that the total Response Information returned by the SCSI\_RSP sequence shall not exceed 1048 bytes to facilitate buffer management. The information contained in the SCSI\_RSP sequence is indicated in the following figure.

Field	Size
SCSI_STATUS	4 bytes
SCSI_LNK_STATUS	4 bytes
SCSI_SNS_LEN	4 bytes
SCSI_SNS_INFO	n bytes
SCSI_RSP_LEN	4 bytes
SCSI_RSP_INFO	m bytes

**Figure 8**  
**SCSI FC-4**  
**SCSI\_RSP Sequence Contents**

### SCSI\_STATUS

Bytes 0-2 of the SCSI\_STATUS field are reserved. Byte 3 (LSB) of the SCSI\_STATUS field contains the status byte from the SCSI Logical Unit. The status byte codes are defined by the SCSI standard.

### SCSI\_LNK\_STATUS

All bytes of the SCSI\_LNK\_STATUS are reserved, pending definition.

#### Editor's Note

It is likely that the improved functionality of the P\_RJT Link Response will be adequate to replace the SCSI\_LNK\_STATUS bytes.

### SCSI\_SNS\_LEN

The SCSI\_SNS\_LEN field specifies the number of valid bytes of SCSI\_SNS\_INFO. The number shall be an integral multiple of 4. A SCSI\_SNS\_LEN of zero specifies that no sense information is being provided. A SCSI\_SNS\_LEN of zero is normal but not required upon successful completion of a SCSI IO Process.

### SCSI\_SNS\_INFO

The SCSI\_SNS\_INFO contains the information specified by the SCSI-2 Standard for presentation by the Request Sense command. The SCSI-2 Standard requires that a minimum of 18 bytes be presented if any bytes are presented. The proper SCSI\_SNS\_INFO shall be presented when the SCSI Status byte of Check Condition or Busy is presented. The SCSI\_SNS\_INFO is optionally presented for any other SCSI Status byte values.

### SCSI\_RSP\_LEN

The SCSI\_RSP\_LEN field specifies the number of valid bytes of SCSI\_RSP\_INFO. The number shall be an integral multiple of 4. A SCSI\_RSP\_LEN of zero specifies that no response information is being provided. a SCSI\_RSP\_LEN of zero is normal for



successful completion of a SCSI IO Process.

#### **SCSI\_RSP\_INFO**

The SCSI\_RSP\_INFO field contains information describing the completion of a SCSI IO Process. All bytes of the field are reserved, pending definition.

## **6 SCSI FC-4 Protocol**

### **6.1 SCSI FC-4 Data Burst Management**

End-to-end flow control management is used by the SCSI FC-4.

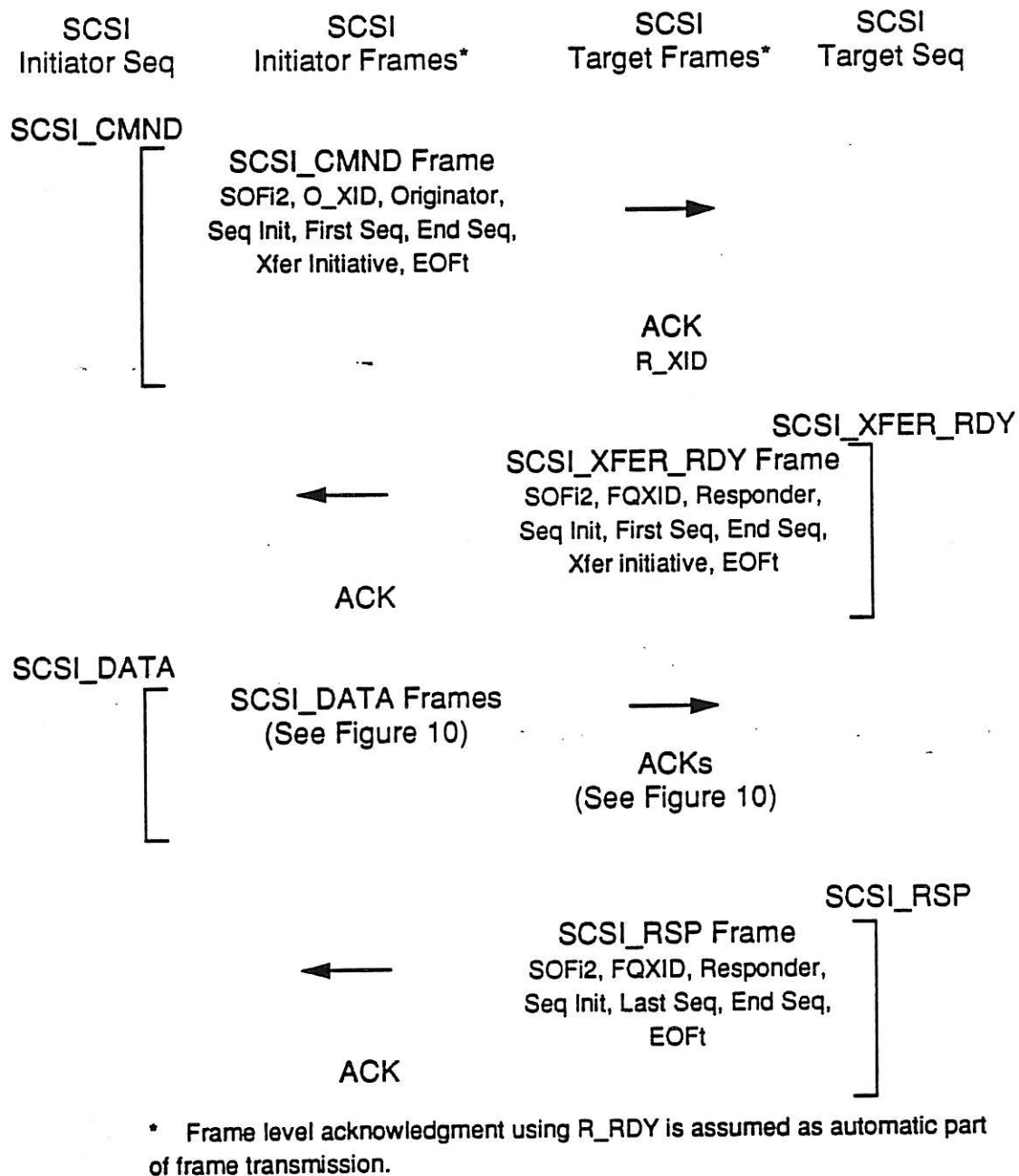
### **6.2 SCSI FC-4 Typical Protocols**

#### **6.2.1 SCSI Write Example**

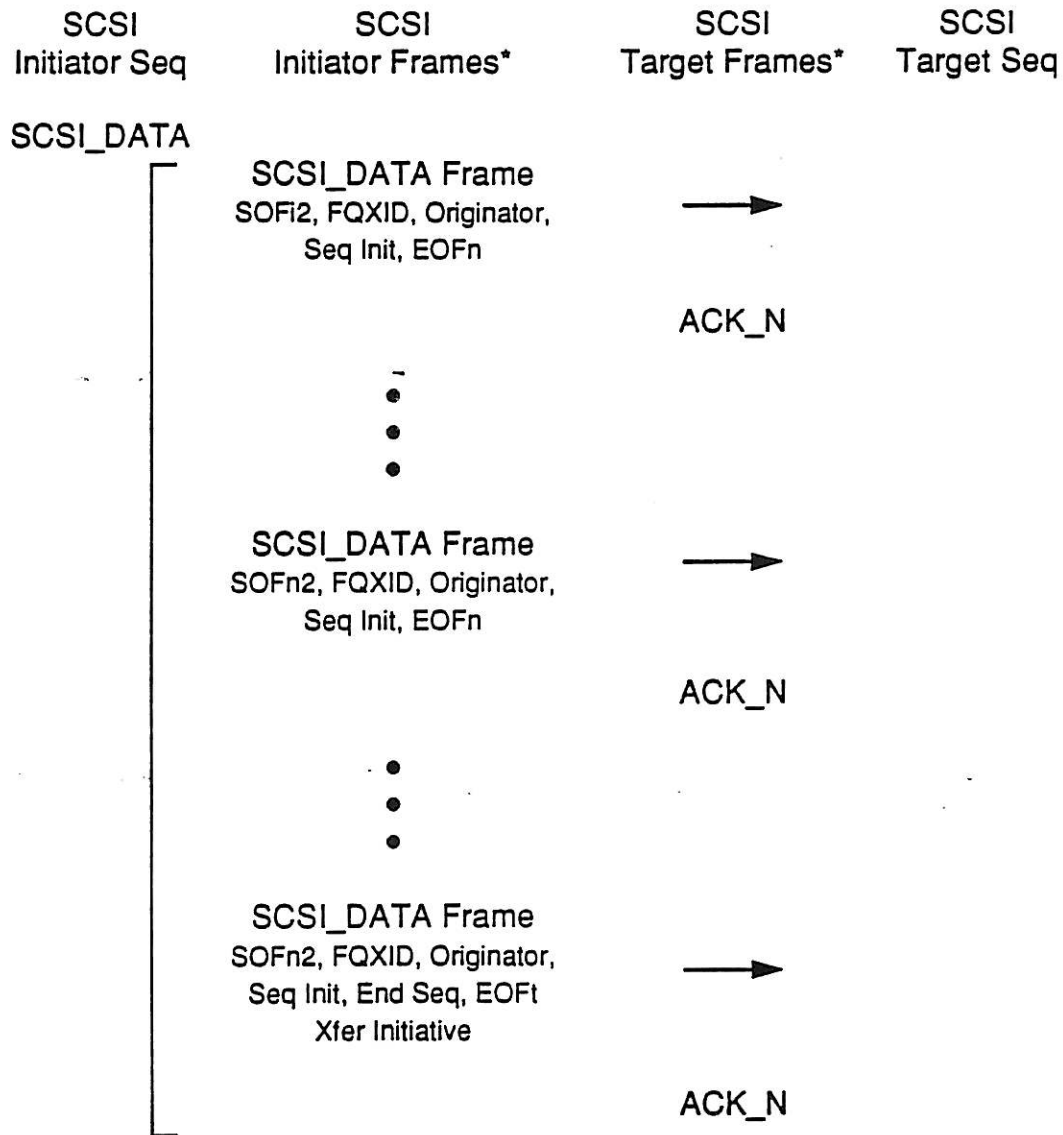
All frames have a frame level acknowledgment understood to be returned automatically as part of the link control. The frame level acknowledgment uses the R\_RDY primitive.

The

#### **6.2.2 SCSI Read Example**

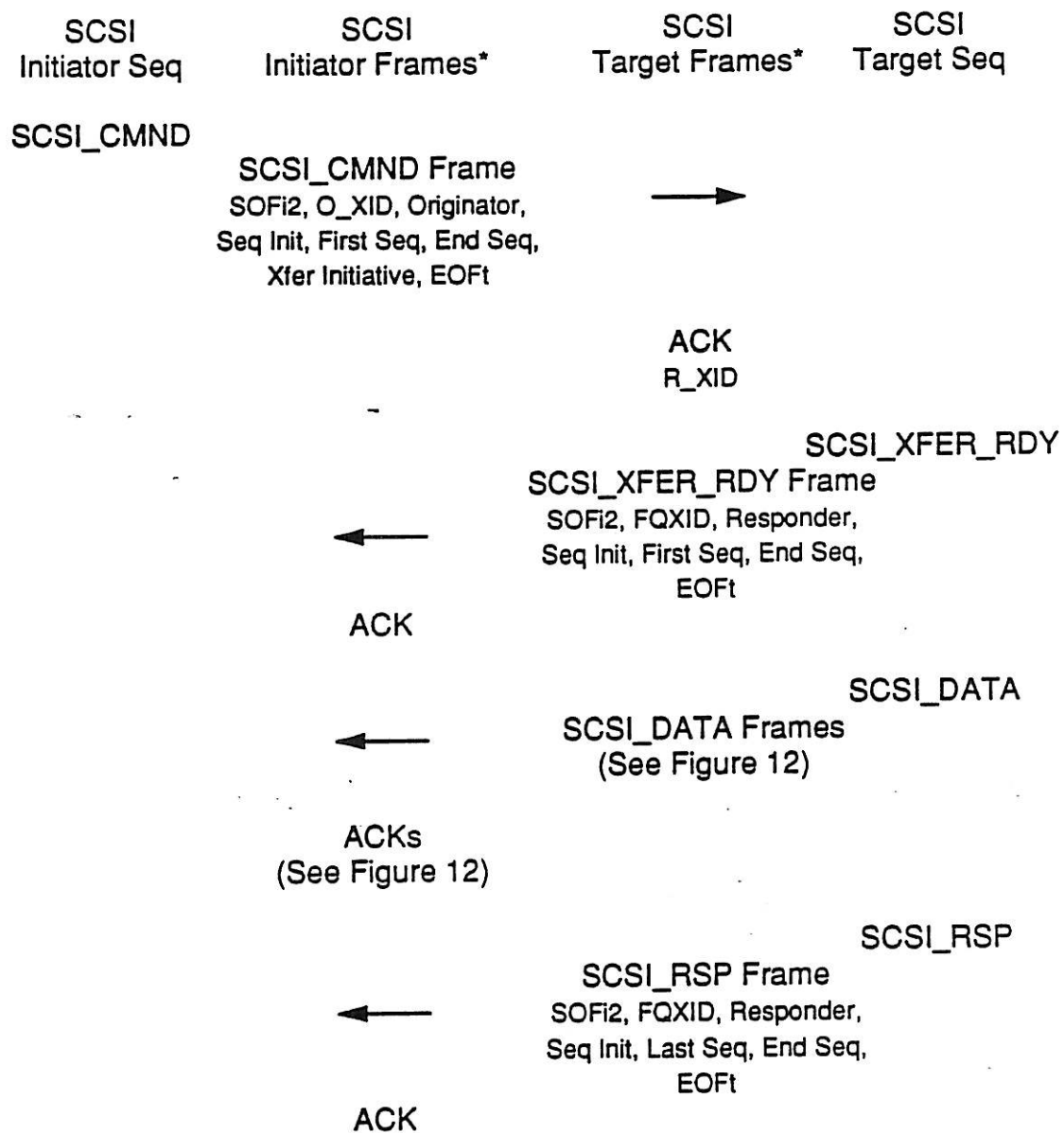


**Figure 9**  
**Example of SCSI Write IO Process**



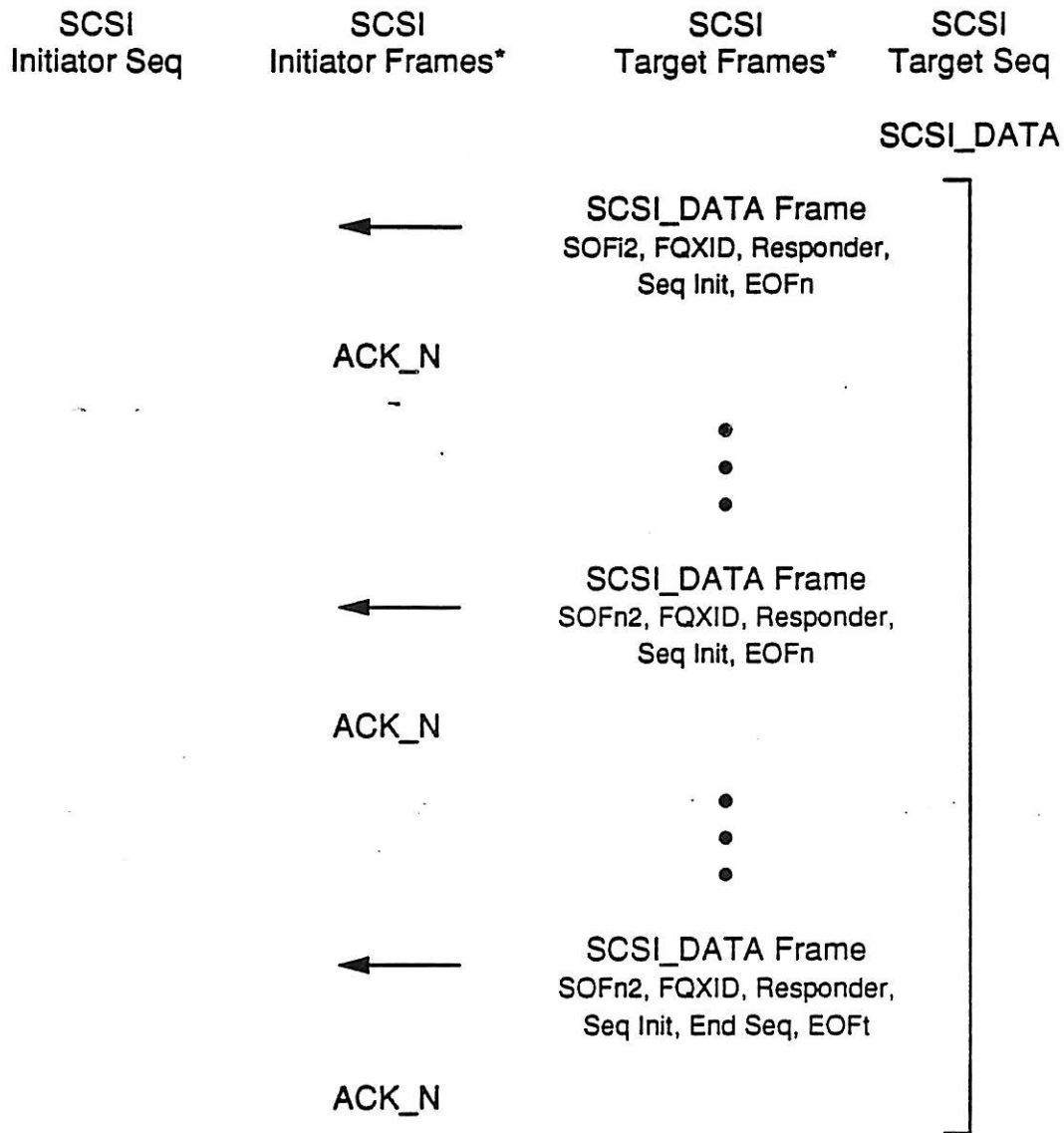
\* Frame level acknowledgment using R\_RDY is assumed as automatic part of frame transmission.

**Figure 10**  
**Example of SCSI\_DATA Write**  
**Sequence**



\* Frame level acknowledgment using R\_RDY is assumed as automatic part of frame transmission.

**Figure 11**  
**Example of SCSI Read IO Process**



\* Frame level acknowledgment using R\_RDY is assumed as automatic part of frame transmission.

**Figure 12**  
**Example of SCSI\_DATA Read**  
**Sequence**

## **Annex A Functional Requirements**

### **A.1 FC-2 Functionality Requirements**

### **A.2 FC-3 Functionality Requirements**

### **A.3 FC-F Functionality Requirements**

### **A.4 SCSI Functionality Requirements**

#### **A.4.1 Configuration**

A new Mode Sense page, "Configuration Definition" is required.

#### **A.4.2 Entity Address**

The Entity Address concept must be introduced to the proper level of SCSI. The LUN at the well known address 0xFF.FF|00.00|00.00|00.00 must be of a type FC-4 and must accept the Test Unit Ready, Request Sense, Inquiry, and Mode Sense commands.

## **Annex B Unused Functionality**

### **B.1 FC-2 Unused Functionality**

#### **B.1.1 TYPE Codes**

The TYPE Code for SCSI is presently defined for both the initiator and target. The Code will be combined to a single code of 0x08, since the SCSI is a completely peer-to-peer interface whose sequences are completely defined within an exchange by the Category.

#### **B.1.2 Optional Headers**

No optional headers will be used by the SCSI FC-4.

#### **B.1.3 FC-4 SCSI Control Frame Category**

A fifth Device\_Data Frame Category may be required if there are any SCSI functions not properly managed by already defined FC-2/FC-3 Link\_Data and Link\_Control frames. No such function is known at this time, since exchange abort and reset

sequences appear to be properly handled by the Fiber Channel.

### **B.2 FC-3 Unused Functionality**

### **B.3 FC-F Unused Functionality**

### **B.4 SCSI Unused Functionality**

#### **B.4.1 CDB Length**

The maximum length of a CDB in SCSI is not defined. The SCSI FC-4 constrains the maximum length of a CDB to be 16 bytes. The standard CDB lengths are presently defined as 6, 10, and 12 bytes. Vendor unique CDB's may be defined, but 16 bytes provides room for expanding the present 10 byte CDB to 64 bit addressing and a 32 bit count field, adequate for most command sets.

## **Annex C Concerns, Questions**

### **C.1 Burst Throttling**

Most architectures provide some kind of burst throttling. For best flexibility, a maximum burst size can be negotiated for each sequence that is to be transferred. When a data transfer sequence is broken up into multiple sequences of the maximum burst size, it is possible to create more efficient use of second level buffer structures behind the primary FC-2 hardware buffers.

The maximum burst size is defined in the SCSI\_XFER\_RDY sequence for the SCSI\_DATA sequence which is to follow the SCSI\_XFER\_RDY sequence. The maximum burst size can be defined for either inbound or outbound transfer, although outbound transfer is the most difficult for the Responder to manage. It is assumed that Originator data buffers have already been allocated. It is assumed that the primary FC-2 hardware buffer throttling is managed by the credit definition.