To:

ANSI Committee X3T9.2

From:

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Date:

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Subject: SCSI2 WORM and Erasable Optical Memory Devices Command Sets.

I am submitting a proposal to modify the existing SCS12 sections for WORM and Erasable Optical Devices. The basic features proposed require the use of previously reserved bits in existing commands. We would also like to support Transfer Lengths in excess of 64K blocks. See attached documents for the details of this proposal.

12.2.1. READ Command

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Peripheral Device Type: Write-Once Read-Multiple and Read-Only Direct Access Mandatory

Operation Code Type:

Table 12-9: READ Command

Bit	7		6	5		4	!_	3	<u>i</u>	2	1	<u> i</u>	0
					0	perati	on	Code	(28h)				
		ical	Unit	Number		DPO		FUA		Res	rved	_ <u> </u>	RelAdr
	(MSB)								97	10/1/			
					L	ogical	B1	ock A	ddres	5			
												0.02	(LSB)
; ; ;	(MSB)				1	[ransf	er L	ength	i				(LSB)
В	Vendo					Reserv					! Fla		Link

The READ command (Table 12-9) requests that the target transfer data to the initiator from the medium.

See section 6.2.4 for a description of the cache control bits (DPO and FUA). See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the read operation shall begin.

The transfer length specifies the number of contiguous logical blocks of data that shall be transferred. A transfer length of zero indicates that no data shall be transferred. This condition shall not be considered as an error. Any other value indicates the number of logical blocks that shall be transferred. error. Any transferred.

This command shall be terminated with a status of RESERVATION CONFLICT if any reservation access conflict (see 8.1.8) exists and no data shall be

If any of the following conditions occur, this command shall be terminated with a CHECK CONDITION status and, if extended sense is implemented, the sense key shall be set as indicated in the following table. This table does not provide an exhaustive enumeration of all conditions that may cause the CHECK CONDITION status.

Condition Invalid logical block address

Target reset or medium change since the last command from this initiator

Overrun or other error that might be resolved by repeating the command Attempt to read a blank or previously unwritten block Sense Key ILLEGAL REQUEST (see note 1)

UNIT ATTENTION

ABORTED COMMAND

BLANK CHECK (see note 2)

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NOTES: (1) The extended sense information bytes shall be set to the logical block address of the first invalid address.

(2) The extended sense information bytes shall be set to the logical block address of the first blank block encountered. The data read up to that block shall be transferred.

12.2.2. WRITE Command

Peripheral Device Type: Write-Once Read-Multiple Operation Code Type: Mandatory

Table 12-10: WRITE Command

Bit Byte	7	6	i	5		4	. !	3	i	2	i	1	i.	0
0	;		,		0	perati	on	Code (2Ah)				
1	Logical	Unit	Numl	000	;-	DPO	:	FUA	:	AutoL	1	Delete	1	RelAdr
2	(MSB)		;							4.1				
3					L	ogical	B1	ock Ad	ddre					
- 4														(LSB)
6	(MSB)													
- 7					т	ransf	er L	ength						(LSB)
9	Vendor U	nique			R	e s e r v	e d				1	Flag	1	Link

The WRITE command (Table 12-10) requests that the target write the data transferred from the initiator to the medium.

See section 6.2.4 for a description of the cache control bits (DPO and FUA).

An auto link (AutoL) bit of one will disable the auto link function in the Unit. An auto link (AutoL) bit of zero will allow the device to perform Logical Block relocation if the block requested has previously been written.

A delete (Delete) bit of one will force the logical blocks specified to be deleted (overwritten) only. No data will be transfered from the initiator. A delete (Delete) bit of zero allows for a normal Write command to execute.

See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the write operation shall begin.

The transfer length specifies the number of contiguous logical blocks of data that shall be transferred. A transfer length of zero indicates that no data shall be transferred. This condition shall not be considered as an error and no data shall be written. Any other value indicates the number of logical blocks that shall be transferred.

This commend shall be terminated with a status of RESERVATION CONFLICT if any reservation access conflict (see 8.1.8) exists and no data shall be written.

If any of the following conditions occur, this command shall be terminated with a CHECK CONDITION status and, if extended sense is implemented, the sense key shall be set as indicated in the following table. This table does not provide an exhaustive enumeration of all conditions that may cause the CHECK CONDITION status.

.cp 15 Condition Invalid logical block address
Target reset or medium change since the last command from this initiator
Overrun or other error that might be resolved by repeating the command
Attempt to write a previously written block and blank checking is enabled (see 12.1.3)

Sense Key
ILLEGAL REQUEST (see note 1)

UNIT ATTENTION

ABORTED COMMAND

BLANK CHECK (see note 2)

NOTES:
(1) The extended sense information bytes shall be set to the logical block address of the first invalid address.
(2) The extended sense information bytes shall be set to the logical block address of the first non-blank block encountered.

12.2.3. WRITE AND VERIFY Command

Peripheral Device Type: Write-Once Read-Multiple Operation Code Type: Optional

Table 12-11: WRITE AND VERIFY Command

Bil		1	6	1	5	[4	1	3	1	2	Ī	1	<u>i</u>	0
0 :						ō	perati	on	Code (2Eh)				
	Logi	cal U	Init	Num	ber		DPO		FUA	1	AutoL	<u>:</u>	BytChi		RelAdr
2	(MSB)			,	,										
3						L	ogica	1 B1	ock Ad	ddre	55 375				
4															(LSB)
5	(MSB)														
7	-21					1	rensf	er L	ength						(LSB)
8	Vendo	-5-7					Reserv	 • d				:	Flag		

The WRITE AND VERIFY command (Table 12-11) requests that the target write the data transferred from the initiator to the medium and then verify that the data is correctly written.

See section 6.2.4 for a description of the cache control bits (DPO and FUA).

An auto link (AutoL) bit of one will disable the auto link function in the Unit. An auto link (AutoL) bit of zero will allow the device to perform Logical Block relocation if the block requested has previously been written.

A byte check (BytChk) bit of zero causes the verification to be simply a medium verification (CRC, ECC, etc). A BytChk bit of one causes a byte-by-byte compare of data written to the peripheral device and the data transferred from the initiator. If the compare is unsuccessful, the command shall be terminated with a CHECK CONDITION status and the sense key shall be set to MISCOMPARE.

See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the write operation shall begin.

The transfer length specifies the number of contiguous logical blocks of data that shall be transferred. A transfer length of zero indicates that no logical blocks shall be transferred. This condition shall not be considered as an error and no data shall be written. Any other value indicates the number of logical blocks that shall be transferred.

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12.2.4. VERIFY Command

Peripheral Device Type: Write-Once Read-Multiple and Read-Only Direct Access

Operation Code Type: Optional

Table 12-12: VERIFY Command

Bit;	7	6		5	į	4	1	3	į		2	1		l 	1.	0	
0					0	perati	on	Code (2 F I	1)							
1	Logical	Unit	Numb	• r	1	DPO	1.	FUA	1	B1	kVf	y :	Ву	Chk	1.	RelAd	dr
2	(MSB)																
3					L	ogical	81	ock Ac	dre	6 5						4	
4 5 5											- <i></i>					(LSI	B)
6	(MSB)															74	
7					٧	erific	ati	on Ler	ngt	h							
8							. 		-							(LS	B)
9	Vendor	Uniqu	e ;		R	eserv	e d					. :	F	lag	:	Lin	k

The VERIFY command (Table 12-12) requests that the target verify the data on the medium.

See section 6.2.4 for a description of the cache control bits (DPO and FUA).

A blank verify (BlkVfy) bit of one causes a verification that the blocks are blank.

A byte check (BytChk) bit of zero causes the verification to be simply a medium verification (CRC, ECC, etc). A BytChk bit of one causes a byte-by-byte compare of the data on the medium and the data transferred from the initiator. The data shall be transferred as it would be for a WRITE command. If the compare is unsuccessful, the command shall be terminated with a CHECK CONDITION status and the sense key shall be set to MISCOMPARE.

See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the verify operation shall begin.

The verification length specifies the number of contiguous logical blocks of data or blanks that shall be verified. A verification length of zero indicates that no logical blocks shall be verified. This condition shall not be considered as an error. Any other value indicates the number of logical blocks that shall be verified.

15.2.1. READ Command

Peripheral Device Type: Optical Memory Devices
Operation Code Type: Mandatory

Table 15-14: READ Command

Bit Byte	7	6	j 5	<u> </u>	4	3	<u> </u>	2	į 1	Ī	0
0				Op	eratio	n Cod	(28	1)			
1	Logical	Unit	Number	1	DPO	; FI	UA ¦	Re	served	1	RelAdr
2	(MSB)										
3				Lo	gical	Block	Addr				
5											(LSB)
G	(MSB)										
17				Tr	ansfer	Long	th				
8											(LEB)
9	Vendor Un	ique	1	Re	SOLAG	4	-1-		; Flac	9 ;	Link

The READ command (Table ___) requests that the target transfer data to the initiator from the medium.

See section 6.2.4 for a description of the cache control bits (DPO and FUA). See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the read operation shall begin.

The transfer length specifies the number of contiguous logical blocks of data that shall be transferred. A transfer length of zero indicates that no data shall be transferred. This condition shall not be considered as an error. Any other value indicates the number of logical blocks that shall be transferred.

This command shall be terminated with a status of RESERVATION CONFLICT if any reservation access conflict (see 8.1.8) exists and no data shall be transferred.

\ \ \ \ If any of the following conditions occur, this command shall be terminated with a CHECK CONDITION status and, if extended sense is implemented, the sense key shall be set as indicated in the following table. This table does not provide an exhaustive enumeration of all conditions that may cause the CHECK CONDITION status.

Condition

Sense Key

Invalid logical block address

ILLEGAL REQUEST (see note 1)

Target reset or medium change since the last command from this initiator

UNIT ATTENTION

Overrun or other error that might be resolved by repeating the command

ABORTED COMMAND

Attempt to read a blank or previously unwritten block

BLANK CHECK (see note 2)

NOTES:
(1) The extended sense information bytes shall be set to the logical block address of the first invalid address.

(2) The extended sense information bytes shall be set to the logical block address of the first blank block encountered. The data read up to that block shall be transferred.

15.2.2. WRITE Command

Peripheral Device Type: Optical Me Operation Code Type: Mandatory Optical Memory Devices

Table 15-15: WRITE Command

Bit	7		6	<u> </u>	5	<u> </u>		3	İ	2	1 	i °	
0 :					}	Oper	ation	Code (
			Unit	Nun	nber	; D	PO :	FUA	1	AutoEr :	Erase	: RelA	<u> </u>
.1]										(49)4			
2	(MSB)				50					1657			
3						Logi	cal (Block Ac	ddre	8.5			
4												(LS	B)
5													
6	(MSB)												
						Tran	nsfer	Length					
17												(LS	B)
8												Lir	·
9	Vendo	r Ur	ique	:		Res	erved				: Flag		

The WRITE command (Table $\frac{}{}$) requests that the target write the data transferred from the initiator to the medium.

See section 6.2.4 for a description of the cache control bits (DPO and FUA).

An auto erase disable (AutoEr) bit of one will inhibit the erase function prior to the writing of the locgical blocks specified. An auto erase disable (AutoEr) bit of zero allows the device to perform an erase function if

An erase (Erase) bit of one will force the logical blocks specified to be erased only. No data will be transferred from the initiator. An erase (Erase) bit of zero allows for a normal Write command to execute.

See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the write operation shall begin.

The transfer length specifies the number of contiguous logical blocks of data that shall be transferred. A transfer length of zero indicates that no data shall be transferred. This condition shall not be considered as an error and no data shall be written. Any other value indicates the number of logical blocks that shall be transferred.

This command shall be terminated with a status of RESERVATION CONFLICT if any reservation access conflict (see 8.1.8) exists and no data shall be written.

If any of the following conditions occur, this command shall be terminated with a CHECK CONDITION status and, if extended sense is implemented, the sense key shall be set as indicated in the following table. This table does not provide an exhaustive enumeration of all conditions that may cause the CHECK CONDITION status.

Condition
Invalid logical block address

Sense Key
ILLEGAL REQUEST (see note 1)

Target reset or medium change since the last command from this initiator

UNIT ATTENTION

Overrun or other error that might be resolved by repeating the command

ABORTED COMMAND

Attempt to write a previously written block and blank checking is enabled (see __._.)

BLANK CHECK (see note 2)

Attempt to write on read only medium or attempt to write on write protected medium.

or DATA PROTECT medium.

(1) The extended sense information bytes shall be set to the logical block address of the first invalid address.

(2) The extended sense information bytes shall be set to the logical block address of the first non-blank block encountered.

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15.2.3. WRITE AND VERIFY Command

Peripheral Device Type: Optical Memory Devices Operation Code Type: Optional

Table 15-16: WRITE AND VERIFY Command

Bit; Byte	7	6	į ⁵	_	4	<u> </u>	3	<u>!</u>	2			1	į.	0	
0 ;			, :	0	perati	on	Code (2 E I	h)						
1	Logica	Unit	Number		DPO	1	FUA]	Auto	Er	В	tChk	1.	RelA	dr.
2	(MSB)		,						1	3					
3								0		1					
4				L	ogica		ock Ad	ar.							
5														(LS	B)
6	(MSB)														
7				V	erifi	esti	on Len	gt	h						
8		14 170												(LS	B)
9	Vendor U	nique		R	e 5 e r v	• d						Flag		Lin	k

The WRITE AND VERIFY command (Table $\stackrel{-}{-}$) requests that the target write the data transferred from the initiator to the medium and then verify that the data is correctly written.

See section 6.2.4 for a description of the cache control bits (DPO and FUA).

An auto erase disable (AutoEr) bit of one will inhibit the erase function prior to the writing of the locgical blocks specified. An auto erase disable (AutoEr) bit of zero allows the device to perform an erase function if required.

A byte check (BytChk) bit of zero causes the verification to be simply a medium verification (CRC, ECC, etc). A BytChk bit of one causes a byte-by-byte compare of data written to the peripheral device and the data transferred from the initiator. If the compare is unsuccessful, the command shall be terminated with a CHECK CONDITION status and the sense key shall be set to MISCOMPARE.

See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the write operation shall begin.

The transfer length specifies the number of contiguous logical blocks of data that shall be transferred. A transfer length of zero indicates that no logical blocks shall be transferred. This condition shall not be considered as an error and no data shall be written. Any other value indicates the number of logical blocks that shall be transferred.

15.2.4. VERIFY Command

Peripheral Device Type: Optical Memory Devices Operation Code Type: Optional

Table 15-17: VERIFY Command

Bit	7		6	į	5		i	3	i	2	i	1	i ^o	
yte:				i		Ope	ration	Code	(2Fh)				
!			Unit	Numb			DPO :	FUA		BlkVf	y :	BytChk	; Rel	Adr
<u> i</u>	Log	1 C 8 I				-								
2	(MSB)													
3							ical Bl	aak A	ddre	5.5				
						Log	1 Cal Pi	DUK N						
4	i												(1	SB)
5	! !													
6	(MSB)													
<u></u>						Ver	ificat	on Le	ngth	1				
/	İ												(LSB)
8										. -		Flag	-77	ink
9	Vend	or Ur	ique			Ret	served					- 110g		

The VERIFY command (Table ____) requests that the target verify the data on the medium.

See section 6.2.4 for a description of the cache control bits (DPO and FUA).

A blank verify (BlkVfy) bit of one causes a verification that the blocks are plank.

A byte check (BytChk) bit of zero causes the verification to be simply a medium verification (CRC, ECC, etc). A BytChk bit of one causes a byte-by-byte compare of the data on the medium and the data transferred from the initiator. The data shall be transferred as it would be for a WRITE command. If the compare is unsuccessful, the command shall be terminated with a CHECK CONDITION status and the sense key shall be set to MISCOMPARE.

See section 6.2.5 for a description of the relative address bit (RelAdr).

The logical block address specifies the logical block at which the verify operation shall begin.

The verification length specifies the number of contiguous logical blocks of data or blanks that shall be verified. A verification length of zero indicates that no logical blocks shall be verified. This condition shall not be considered as an error. Any other value indicates the number of logical blocks that shall be verified.

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