



# Introduction to Thin Provisioning Proposal

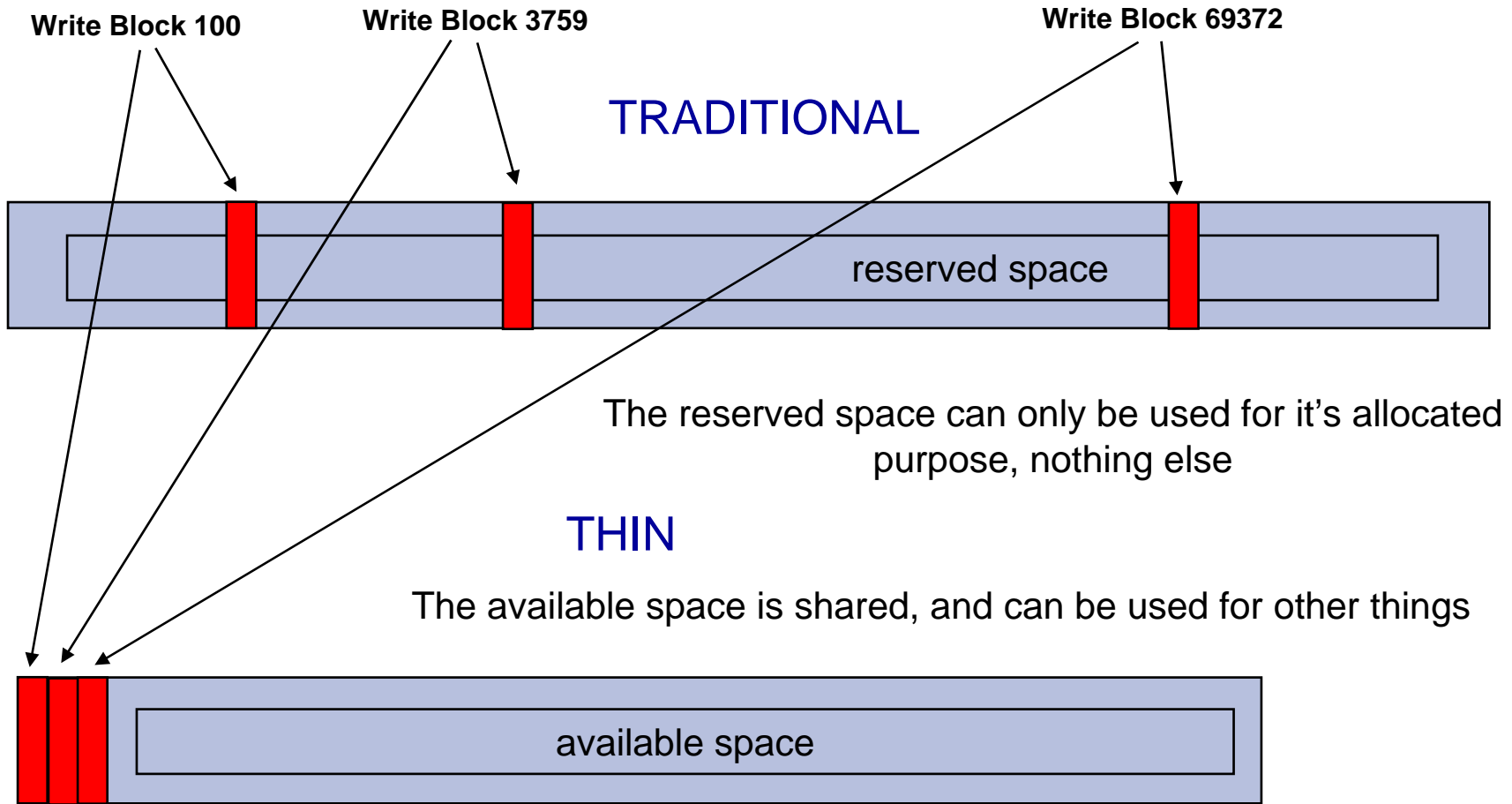
(and FLASH pre-write)

Frederick Knight

## Thin Provisioning – What is it?

- ▶ **Traditional storage devices reserve physical storage for every possible disk address (block) whether it contains useful data or not.**
- ▶ **Hosts rarely use 100% of possible addresses**
- ▶ **“Thin” devices allocate physical storage only for those blocks that contain useful data.**
  - Useful data is data that has been written.
- ▶ **The Storage is virtualized**

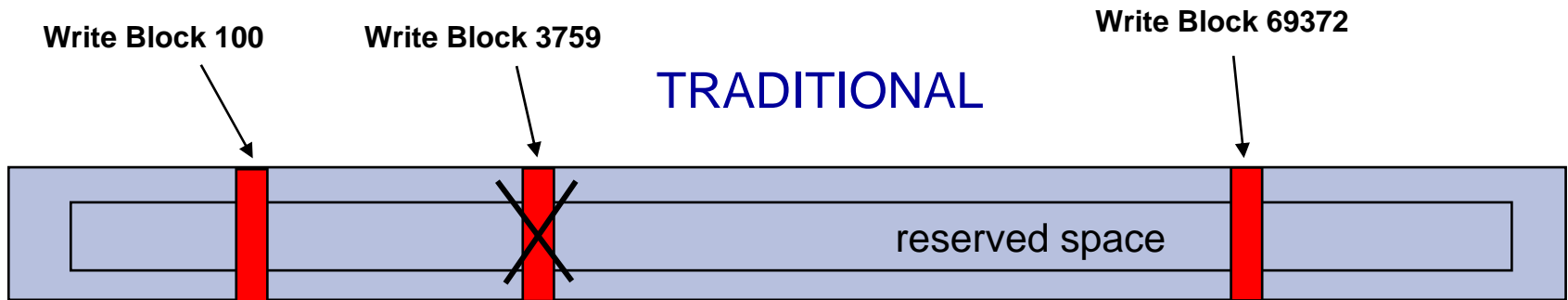
# Storing LUN data



## Thin Provisioning – Why?

- ▶ **“Thin” devices require less real H/W**
  - ▶ **“Thin” devices require less space**
  - ▶ **“Thin” devices require less power**
  - ▶ **“Thin” devices substantially reduce TCO**
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- ▶ **Storage virtualization brings substantial benefits to customers just like host virtualization**

## Deleting a file – reusing deallocated space



Since the space is already reserved deleting a file has no impact on utilization

### THIN

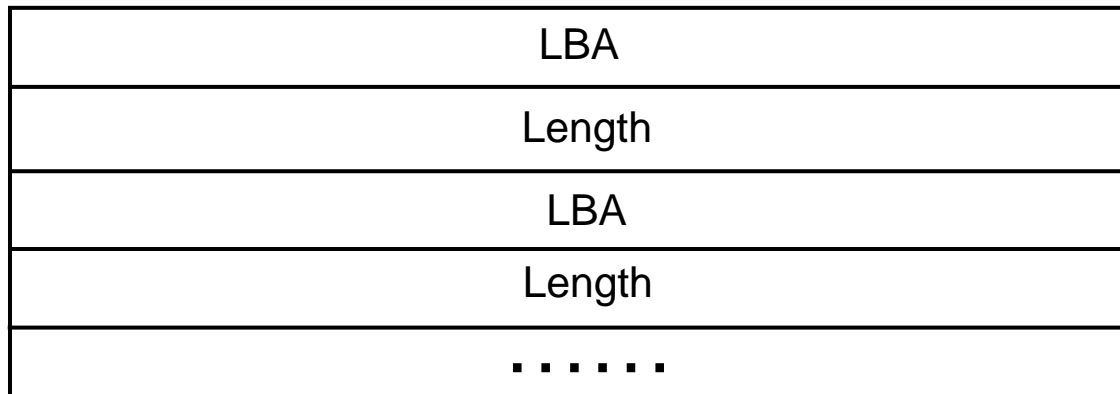
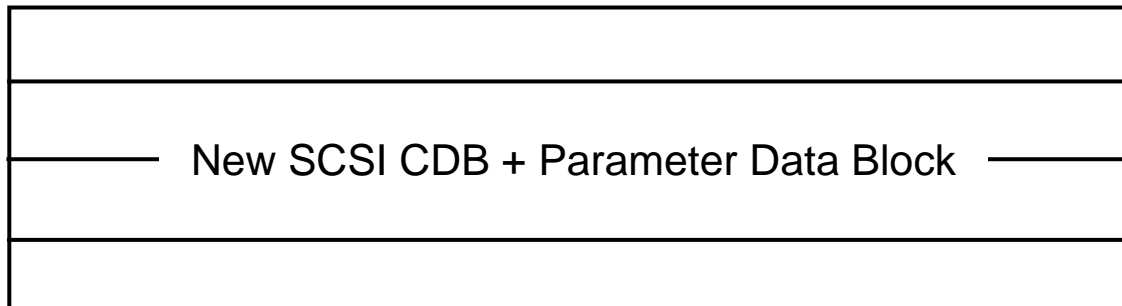
Reclaiming the now unused space is now a desired action



- ▶ **Today, hosts assume the traditional model**
- ▶ **Hosts don't tell storage when the data in a block is useful and when it is not (such as when a file is deleted from a file system).**
- ▶ **Storage has no standard way to inform the host of the provisioning status changes.**
- ▶ **Need to create standard APIs for Thin Provisioning**

## ▶ Create a new SCSI Command for Hole Punch/Delete/Pre-Write Function

- Block numbers not in CDB (in parameter data block)



## ▶ **Settable Thresholds**

- **Soft Threshold – like tape programmable early warning – Begin reporting to host (recovered error)**
- **Hard Threshold – like tape EOM – Thin space ran out – Writes start to fail (hard error)**
- **Mode Page readable/settable?**

## ▶ **Query state of Thin/Thick status of block:**

- **Send LBA/allocation length – returns bit/byte map**



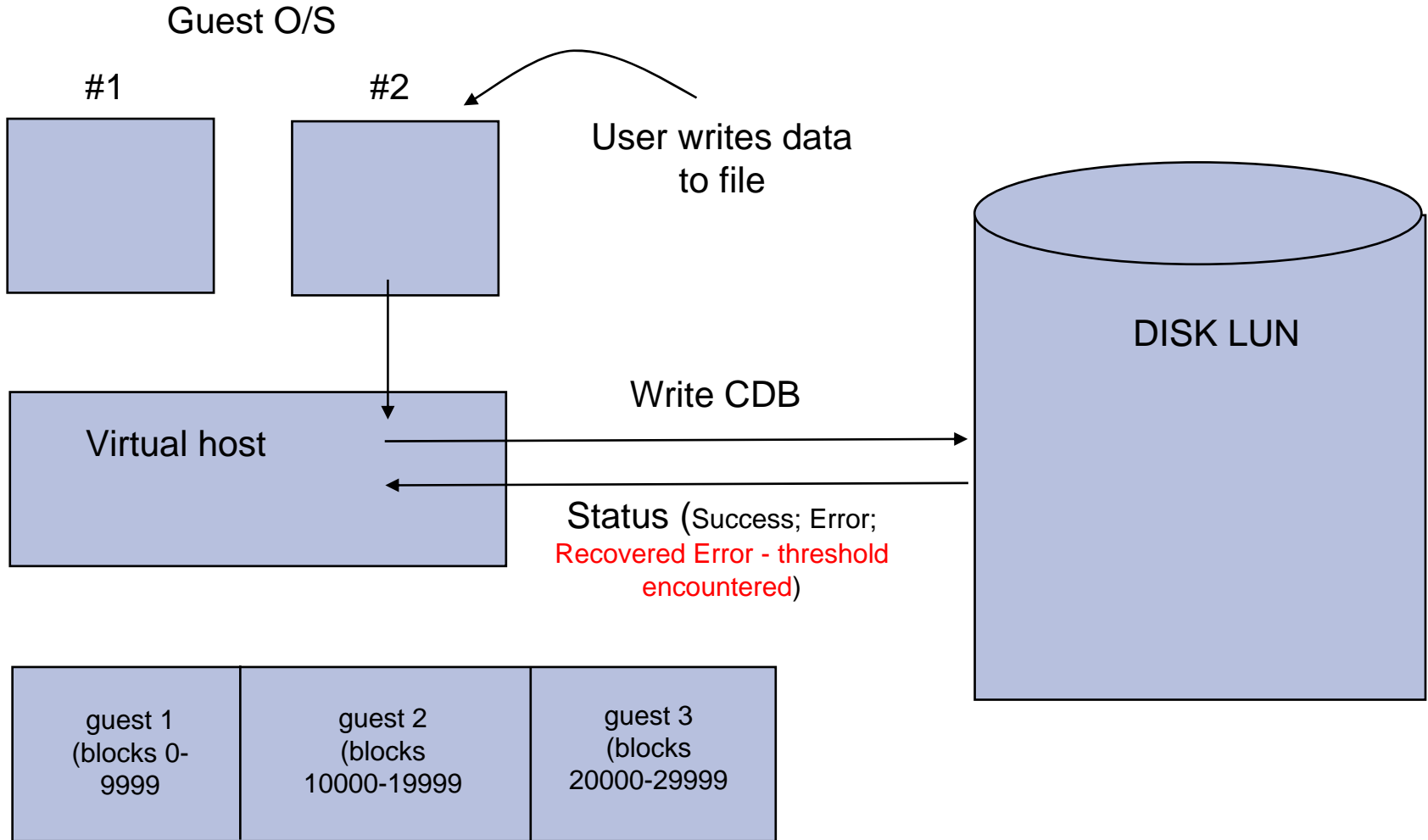
## ▶ Report Supported Operation Codes

- Tells host new command exists

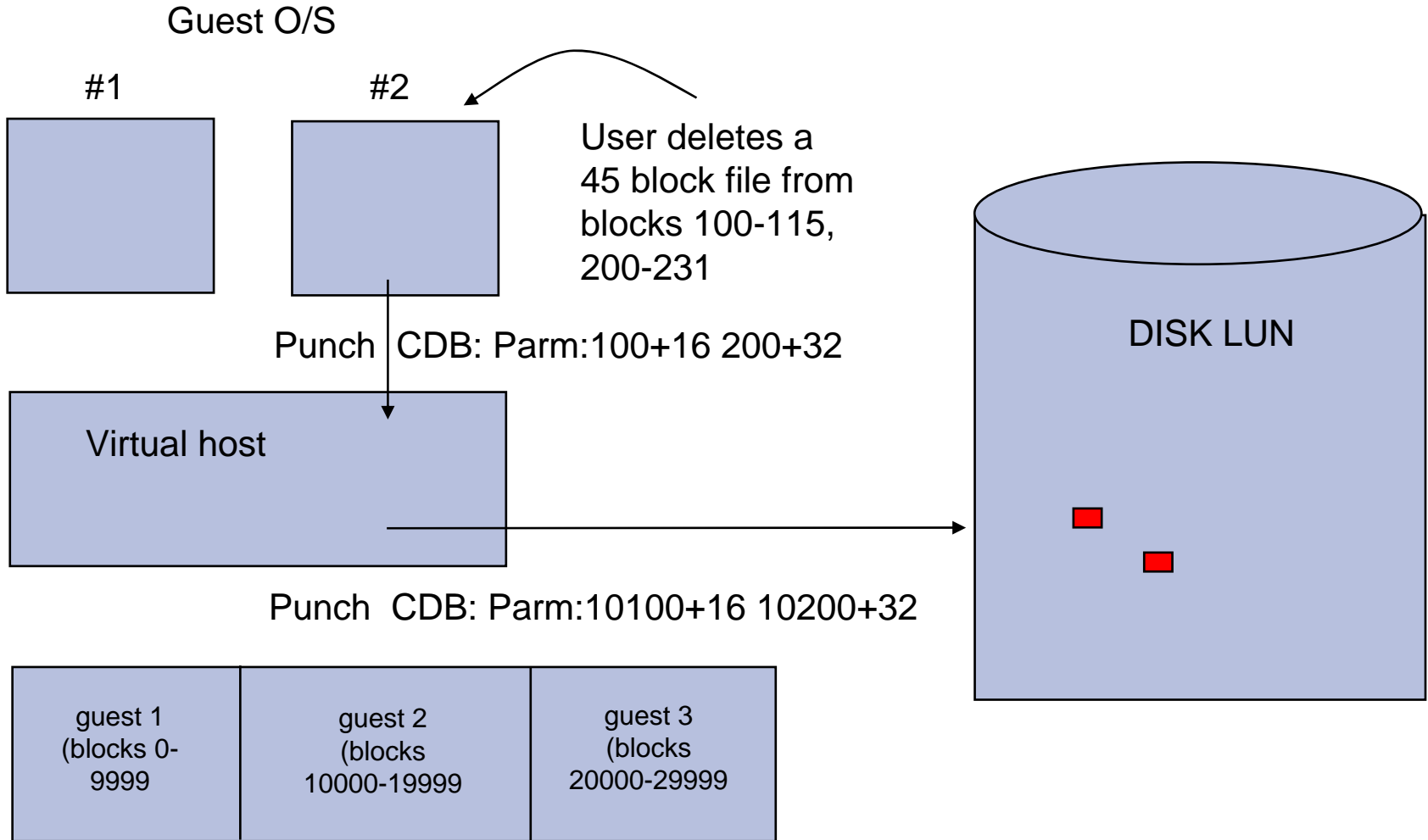
## ▶ Create new SCSI return codes (samples)

- CC: RECOVERED ERROR + SOFT CAPACITY THRESHOLD ENCOUNTERED
- CC: RECOVERED ERROR + HARD CAPACITY THRESHOLD ENCOUNTERED
- CC: HARDWARE ERROR/DATA PROTECT + HARD CAPACITY THRESHOLD ENCOUNTERED

# Use Cases



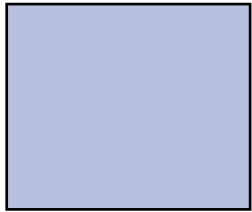
# Use Cases



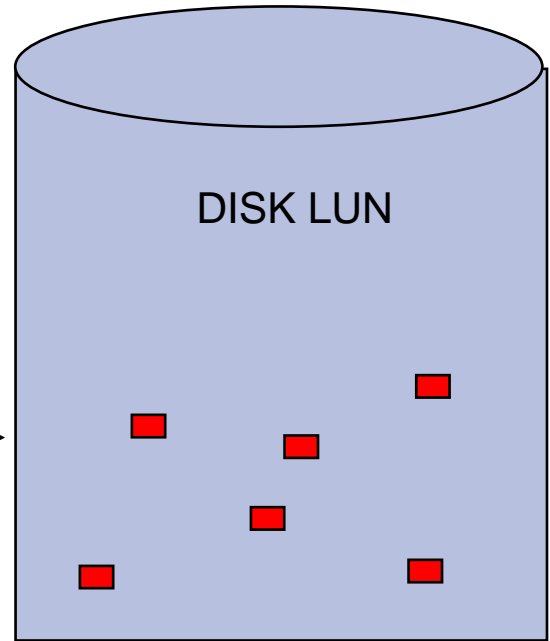
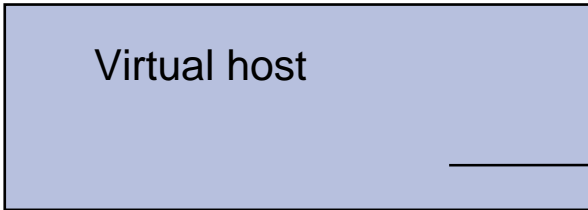
Guest O/S

#1

#2



## Deleting a Guest



Punch CDB: Parm:20000+10000

guest 1 (blocks 0-9999)	guest 2 (blocks 10000-19999)	<del>guest 3 (blocks 20000-29999)</del>
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- ▶ **Flash Memory “disks”**
  - Read = 20us
  - Write (to erased area) = 200us
  - Write (to non-erased area) = 1.7ms
  - Erase = 1.5ms
- ▶ **Erase on delete will speed up next write.**
  - Perfect use for Punch/Delete/Pre-Write CDB

# DISCUSSION