

X3T9.2/92-45R1

Introduction to Packetized SCSI

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April 27, 1992

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Goals

- General upward compatibility with SCSI-2.
 - ie: No gratuitous changes
- Extend SCSI-2 Model to include packetized interconnects.
- Define behavior in an implementation-neutral way
- Facilitate implementation using a common code and hardware base that can be ported to different kinds of physical interconnects.

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Goals (cont)

- Suitable for any interconnect technology that:
 - provides "message" class delivery services.
 - > ie: Sequenced delivery, free of corruption, loss or duplicate data
 - Supports "SCSI domain" topology
- Allow use of heterogeneous interconnect technology within a SCSI network.
 - Define payloads that are common to all packetized interconnects

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Differences between packetized and interlocked protocols

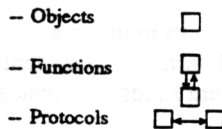
- Interlocked Protocol
 - Target and initiator states are synchronized via bus control signals (phases).
 - Control, command and I/O data is distinguished by the phase in effect when the data was received.
- Packetized Protocol
 - Use of bus signals for state synchronization is impractical. ie: no bus phases. Synchronization must be based on packet type.
 - Control, command and I/O data is distinguished by "packet type"

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Differences (cont)

- Interlocked Protocol defines behavior in terms of bus phases and data exchanged during each phase.
- Packetized protocol defines behavior in terms of packets passed between cooperating entities.
- Packetized behavior described by:



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Architecture Components

- Objects:
 - Can perform functions
 - Can define standard data types. e.g.: SCSI device address, Logical Unit Number.
 - May contain other objects
- Function - An interface between two objects residing on the same SCSI device
- Protocol - An interface between cooperating objects on different SCSI devices.

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SAM Scope

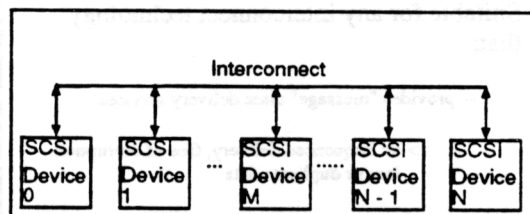
- Defines:
 - Hierarchy of objects (includes data objects)
 - Protocols
 - Functions
- Standardizes:
 - Object types.
 - Object behavior specified by function and protocol semantics.
 - For objects within the scope of SAM, protocols between objects
- Avoids introducing a new 'object' when an existing SCSI-2 object can be extended or modified.

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SCSI Objects

SCSI Domain



SCSI Domain - Set of SCSI Devices that can be accessed from an SCSI port. View of the network provided by a single SCSI Port

Interconnect - Pathway for the transfer of Commands and data, which provides sequenced, loss-free, duplicate-free transfers without data corruption.

Interconnect may be comprised of heterogeneous physical interconnects.

Each SCSI device has the same view of the domain.

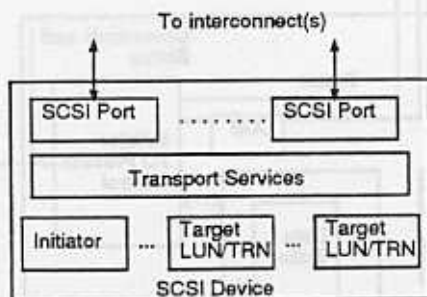
Each SCSI device address references a unique physical device.

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SCSI Objects

SCSI Device



SCSI Device - Physical device attached to the interconnect and referenced via a unique device address.

Each SCSI Device must have one or more SCSI ports, optional transport services and at least one of the following:

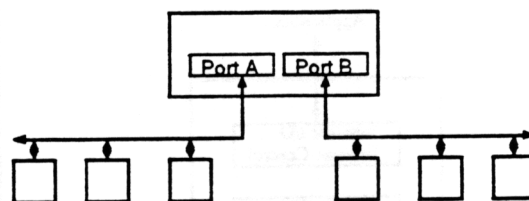
- One Initiator Object
- A Target LUN/TRN

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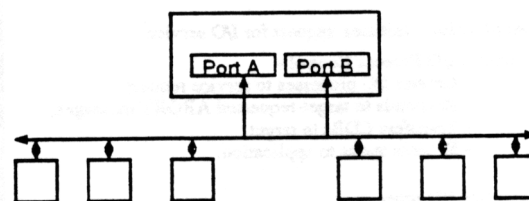
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Multiport SCSI Devices

Multiple Domain



Single Domain

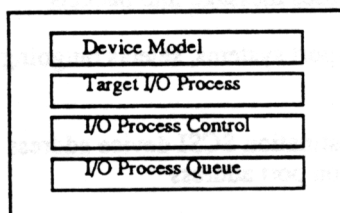


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SCSI Objects

Target LUN/TRN



Device Model - Conforms to one of the models described in the SBC, SSC or SCC specification.

Target I/O Process - Object which performs the SCSI I/O operation.

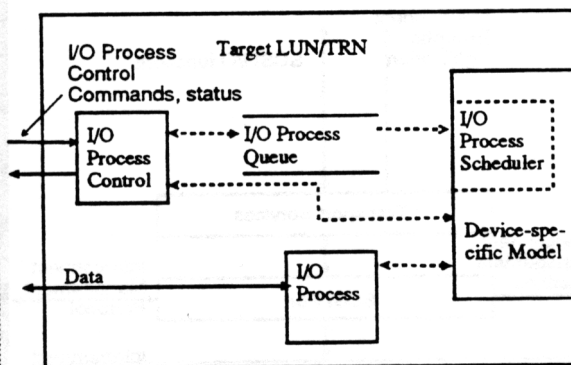
Target I/O Process Control - Creates, deletes and queues I/O processes

I/O Process Queue - Queue of uncompleted I/O Processes.

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Target LUN/TRN



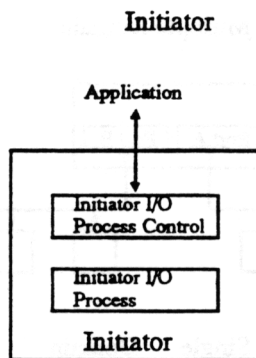
I/O Process Scheduler - Implementation-specific rules for selecting and executing I/O processes.

- Must observe the SCSI queueing model constraints and any other constraints imposed by the device model.

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SCSI Objects



Application - Initiates request for I/O service.

Initiator I/O Process Control -

- Creates I/O processes to service requests
- Responds to target-requested ABORT messages,
- Transfers CDBs to target,
- Returns status to application.

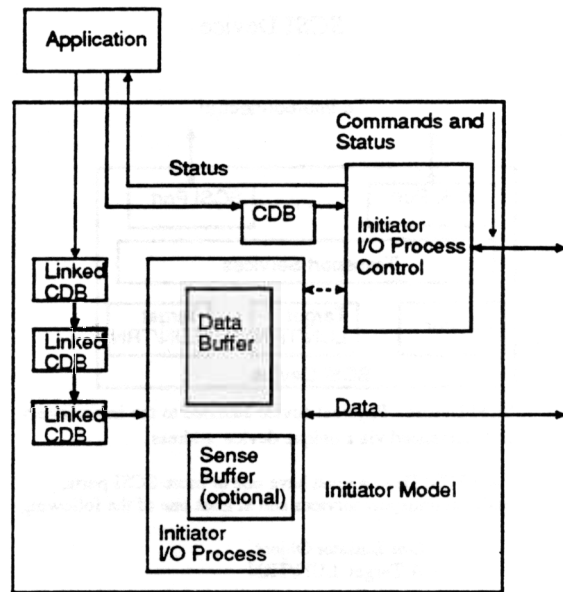
Initiator I/O process -

- Performs data transfers as directed by target
- Optionally, receives "autosense" data.

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Initiator Model

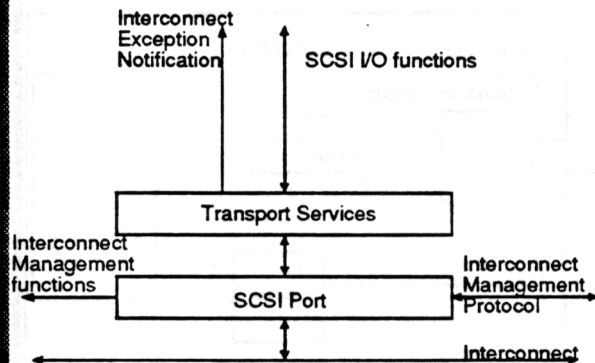


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SCSI Objects

SCSI Transport Service and Port Objects



Interconnect Management functions - Specific to each interconnect type.

SIP Examples - BUS RESET, Synchronous and Wide Mode negotiation, Disconnect-Reconnect Mode select, Save/Restore Pointers, etc.

P1394 - Isochronous mode negotiation.

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Transport Services

- Perform Object-to-Object Communications
- Decomposes message into packets
- In multi-port systems, selects outgoing port.
- Maps destination SCSI device address to destination port address
- Reconstructs message from packets
- Delivers Common Exchange Blocks, preserving the order in which they were received from the sender.

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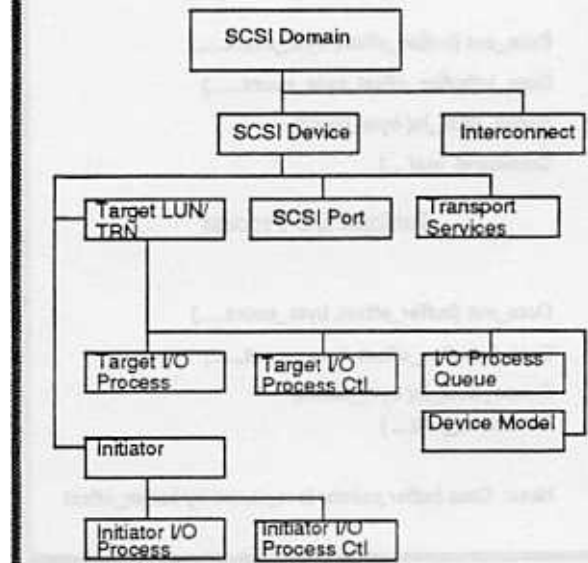
SCSI Port

- Point of attachment to the physical interconnect.
- Decomposes packets into bit stream for transmission over the physical interconnect
- Recovers from transmission errors.
- Converts incoming bit stream into packets in memory free of detectable errors.

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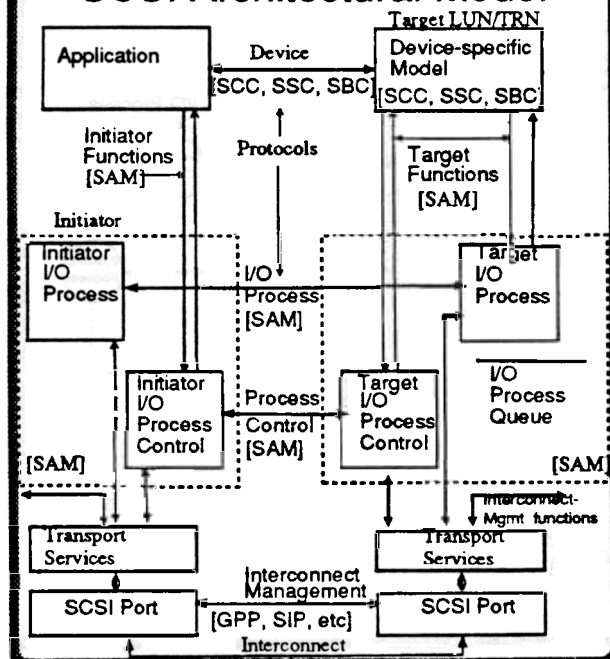
Object Hierarchy



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SCSI Architectural Model



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Functions

Initiator I/O Process Control

Create_I/O_Process (IOP_Address, CDB, Data_buffer,
Data_type, Transfer_direction,
Queue_tag_type, DB_len,
[Sense_buffer, SB_len])

(IOP_address contains queue tag.)

Abort_I/O_Proces(...)

Terminate_I/O_Process(...)

Clear_Queue(...)

Bus_Device_Reset(...)

Target I/O Process Control

Abort_I/O_Process(...)

Status_In(...)

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Functions

Target I/O Process

Data_out (buffer_offset, byte_count.....)
 Data_in(buffer_offset, byte_count.....)
 Sense_data_in(byte_count)
 Command_out(...)

Initiator I/O Process

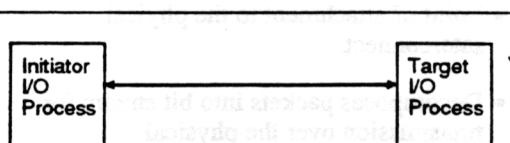
Data_out (buffer_offset, byte_count.....)
 Data_in(buffer_offset, byte_count.....)
 Sense_data_in(byte_count)
 Command_out(...)

Note: Data buffer pointer is replaced by buffer_offset

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Nexus



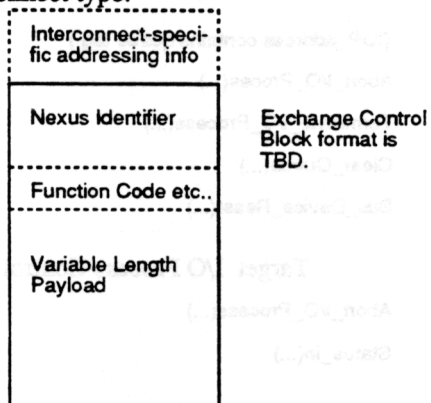
Nexus - An association between cooperating initiator and target I/O processes that begins when a command descriptor is sent and ends when one of the processes terminates

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SPP Protocols

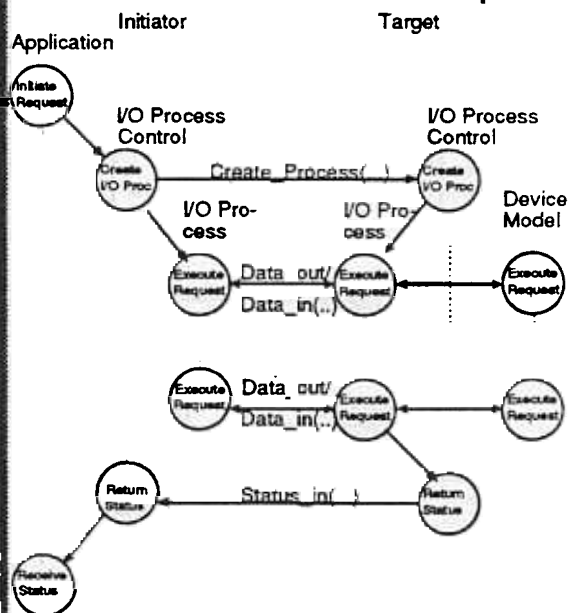
- Command - Response
- Protocol uses common Exchange Control Block
- Exchange block format is independent of interconnect type.



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I/O Transaction Example



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