DDC PERTEC

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From: Mike Racelo

Subject: Adding Unrecorded Buffered Data Count to Extended Sense

This proposal reflects buffer mode write errors with unrecorded data in buffer in fixed block mode, variable block mode, mixed fixed and variable block modes, and all the above with filemarks and setmarks. In Revision 0, which was discussed at the Austin plenary meeting, it was proposed to have the unrecorded block count in buffer be returned in byte 16 of the extended sense After close examination a single byte count is not adequate to cover variable block mode, and mixed modes. variable block mode it is required to report in the Extended Information Field, bytes 3 thru 6 inclusive, the total number of bytes, filemarks and setmarks not written. buffered mode the Information Field has the total number of bytes not transferred plus the total number of bytes, filemarks and As was pointed out in Revision 0 the setmarks in buffer. unrecorded buffered data count is not easily differentiated the returned Information field, and it may not be possible initiators did not keep track of all Write commands sent. Furthermore, the unrecorded buffered data count may easily be greater than 1 byte, and could possibly be greater than 2 bytes when you have variable block write errors.

A proposed 3 byte field seems adequate at this time to report unrecorded buffered data count. This represents a 16 MB buffer. A 4 byte field may seem an overkill, but in 2 to 4 years buffer designs may exceed a 3 byte field. In addition to the unrecorded buffered data count another byte is needed to validate this field, to qualify if it is bytes or blocks, and to indicate if filemarks and setmarks are in buffer. The proposed unrecorded buffered data count field is described below.

	7	6	5	4	3	2	1	0	
19	; XV	Fix	FSM	1	rese	erve			1
20	1	Unrecord	ed Bu	ffered	Data	Count	(<u>P</u>	(SB)	;
21	1	Unrecord	ed Bu	ffered	Data	Count	(NS	B1)	;
22	1	Unrecord	ed Bus	ffered	Data	Count	(NS	B2)	;
23		Unrecord	ed But	ffered	Data	Count	(LS	B)	

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- XV = 0 Unrecorded Buffered Data Count is not valid
- XV = 1 Unrecorded Buffered Data Count is valid
- Fix = 0 Unrecorded Buffered Data Count = number of bytes
- Fix = 1 Unrecorded Buffered Data Count = number of blocks
- FSM = 0 Unrecorded Buffered Data Count has no filemarks or setmarks
- FSM = 1 Unrecorded Buffered Data Count has filemarks or setmarks

A new paragraph to the Request Sense will describe the above field as:

"An extended valid bit of zero indicates the Unrecorded Buffered Data Count is not valid. An extended valid bit of one indicates the Unrecorded Buffered Data Count is valid.

A fix bit of zero indicates the Unrecorded Buffered Data Count is the number of unrecorded bytes in buffer. A fixed bit of one indicates the Unrecorded Buffered Data Count is the number of unrecorded blocks in buffer.

A filemark/setmark bit of zero indicates the Unrecorded Buffered Data Count has no filemarks or setmarks in buffer. A filemark/setmark of one indicates one or more unrecorded filemarks and/or setmarks are in buffer."