13 March 1987

SCSI-2 Optical Working Group

and Accredited Standards Committee X3T9.2

From: Donna Pope and Larry Stoner

Optimem

435 Oakmead Parkway Sunnyvale, Ca 94086

Subject: ERASE COMMAND

Proposed command for Optical Device Types

#### Introduction

To:

The introduction of an erase command is necessary with the advent of devices which cannot do direct overwrite of data such as magneto-optic optical disk drives. Depending upon the choice of modulation code and logical sector format, there can be functional differences between an all zeros write in a block or a format of a block and a erase of a block. If a self-clocking code such as 2,7 is used, an all zeros write would still leave clock transitions written in the block which will interfere with data when information is written into that block.

In a magneto-optic drive, erase will completely eliminate all transitions from the sector but the preformatted sector headers and preamble will not be affected. If a read is done to that sector, it is the responsibility of the drive to cope with a condition in which no clocks exist.

## ERASE COMMAND

Peripheral Device Type:

Optical Devices

Operation Type Code: Operation Code:

Optional

Group 1, Op Code 2Ch

### Command Descriptor Block:

BIT BYTE	7   6   5   4   3   2	1 0
0	Operation Code ( 2Ch )	1 =121 = 11
1	Logical Unit Number  Reserved   E	ERA  Re1Adr
2	(MSB) Beginning Logical Block Address	
3	i	\$ <del>55</del>
4		-
5	Beginning Logical Block Address	(LSB)
6	Reserved	
7	(MSB) Number of Blocks to Erase	
8	Number of Blocks to Erase	(LSB)
9	Vendor Unique  Reserved	Flag   Link

The Erase command will allow part or all of the remaining medium to be erased beginning with the logical block specified. The use of "erased" means either the medium shall be erased, or a pattern shall be written on the medium that will appear to the target as no data present, or as a blank area.

The Erase All (ERA) bits both set to one will indicate that all the remainder blocks of the medium will be erased. If either of the bits is one while the other is zero, then the command will be terminated with a status of CHECK CONDITION and a Sense Key of ILLEGAL REQUEST. If both bits are zero then the command will erase the specified Number of Blocks.

The Logical Block Address specifies the logical block at which the erase operation shall begin.

The Number of Blocks to Erase specifies the number of contiguous logical blocks that shall be erased. A Number of Blocks to Erase of zero indicates that no blocks of data will be erased. This condition shall not be considered as an error and no data shall be erased. Any other value indicates the number of logical blocks that shall be erased.

If the Erase command is sent to any portion of the medium that is defined as non-eraseable, the command will be terminated with a status of CHECK CONDITION and the Sense Key set to ILLEGAL REQUEST.

If any reservation access conflict exists, this command shall be terminated with a status of RESERVATION CONFLICT and no data shall be erased.

Implementor's Notes: This command allows the user the flexibility for increasing through-put during a write operation that would otherwise require a two pass write (the first pass being the erase pass and the second pass being the write). With the addition of this command, the latency time is reduced by doing the complete erase operation separately and then only writing the data during the Write command.

In addition to the Erase command, there is a requirement that an additional bit be added to the ten byte Write Command. This bit, set to one, shall allow the target to skip the "erase pass" on a Write command. The 10-byte write command can be issued at any time without a previous erase command, so only the host has any knowledge of the prior state of the medium. When this bit is set to zero, the device will default to the normal write operation ("normal" as defined by vendor specification). The default for a two pass write device is to erase on the first pass then write data on the second pass. See the Write command for further definition.

## WRITE COMMAND

Peripheral Device Type: Operation Type Code: Optical Devices

ode: Mandatory

Group 1, Op Code 2Ah

# Command Descriptor Block:

Operation Code:

BIT BYTE	T	7	6	- 5	4	1 3	1	2	1	0 
0	1			Op	eration	Code (	2Ah	)		
1	İ	Logical Unit Number Reserved								RelAdr
2		(MSB)	Begir	nning	Logical	Block	Addr	ess	+	
3	Ï									; <del></del>
4	Ì			12						
5	1		Begin	ning	Logical	Block	Addı	ess		(LSB)
6	1	Reserved								
7	i	(MSB)		Tran	sfer Ler	gth				
8	İ									(LSB)
9	İ١	Jendor	Unique		Reserve	d			Flag	Link

The Erase By-Pass (EBP) bit set to zero indicates that the device will default to the normal write operation ("normal" as defined by the vendor specification). For a two pass write this indicates an erase on the first pass then write data on the second pass. This bit set to a one, indicates the medium has been erased, and the target may by-pass the erase operation before writing.

When the portion of the medium requested is non-eraseable and the bit is set to one, the operation will be completed as normal. This condition is not to be considered as an error.