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Parallel SCSI Performance
<b>X3T10</b>
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# Assumptions

- Bus OH (overhead)
  - SCSI protocol timings assuming 1 disconnect/reconnect
- Bus IO/s
  - Uses transfer rate and command size with bus OH to compute the number of IO/s for the bus at 100% utilization.
- Drive IO/s

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- Number of devices on the bus times the IO/s per drive
- Drive IO/s assumes 10K rpm, 6 ms seek, no command overhead, 30 MB/s disk transfer rate. This number is doubled to allow for drive level caching/command reordering effects.
- Graphs that follow
  - The effects of transfer rate doubling, Bus OH halving, and number of device quadrupling are examined.
  - If the drive IO/s line is higher than the Bus IO/s line, then no bus improvements can improve system performance.



# **80 MB/s, 15 us OH, 15 Devices**

80 MB/s, 15 us



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#### **160 MB/s, 15 us OH, 15 Devices**

160 MB/s, 15 us





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# 80 MB/s, 7 us OH, 15 Devices



80 MB/s, 7 us



#### 160 MB/s, 7 us OH, 15 Devices





## 160 MB/s, 15 us OH, 63 Devices

160 MB/s, 15 us, 63 devices



## **Comparing the Alternatives**



**Comparison of Different Approaches** 

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### **Comparing the Alternatives 2**

**Comparing the Alternatives 2** 



CAPACITY FOR THE EXTRAORDINARY

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# Conclusions

- Reducing protocol overhead may improve the bus utilization (ratio of time on the bus transferring data to protocol time) but does not improve real system performance in a transaction processing environment.
- Improving transfer rate does offer some performance improvement
  - Commands longer than 60 Kbtyes are improved with 15 devices
  - Commands longer than 12 Kbytes are improved with 63 devices
- Single biggest improvement is gained by increasing the number of devices from 15 to 63
  - Commands longer than 60 Kbtyes are improved with 15 devices
  - Commands longer than 12 Kbytes are improved with 63 devices
- The above conclusion is still valid even if we have to double the protocol overhead (increase arbitration time by a factor of 8) in order to address the 63 devices.

