

Do Read Long and Write Long have a Secure Future?

(Was: A proposal to add a new modifier to SCSI Write commands)

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Read and Write Long Applications

- To force an unrecovered read error
 - useful for disk mirroring applications
- To test the error detection and correction mechanisms in the storage device



Read and Write Long Disadvantages

- Write Long is not an ideal mechanism for creating forced errors:
 - the length is drive-specific
 - the data pattern is theoretically drive-specific
- Write Long can be used by malicious utilities to make a drive appear bad.



An Alternative

- Add a bit to the Write commands that would instruct the drive to return an unrecovered ECC error on subsequent reads.
 - Only one-block transfer lengths allowed.
 - Subsequent writes with the "force error" bit clear would return the block to normal status.
- Advantages:
 - provides a vendor-independent method for creating forced errors
 - (does not infringe on DIGITAL's patent)



Reactions

- Strong sentiment in favor of keeping Read and Write Long
 - they are used as a test tool
- Preference for avoiding an additional way to do the same thing
 - the new Write bit is probably not worth adding unless R/W Long are obsoleted
- Some interest in extending the new Write functionality:
 - generate a unique error when read
 - Read returns the data that was written
 - additional Write modifier bits, each with unique Read error codes



Resolution

- Write Long is adequate for writing forced errors, if it will remain in the Standard, and in common implementations.
- Strong desire to keep R/W Long as a testing tool, indicates that it will not be obsoleted.
 - right?
- In light of this, the additional mechanism for writing forced errors is not justified.
 - No further work on the proposal is planned.