To: Membership of X3T10

From: Ralph O. Weber Digital Equipment Corporation

Date: July 31, 1994

Subject: Reserve & Release in SCSI-3 Primary Commands

This revision contains all changes based on input from Gene Milligan, Lansing Sloan, and the July 1994 X3T10 Working Group meeting. The major technical change is moving the LongID bit in the RESERVE(10) and RELEASE(10) commands. The LongID bit moved from byte 4 bit 0 to byte 1 bit 1.

The major format change was moving discussion of how reservations affect any given command from the device model clause to the individual command definition clauses. The working group felt that having the reservations information in the command definition clauses would be easier for device implementors.

It is critically important that all commands document editors be aware of new requirement on their command definition clauses. If this proposal is approved, every command definition clause must be updated to contain reservations rules for that command. Hopefully, the common cases all have examples in this document. So, the command document editors will have minimal inventing to do.

This document proposes specific updates for the SPC. Where SPC clause numbers are used, they are correct for both SPC R1 and SPC R2 (unless otherwise specified).

This document contains a few dual port statements that were not in R1. I have carried these statements forward from 90-136r3. They are here so that you can see all the RESERVE/RELEASE text intended for the SPC (and so that I have a simpler editing job later).

I have deleted all the previous revision markings (change bars, etc.) that appeared in revisions 0 and 1 of this document. The revision markings here identify changes between r1 and r2.

The following text goes in the device models clause.

x.x Reservations

The access enabled or access disabled condition determines when an application client may store or retrieve user data on all of the medium. For random access devices, access to the medium may be restricted to specified parts of the medium for read operations, write operations, or both. These attributes may be controlled by an external mechanism or by the RESERVE and RELEASE commands (see ?.?.?).

The RESERVE and RELEASE commands define how different types of restricted access may be achieved, and to whom the access is restricted. This subclause describes the interaction of the application clients on the initiator that requested the reservation with application clients on other initiators.

An application client uses reservations to gain a level of exclusivity in access to all or part of the medium for it's initiator or another initiator. Because a device server cannot differentiate between different application clients running on an initiator, all application clients on the same initiator have the same access. When multiple application clients are accessing a single device server from one initiator, the burden for coordinating reservations shall fall on the application clients. It is expected that the reservation will be retained until released. The SCSI device shall ensure that the initiator with the reservation is able to access the reserved media within the operating parameters established by the application client.

The clause defining each command's operation shall contain a description of how that command is affected by reservations. The affects of reservations should be bounded by the following basic rules. Commands that read or write the medium shall obey the reservation rules described in clause ?.?. Commands that retrieve information about the device server's operating state should be blocked by all reservations, except extent reservations. Commands that alter the device server's operating state should be blocked by all reservations, unless the target maintains separate state information for each initiator. Targets that maintain separate state information for each initiator should allow alteration of the device server's state when only extent reservations are present.

The INQUIRY and REQUEST SENSE commands shall not be affected by any kind of reservation. The RESERVE(6) and RESERVE(10) commands shall be processed even when reservations are present. That is, the presence of reservations shall not block processing of the commands that might supersede them. The RELEASE(6) and RELEASE(10) commands shall be processed even when reservations are present. That is, the presence of reservations shall not block processing of the commands that might release them.

NOTE n1 The RELEASE(6) and RELEASE(10) commands cannot release reservations made from another initiator. So, eventhough a RELEASE command is required to be processed, it may still be effectively a NOP.

When a system contains more than one initiator, there should be agreement among the initiators as to how media are reserved and released during operations. Otherwise, an initiator may be locked out of access to a target in the middle of an operation. For example, initiator 'A' has a write operation in progress to a direct-access device which has data stored in cache memory. Then, initiator 'B' issues a RESERVE command to the direct-access device. As a result, initiator 'A' is locked out of issuing a SYNCHRONIZE CACHE command to ensure the integrity of the data. To prevent this from happening, initiator 'A' should issue a RESERVE prior to the write command.

x.x.x Reservation conflicts

A reservation conflict occurs when a device server receives a command whose processing is prohibited by a reservation for another initiator. If a reservation conflict precludes any part of the command, none of the command shall be performed. When a reservation conflict is detected, the device server shall terminate the command that encountered the reservation conflict with a RESERVATION CONFLICT This international standard or a related SCSI-3 international standard (SBC, SSC, SMC, SGC, MMC, SCC, etc.) shall define the conditions under which each command produces a reservation conflict. The conditions shall be identified as part of the command definition for each SCSI command. The following text defines the RELEASE(6), RELEASE(10), RESERVE(6), and RESERVE(10) commands. x.x RELEASE(6) command The RELEASE(6) command (see table a1) is used to release a previously reserved logical unit, or, if the extent release option is implemented, to release previously reserved extents within a logical unit. Table a1 - RELEASE(6) command M; 7 3 6 3 5 3 4 3 3 3 2 3 0 : Bit3 3 1 : :Byte 3 3 3 3 3 3 3 3 м9 Operation code (17h) : 0 3 : D6 : 1 3 Reserved 3 3rdPty 3 Third party device ID 3 Extent D6 : 2 3 Reservation identification D6 : 3 3 Reserved : D6 : 4 3 Reserved : D6 : 5 3 Control : М<

The RESERVE and RELEASE commands provide the basic mechanism for contention resolution in multiple-initiator systems. A reservation may only be released by a RELEASE command from the initiator that made it. It is not an error for an application client to attempt to release a reservation that is not currently valid, or is held by an another initiator. In this case, the device server shall return GOOD status without altering any other reservation. The RELEASE command shall not produce a reservation conflict under any circumstances.

x.x.x Logical unit release (Mandatory)

If the extent bit is zero, this command shall cause the device server to terminate all non-third-party logical unit and extent reservations that are active from the initiator to the specified logical unit. The reservation ID field in the command descriptor block shall be ignored by the device server.

x.x.x Extent release (Optional)

If the extent bit is one and the extent release option is implemented, this command shall cause any reservation from the requesting initiator with a matching reservation identification to be terminated. Other reservations from the requesting initiator shall remain in effect.

If the extent bit is one and the extent release option is not implemented, then the RELEASE command shall be terminated with CHECK CONDITION status and the sense key shall be set to ILLEGAL REQUEST. This option shall be implemented if the extent reservation option (see ?.?.?) is implemented.

x.x.x Third-party release (Mandatory)

Third-party release allows an application client to release a logical unit or extents within a logical unit that were previously reserved using third-party reservation (see ?.?.?). Third-party release shall be implemented. It is intended for use in multiple-initiator systems that use the COPY command.

If the third-party (3rdPty) bit is zero, then a third-party release is not requested. If the 3rdPty bit is one then the device server shall release the specified logical unit or extents, but only if the initiator ID, 3rdPty bit, and Third party device ID are identical when compared to the RESERVE command that established the reservation.

In the RELEASE(6) command, the Third party device ID field is restricted to three bits (values 0 to 7). If larger Third party device ID values are required, the RELEASE(10) command shall be used.

If the 3rdPty bit is one the device server shall not modify the mode parameters for commands received from the third-party device even if the target implements the transfer of mode parameters with a thirdparty RESERVE command.

NOTE n2 If a target implements independent storage of mode parameters for each initiator, a third-party RESERVE command copies the current mode parameters for the initiator that sent the RESERVE command to the current mode parameters for the initiator specified as the third-party device (usually a copy master device). A unit attention condition notifies the third-party of the changed mode parameters due to the reservation. A successful third-party RELEASE command does not return the third-party devices' current mode parameters back to their previous values. The third-party device may issue MODE SENSE and MODE SELECT commands to query and modify the mode parameters. The RELEASE(10) command (see table a2) is used to release a previously reserved logical unit, or, if the extent release option is implemented, to release previously reserved extents within a logical unit. This clause describes only those instances where the RELEASE(10) command differs from the RELEASE(6) command. Except for the instances described in this clause, the RELEASE(10) command shall function exactly like the RELEASE(6) command (see ?.?). Table a2 - RELEASE(10) command M; : Bit3 7 3 6 35 3 4 3 3 3 2 3 1 3 0 : 3 :Byte 3 3 3 3 3 3 3 : м9 Operation code (57h) : 0 3 : D6 3 3rdPty 3 : 1 3 Reserved Reserved 3 LongID 3 Extent : D6 : 2 3 Reservation identification : D6 : 3 Third party device ID 3 : D6 : 4 3 Reserved D6 : 5 3 Reserved : D6 : 6 3 Reserved : D6 : 7 3 (MSB) : GDDDDDEDD Parameter list length DDD6 3 : 8 (LSB) : D6 : 9 3 Control : M<

If the Third party device ID value associated with the reservation release is smaller than 255, the LongID bit may be zero and the ID

length field shall be reserved. If the Third party device ID is greater than 255, the LongID bit shall be one. If the LongID bit is one, the Parameter list length shall be eight, and the parameter list shall have the format shown in table a3. If the LongID bit is one, the Third party device ID field in the CDB shall be ignored. If the LongID bit is one and the Parameter list length is not eight, the device server shall return a CHECK CONDITION status with a sense key of ILLEGAL REQUEST. Table a3 - RELEASE(10) parameter list M; 5 3 3 3 3 2 : Bit3 7 3 6 3 4 3 1 3 0 : 3 3 3 :Byte 3 3 3 3 3 : м9 : 0 3 (MSB) : GD D DED D Third party device ID D D6 : 7 3 (LSB) : М< x.x RESERVE(6) command The RESERVE(6) command (see table a4) is used to reserve a logical unit or, if the extent reservation option is implemented, extents within a logical unit. Table a4 - RESERVE(6) command M; 3 3 : Bit3 7 3 6 3 5 3 4 3 2 3 1 3 0 : 3 3 3 3 3 3 3 :Byte 3 : м9 : 0 3 Operation code (16h) : D6 : 1 3 Reserved 3 3rdPty 3 Third party device ID 3 Extent : D6 : 2 3 Reservation identification : D6 : 3 3 (MSB) GDDDDDEDDD Extent list length DDD6 : 4 3 (LSB)

value sent in the CDB. If the LongID bit is zero, the Parameter list

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Control

The RESERVE and RELEASE commands provide the basic mechanism for contention resolution in multiple-initiator systems. The third-party reservation allows logical units or extents to be reserved for another specified SCSI device.

If the RESERVE(6) command is implemented, then the RELEASE(6) also shall be implemented.

x.x.x Logical unit reservation (Mandatory)

If the extent bit is zero, this command shall request that the entire logical unit be reserved for the exclusive use of the initiator until the reservation is superseded by another valid RESERVE command from the same initiator or until released by a RELEASE command from the same initiator that made the reservation, by a TARGET RESET task management function performed by any initiator, by a hard reset condition, or by a power on cycle. A logical unit reservation shall not be granted if the logical unit or any extent is reserved by another initiator. It shall be permissible for an initiator to reserve a logical unit that is currently reserved by that initiator. If the extent bit is zero, the reservation identification and the extent list length shall be ignored.

If the logical unit, or any extent within the logical unit is reserved for another initiator, the device server shall return RESERVATION CONFLICT status.

After honoring a logical unit reservation, the device server shall check each newly received command for reservation conflicts. See clause ?.?.?.

For dual port implementations, devices on the other port (i.e., the port that does not include the initiator to which the reservation has been granted) also shall be denied access to the logical unit as described in the preceding paragraph.

x.x.x Extent reservation (Optional)

The reservation identification field provides a means for an application client to identify each extent reservation. This allows an application client in a multiple tasking environment, to have multiple reservations outstanding. The reservation identification is used in the RELEASE command to specify which reservation is to be released. It is also used in superseding RESERVE commands to specify which reservation is to be superseded.

If the extent reservation option is implemented, then the extent release option (see ?.?.?) shall also be implemented. These options permit multiple extents within the logical unit to be reserved, each with a separate reservation type. (Reservation types are listed in table a6.)

If the extent bit is one, and the extent reservation option is

implemented, then the device server shall process the reservation request as follows:

- a) The extent list shall be checked for the number of extents in the reservation request. If the extent list length is zero, no current reservations shall be changed, no new reservations shall be created, and this condition shall not be treated as an error. If the extent list contains more extents than are supported on the logical unit, the command shall be terminated with CHECK CONDITION status and the sense key shall be set to ILLEGAL REQUEST. If the extent list contains more extents than are currently available on the logical unit, then the device server shall return a RESERVATION CONFLICT status.
- b) The extent list shall be checked for valid extent logical block addresses. If any logical block address is invalid for this logical unit, the command shall be terminated with CHECK CONDITION status and the sense key shall be set to ILLEGAL REQUEST. The extent list shall be checked for invalid extent overlaps (as defined by reservation type) with other extent descriptors in the extent list and if invalid overlaps are found, the command shall be terminated with CHECK CONDITION status and the sense key shall be set to ILLEGAL REQUEST.
- c) If the requested reservation does not conflict with an existing reservation, the extents specified shall be reserved until superseded by another valid RESERVE command from the initiator that made the reservation or until released by a RELEASE command from the same initiator, by a TARGET RESET task management function performed by any initiator, by a hard reset condition, or by a power on cycle. (Clause ?.?.? describes how reservations may be superseded.) If any of the last three conditions occur, a unit attention condition shall be generated.
- d) If the reservation request conflicts with an existing reservation, then the device server shall return a RESERVATION CONFLICT status.

If the extent bit is one, and the extent reservation option is not implemented, then the RESERVE command shall be rejected with CHECK CONDITION status and the sense key shall be set to ILLEGAL REQUEST.

The size of the extent list shall be defined by the extent list length field. The extent list shall consist of zero or more descriptors as shown in table a5. Each extent descriptor defines an extent beginning at the specified logical block address for the specified number of blocks. If the number of blocks is zero, the extent shall begin at the specified logical block address and continue through the last logical block address on the logical unit.

Table a5 - Data format of extent descriptors													MMOM	mmmm				
М;																		
:	Bit	t3	7	3	6	3	5	3	4	3	3	3	2	3	1	3	0	
:																		
: B	yte	3		3		3		3		3		3		3		3		
•				-		-		-		-		-		-		-		
м9																		
:	0	3		Reserved							3 RelAdr 3 Reservation							
type:																		
D6																		
00	-	2	()															
:	T	3	(MSE	5)														
:																		

GD D DED D Number of blocks D D6 : 3 3 (LSB) : D6 3 (MSB) : 4 : GD D DED D Logical block address D D6 : 7 3 (LSB) : M< The reservation type field shall define the type of reservation in effect for the extent. The types of reservation are defined in table a6. Table a6 - Reservation types : Reservation type 3 Description : 3 Read shared 00b : : 01b 3 Write exclusive : : 3 Read exclusive 10b : : 3 Exclusive access 11b : : Read exclusive. While this reservation is active, no other a)

- a) Read exclusive. While this reservation is active, no other initiator shall be permitted read operations to the indicated extent. This reservation shall not inhibit write operations from any initiator or conflict with a write exclusive reservation; however, read exclusive, exclusive access, and read shared reservations that overlap this extent shall conflict with this reservation.
- b) Write exclusive. While this reservation is active, no other initiator shall be permitted write operations to the indicated extent. This reservation shall not inhibit read operations from any initiator or conflict with a read exclusive reservation from any initiator. This reservation shall conflict with write exclusive, exclusive access, and read shared reservations that overlap this extent.
- c) Exclusive access. While this reservation is active, no other initiator shall be permitted any access to the indicated extent. All reservation types that overlap this extent shall conflict with this reservation.
- d) Read shared. While this reservation is active, no write operations shall be permitted by any initiator to the indicated extent. This reservation shall not inhibit read operations from any initiator or conflict with a read shared reservation. Read exclusive, write exclusive, and exclusive access reservations that overlap with this extent shall conflict with this reservation.

If the relative address bit is one, the logical block address in the extent descriptor shall be treated as a two's complement displacement. This displacement shall be added to the logical block address last accessed on the logical unit to form the logical block address for

this extent. This feature is only available when linking commands and requires that a previous command in the linked group has accessed a logical block on the logical unit; if not, the RESERVE command shall be terminated with CHECK CONDITION status and the sense key shall be set to ILLEGAL REQUEST.

If an application client attempts a command to a logical block that has been reserved and that access is prohibited by the reservation, a reservation conflict shall occur. See clause ?.?.?.

x.x.x Third-party reservation (Mandatory)

The third-party reservation for the RESERVE command allows an application client to reserve a logical unit or extents within a logical unit for another SCSI device. This is intended for use in multiple-initiator systems that use the COPY command.

If the third-party (3rdPty) bit is zero, then a third-party reservation is not requested. If the 3rdPty bit is one then the device server shall reserve the specified logical unit or extents for the SCSI device specified in the third-party device ID field. The device server shall preserve the reservation until it is superseded by another valid RESERVE command from the initiator that made the reservation or until it is released by the same initiator, by a TARGET RESET task management function performed by any initiator, a hard reset condition, or by a power on cycle. The device server shall ignore any attempt to release the reservation made by any other initiator.

In the RESERVE(6) command, the Third party device ID field is restricted to three bits (values 0 to 7). If larger Third party device ID values are required, the RESERVE(10) command must be used.

After a third-party reservation has been granted, the initiator that sent the RESERVE command shall be treated like any other initiator. Reservation conflicts shall occur in all cases where another initiator is not allowed access due to the reservation.

If independent sets of mode parameters are implemented, a third party reservation shall cause the device server to transfer the set of mode parameters in effect for the application client that sent the RESERVE command to the mode parameters used for commands from the third party device. Any subsequent command issued by the third-party device shall be executed according to the mode parameters in effect for the application client that sent the RESERVE command.

NOTE n3 This transfer of the mode parameters is applicable to device servers that store mode information independently for different initiators. This mechanism allows an application client to set the mode parameters of a target for the use of a copy master (i.e. the third-party device). The third-party copy master may subsequently issue a MODE SELECT command to modify the mode parameters.

x.x.x Superseding reservations (Mandatory)

Implementation of superseding reservations is mandatory. An application client that holds a current reservation (unit or extent) may modify that reservation by issuing another RESERVE command (unit or extent) to the same logical unit. The superseding RESERVE command shall release the previous reservation state (unit or extent) when the new reservation request is granted. If the superseding reservation is for an extent reservation and the current reservation is also an extent reservation, the current extent reservation identification value is used for the superseding reservation. The current reservation shall not be modified if the superseding reservation request cannot be granted. If the superseding reservation cannot be granted because of conflicts with a previous reservation (other than the reservation being superseded), then the device server shall return RESERVATION CONFLICT status.

NOTE n4 Superseding reservations allow the SCSI device ID to be changed on a reservation using the third-party reservation option. This capability is necessary for certain situations when using COMPARE, COPY, and COPY AND VERIFY commands.

x.x RESERVE(10)

The RESERVE(10) command (see table a7) is used to reserve a logical unit or, if the extent reservation option is implemented, extents within a logical unit. This clause describes only those instances where the RESERVE(10) command differs from the RESERVE(6) command. Except for the instances described in this clause, the RESERVE(10) command shall function exactly like the RESERVE(6) command (see ?.?).

Table a7 - RESERVE(10) command M; 7 3 6 3 5 3 4 3 3 3 : Bit3 2 3 1 3 0 : 3 :Byte 3 3 3 3 3 3 3 : м9 : 0 3 Operation code (56h) D6 3 3rdPty 3 Reserved : 1 3 Reserved 3 LongID 3 Extent : D6 : 2 3 Reservation identification : D6 : 3 3 Third party device ID : D6 3 : 4 Reserved : D6 : 5 3 Reserved : D6 : 6 3 Reserved :

D6 : 7 3 (MSB) : GDDDDDEDD Parameter list length DDD6 : 8 3 (LSB) : D6 Control : 9 3 : М< The RESERVE(10) and RELEASE(10) commands provide the basic mechanism for contention resolution in multiple-initiator systems. The third-

party reservation allows logical units or extents to be reserved for another specified SCSI device.

If the RESERVE(10) command is implemented, then the RELEASE(10) also shall be implemented.

If the Third party device ID value associated with the reservation release is smaller than 255, the LongID bit may be zero and the ID value sent in the CDB. If the Third party device ID is greater than 255, the LongID bit shall be one. If the LongID bit is one, the Third party device ID field in the CDB shall be ignored. If the LongID bit is one, the Parameter list length shall be at least eight. If the LongID bit is one and the Parameter list length is less than eight, the device server shall return a CHECK CONDITION status with a sense key of ILLEGAL REQUEST.

If both the LongID and Extent bits are one, then the parameter list shall have the format shown in table a8 and the extent list length shall be the Parameter list length minus eight.

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Table a8 - RESERVE(10) ID & extents parameter list M; 7 0 : Bit3 3 6 3 5 3 4 3 3 3 2 3 1 3 :Byte 3 3 3 3 3 3 3 3 м9 : 0 3 (MSB) GD D DED D Third party device ID D D6 : 7 3 (LSB)

D6 : 8 3 : GD D DED D Extent descriptors (see table a5) D D6 : n 3 :

If the LongID bit is one and the Extent bit is zero, the Parameter list length shall be eight, and the parameter list shall have the format shown in table a9. If the LongID bit is one and the Extent bit is zero and the Parameter list length is not eight, the device server shall return a CHECK CONDITION status with a sense key of ILLEGAL REQUEST.

Table a9 - RESERVE(10) ID only parameter list M; 7 0 : Bit3 3 6 3 5 3 4 3 3 3 2 3 1 3 : :Byte 3 3 3 3 3 3 3 3 • м9 : 0 3 (MSB) : GD D DED D Third party device ID D D6 : 7 3 (LSB) :

If the LongID bit is zero, the Parameter list shall be processed as an extent list (see ?.?.?).

The following text proposes additions to the SPC that cause each command definition to specify how that command is processed in the presence of reservations. All of these proposals are new for revision 2 of this document. All of this new material results from a preference expressed at the July 1994 X3T10 Working Group meeting.

The first section of new text is a definition of reservation conflict. I believe that the definition is needed as a reference handle for the other command documents (SBC, SSC, etc.). Thus, add the following definition to the SPC:

x.x.x reservation conflict: A condition in which a command cannot be processed due to a previously granted reservation (see ?.?). See clause ?.?? for a definition of how reservation conflicts are handled.

Add the following to the CHANGE DEFINITION command, clause 7.1

A reservation conflict shall occur when a CHANGE DEFINITION command is received from an initiator other than the one holding a logical unit reservation. If any initiator has an extent reservation on a SCSI device, no other initiator may affect the operating definition of the initiator holding the reservation by use of the CHANGE DEFINITION command. If the SCSI device allows different operating definitions for each initiator, then there is no conflict. Otherwise, a reservation conflict shall occur. Add the following to the COMPARE command, clause 7.2

A reservation conflict shall occur when a COMPARE command is received from an initiator other than the one holding a logical unit reservation. The COMPARE command shall be evaluated for reservation conflict as if it were normal read operations even when a SCSI device is requested to compare with itself. For example, if a COMPARE is issued to logical unit 0 that requests the SCSI device to compare between from logical unit 0 to logical unit 1, access to logical unit 1 must also be evaluated for conflict. COMPARE commands shall be terminated with CHECK CONDITION status and the sense key shall be set to DATA PROTECT if any part of the compare operation is prohibited by an extent reservation.

Add the following to the COPY command, clause 7.3

A reservation conflict shall occur when a COPY command is received from an initiator other than the one holding a logical unit reservation. The COPY command shall be evaluated for reservation conflict as if it were normal write and read operations even when a SCSI device is requested to copy to or from itself. For example, if a COPY is issued to logical unit 0 that requests the SCSI device to copy from logical unit 0 to logical unit 1, access to logical unit 1 must also be evaluated for conflict. COPY commands shall be terminated with CHECK CONDITION status and the sense key shall be set to DATA PROTECT if any part of the copy operation is prohibited by an extent reservation.

Add the following to the COPY AND VERIFY command, clause 7.4

A reservation conflict shall occur when a COPY AND VERIFY command is received from an initiator other than the one holding a logical unit reservation. The COPY AND VERIFY command shall be evaluated for reservation conflict as if it were normal write and read operations even when a SCSI device is requested to copy to or from itself. For example, if a COPY is issued to logical unit 0 that requests the SCSI device to copy from logical unit 0 to logical unit 1, access to logical unit 1 must also be evaluated for conflict. COPY AND VERIFY commands shall be terminated with CHECK CONDITION status and the sense key shall be set to DATA PROTECT if any part of the copy operation is prohibited by an extent reservation.

Add the following to the INQUIRY command, clause 7.5

The INQUIRY command shall not be affected by reservations.

Add the following to the LOG SELECT command, clause 7.6

A reservation conflict shall occur when a LOG SELECT command is received from an initiator other than the one holding a logical unit reservation. The LOG SELECT command shall not be affected by extent Add the following to the LOG SENSE command, clause 7.7

A reservation conflict shall occur when a LOG SENSE command is received from an initiator other than the one holding a logical unit reservation. The LOG SENSE command shall not be affected by extent reservations.

Add the following to the MODE SELECT(6) command, clause 7.8

A reservation conflict shall occur when a MODE SELECT command is received from an initiator other than the one holding a logical unit reservation. If an initiator has an extent reservation on a SCSI device, and an another initiator sends a MODE SELECT, a reservation conflict shall occur if the MODE SELECT affects the manner in which access to an extent reserved by the first initiator is performed. If the MODE SELECT does not affect access to the reserved extent, or mode parameters are saved for each initiator, then a reservation conflict shall not occur.

Add the following to the MODE SENSE(6) command, clause 7.10

A reservation conflict shall occur when a MODE SENSE command is received from an initiator other than the one holding a logical unit reservation. The MODE SENSE command shall not be affected by extent reservations.

Add the following to the MOVE MEDIUM command, clause 7.12

A reservation conflict shall occur when a MOVE MEDIUM command is received from an initiator other than the one holding a logical unit or extent reservation. The RESERVE ELEMENT command shall not be implemented in attached medium changers.

Add the following to the READ BUFFER command, clause 7.13

A reservation conflict shall occur when a READ BUFFER command is received from an initiator other than the one holding a logical unit reservation. The READ BUFFER command shall not be affected by extent reservations.

Add the following to the READ ELEMENT STATUS command, clause 7.14

A reservation conflict shall occur when a READ ELEMENT STATUS command is received from an initiator other than the one holding a logical unit reservation. The READ ELEMENT STATUS command shall not be affected by extent reservations. The RESERVE ELEMENT command shall not be implemented in attached medium changers. Add the following to the RECEIVE DIAGNOSTIC RESULTS command, clause 7.15

A reservation conflict shall occur when a RECEIVE DIAGNOSTIC RESULTS command is received from an initiator other than the one holding a logical unit reservation. If an initiator has an extent reservation on a SCSI device, and an another initiator sends a RECEIVE DIAGNOSTIC RESULTS, a reservation conflict shall occur if the RECEIVE DIAGNOSTIC RESULTS affects the manner in which access to an extent reserved by the first initiator is performed. If the RECEIVE DIAGNOSTIC RESULTS does not affect access to the reserved extent for whatever reason, then a reservation conflict shall not occur.

Add the following to the REQUEST SENSE command, clause 7.16

The REQUEST SENSE command shall not be affected by reservations.

Add the following to the SEND DIAGNOSTIC command, clause 7.17

A reservation conflict shall occur when a SEND DIAGNOSTIC command is received from an initiator other than the one holding a logical unit reservation. If an initiator has an extent reservation on a SCSI device, and an another initiator sends a SEND DIAGNOSTIC, a reservation conflict shall occur if the SEND DIAGNOSTIC affects the manner in which access to an extent reserved by the first initiator is performed. If the SEND DIAGNOSTIC does not affect access to the reserved extent for whatever reason, then a reservation conflict shall not occur.

Add the following to the TEST UNIT READY command, clause 7.17.1 (clause 7.18 in SPC R2)

A reservation conflict shall occur when a TEST UNIT READY command is received from an initiator other than the one holding a logical unit reservation. The TEST UNIT READY command shall not be affected by extent reservations.

Add the following to the WRITE BUFFER command, clause 7.18 (clause 7.19 in SPC R2)

A reservation conflict shall occur when a WRITE BUFFER command is received from an initiator other than the one holding a logical unit reservation. The WRITE BUFFER command shall not be affected by extent reservations.