

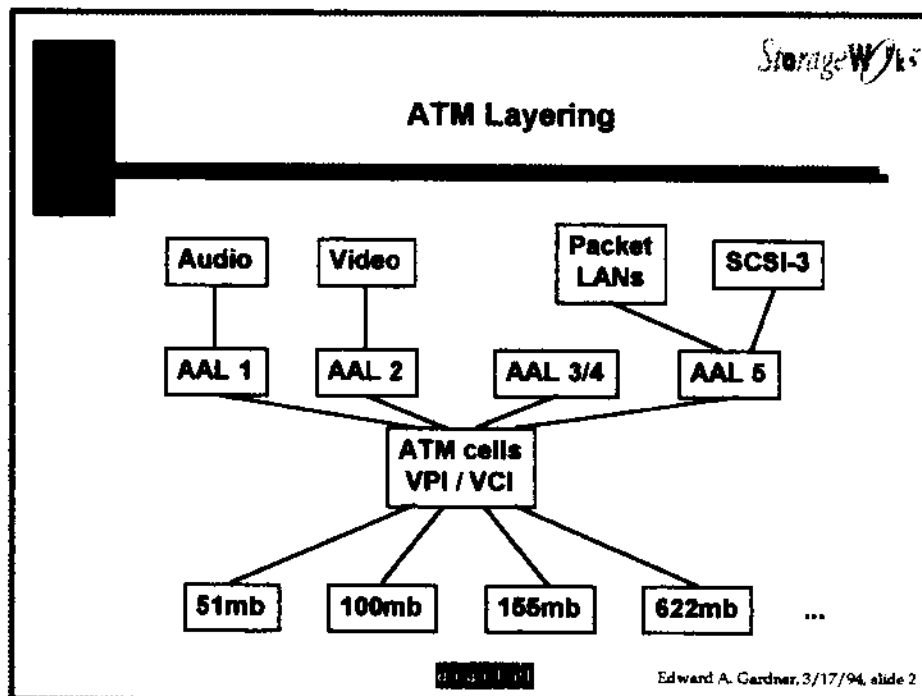
ATM Tutorial & Comparison with SSA

StorageWorks

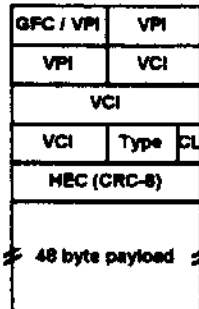
ATM History

- ATM was originally called B-ISDN
B = Broadband = many megabits
- Begun in mid-1980s by Telco's
- "guiding premise seemed to be that raw speed could replace specialization... But a funny thing happened on the way to obscurity. ATM technology was hijacked by the data communications community and given new life outside the public network sphere... being developed as a multi-purpose LAN and WAN technology... the marketplace is essentially distancing the technology from its [CCITT] origins"

Edward A. Gardner, 3/17/94, slide 1



ATM cells



- **GFC Generic Flow Control** 4 bits
 - No accepted definition, various partially thought out proposals. Used to extend VPI field in environments that don't require GFC.
- **VPI/VCI Virtual Path/Channel Identifiers** 8-12/16 bits
 - Two level hierarchical address. A virtual path encapsulates some number of virtual channels.
 - With most ATM interfaces today, VPI = 0 at end nodes, VCI designates the specific connection within an end node.
- **Type** 3 bits
 - 0ab if cell contains user data.
a is congestion indicator.
b is ATM User Indication, used by AALs.
 - 1xx if Operations and Maintenance (OAM) or Resource Management cell.
- **CLP Cell Loss Priority** 1 bit
 - Set means "discard this cell first"
- **HEC Header Error Check** 8 bits
 - Eight bit CRC calculated on header only.

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ATM Adaption Layers

- **AAL 1: Constant Bit Rate (CBR) data, e.g. isochronous audio or video.**
- **AAL 2: Timing sensitive Variable Bit Rate (VBR) data, e.g. compressed video.**
- **AAL 3/4: Packet data, excessively complex, essentially abandoned.**
- **AAL 5: A simpler replacement for AAL 3/4. The de facto standard for packet data.**
- **Essentially all ATM interfaces shipping today support AAL 5 with hardware, other AALs with software.**

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AAL 5



- Total length is multiple of 48 bytes.
- Mapped to sequence of ATM cells, one VPI/VCI.
- ATM User Indications in cell header indicates boundaries. Set in last cell, clear in all others.
- Pad: aligns total length to multiple of 48.
- U: user field (reserved / vendor unique).
- C: common part indicator (reserved for future standardization).
- Len: payload length in bytes.
- CRC32: Autodin-II CRC (same as Ethernet™, FDDI, etc.) over payload, pad, U, C, and Len.

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ATM Physical Layers

- **Shipping today:**
 - 100 mbits, based on FDDI PHY: optical, thinwire coax, STP
 - 155.52 mbits, based on SONET: optical, UTP-5 soon
- **Shipping this year (if not today):**
 - 622.08 mbits, based on SONET: optical and copper
- **Highest interest within industry:**
 - 51.84 mbits on UTP-3, 100 meters. Several competing proposals for signaling, each may be built by its proponents regardless of ATM Forum's decision.

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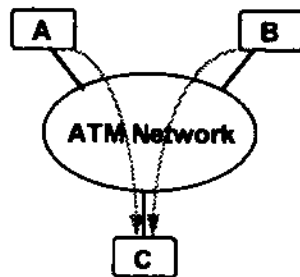
ATM vs. SSA

	ATM	SSA
•	"cell"	"frame"
•	"virtual circuit"	"path"
• Cell payload	48 bytes	0-128 bytes
• Path	8-12 bits*	7-28 bits
• Connection	16 bits*	7-14 bits
	- *ATM path / connection bit division varies	
• Cell Format	fixed	variable
• Error checks:	separate	combined
• Headers	Hop by hop	Hop by hop
• Data	End to end	Hop by hop
• Flow Control	Being standardized	Yes

disc 1.01

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Flow Control



- If both A and B try to send at full bandwidth, half the cells must be discarded. Flow control is the mechanism that tells A and B when to slow down.
- SSA flow control is called pacing, provided by RR and SAT fairness mechanisms.

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ATM Flow Control

- **Original feeling among B-ISDN designers: with so much bandwidth, congestion couldn't occur.**
- **Experience with early ATM products have demonstrated the fallacy of this assumption for LAN environments.**
- **Several ATM flow control schemes have been proposed and are being debated for standardization.**
- **Vendors are already shipping ATM products with flow control.**
- **Different physical links may use different schemes.**

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SSP Changes for ATM-SCSI

- **Assume cells will not be lost due to congestion.**
- **Application control messages (SCSI CDBs, Data Ready, etc.):**
 - SSA: 32 byte frame sent to channel 0.
 - ATM: 32 byte AAL5 packet sent to a specified channel.
- **Data transfers:**
 - SSA: sequence of 128 byte frames sent to a channel obtained via Data Ready.
 - ATM: sequence of 48 byte cells (comprising an AAL 5 packet) sent to a channel obtained via Data Ready. Long data transfers will use several AAL 5 packets.

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SSP Changes for ATM-SCSI

- **Payload errors or cell loss in data transfers can be recovered by re-requesting the data transfer or command.**
- **Payload errors or cell loss in control messages equivalent to loss of path in SSA.**
 - Tbd: may need a sequence number in control messages.