



# A Look At COMWAKE For Use In SNW3

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# The Transmitter

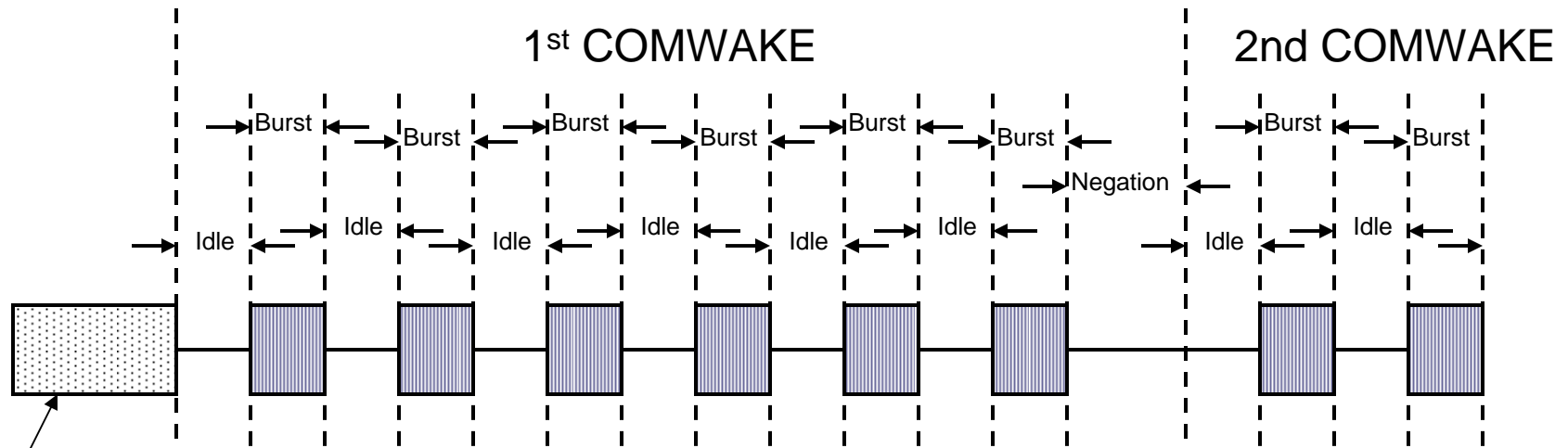
▣ Transmitters send COMWAKEs with precise timing

▣ A COMWAKE is

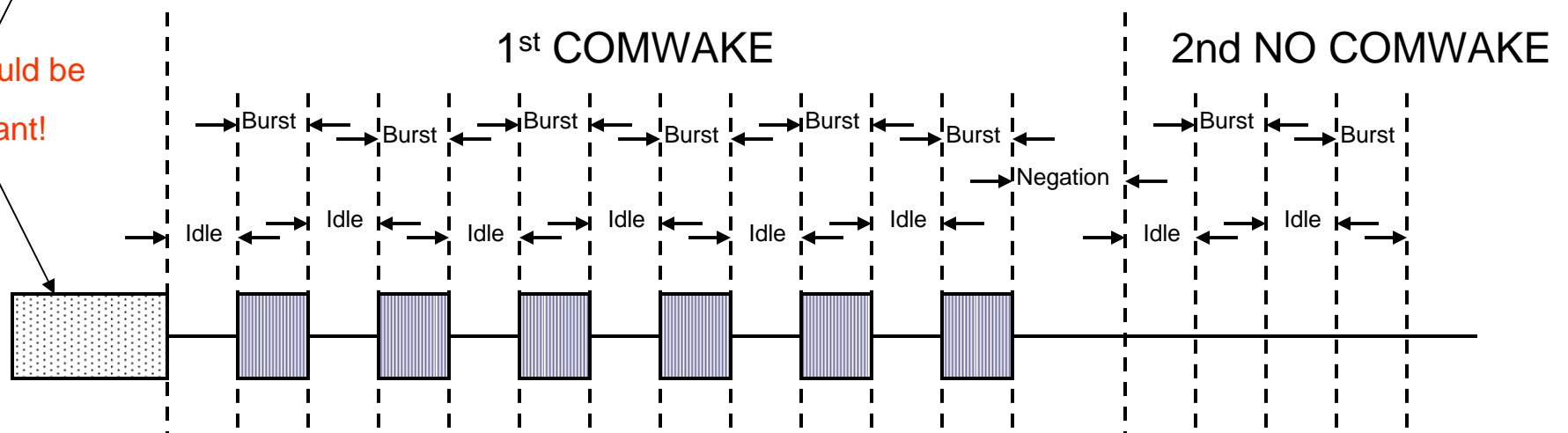
- Gap	160 OOBIs	( 106.666 ns)
- Burst	160 OOBIs	( 106.666 ns)
- Gap	160 OOBIs	( 106.666 ns)
- Burst	160 OOBIs	( 106.666 ns)
- Gap	160 OOBIs	( 106.666 ns)
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- Gap	160 OOBIs	( 106.666 ns)
- Burst	160 OOBIs	( 106.666 ns)
- Gap	160 OOBIs	( 106.666 ns)
- Burst	160 OOBIs	( 106.666 ns)
- Negation Gap	280 OOBIs	( 186.666 ns)
TOTAL	2200 OOBIs	(1466.666 ns)

▣ For each “bit window” the transmitter either sends this sequence

# Transmitted COMWAKE



These could be  
Important!



# Receiver COMWAKE Requirement

- Detection of a COMWAKE requires detection of 4 consecutive Idle time/Burst time pairs. (Idle first, then Burst)

# COMWAKE Detection

- ▣ A receiver “may detect” a Burst with as little as one transition.
  - No minimum detected Burst time specified
  - Shall at 100 ns
  - No maximum Burst time specified
    - But transmitter must send it right!
- ▣ A receiver must wait for the next Burst to start to determine if an Idle time is of the proper size.
  - There is a maximum Idle Time that must be met to declare the Idle time a valid COMWAKE Idle time.

# COMWAKE Detection Uncertainty

□ From the time that the beginning of a COMWAKE appears at the input of the Receiver to the time that the Receiver signals the detection of the COMWAKE is:

Earliest: 1280 OOBIs ( 746.66 ns)

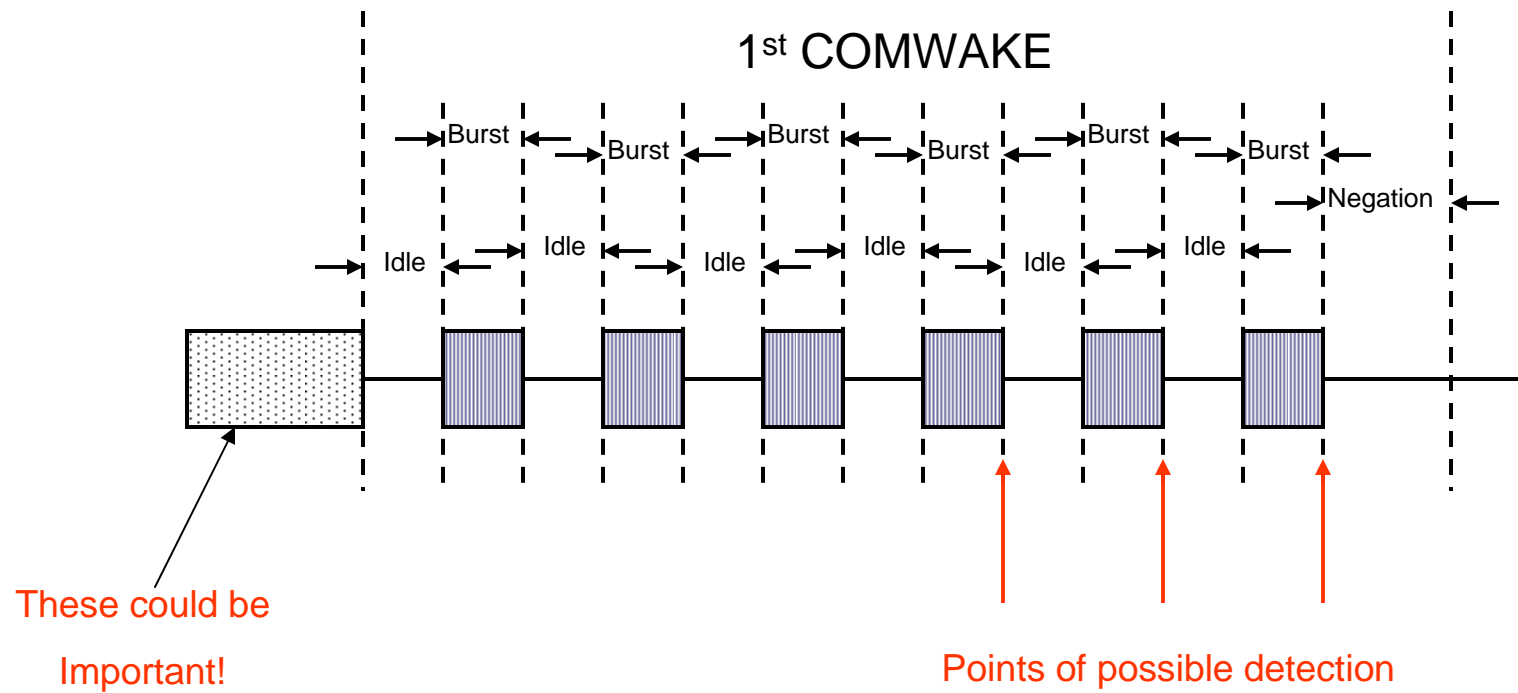
4 Idle times plus 4 Burst times

Latest: 1920 OOBIs (1280.00 ns)

Detect at the end of the last Burst.

□ Uncertainty: 640 OOBIs ( 426.66 ns)

# Receiving COMWAKE



## Not Quite So Uncertain

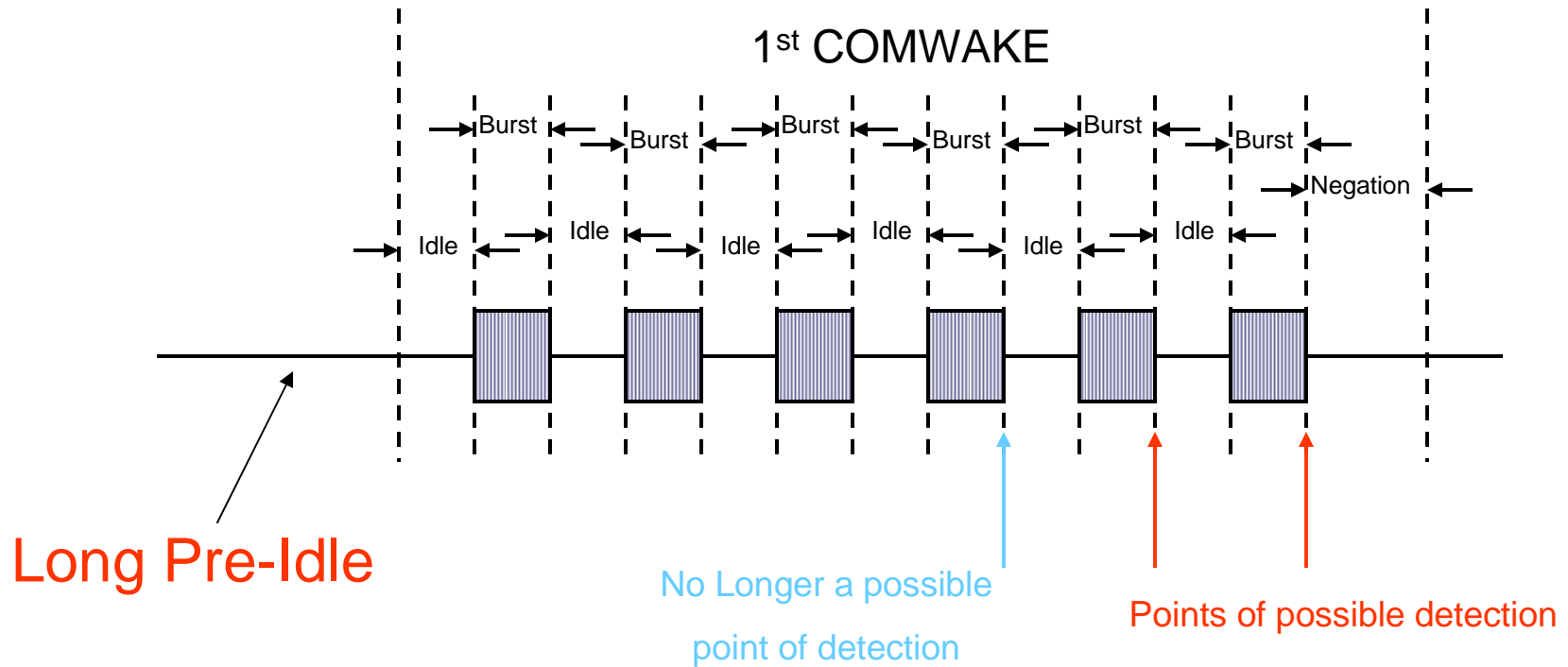
- ▣ If the COMWAKE is preceded by more 68.67 ns of idle time, then the first Idle time/Burst time pair are disqualified because the Idle time exceeds the “shall not detect” time.

Shall not detect:		175.00 ns
Transmitted time	-	106.66 ns
		<hr/>
Maximum “pre-idle”		68.67 ns

- ▣ This WILL occur for each “bit time” other than the first.
  - The COMWAKE negation time insures it.
- ▣ We can require it before the first COMWAKE



# Not Quite So Uncertain



# COMWAKE Detection Uncertainty With Long Pre-Idle

□ From the time that the beginning of a COMWAKE appears at the input of the Receiver to the time that the Receiver signals the detection of the COMWAKE is:

Earliest: 1600 OOBIs ( 960.00 ns)

5 Idle times plus 5 Burst times.

Latest: 1920 OOBIs (1280.00 ns)

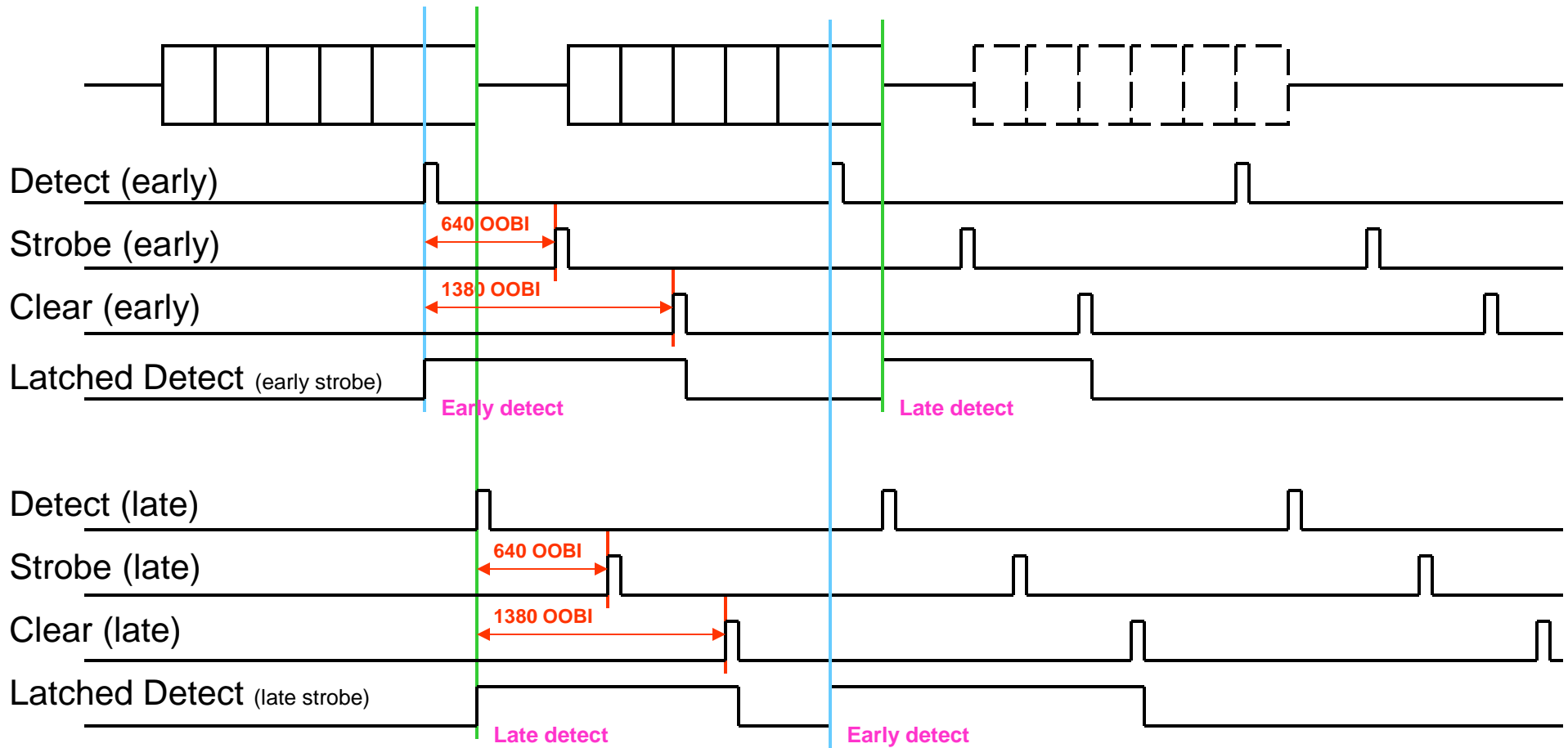
Detect at the end of the last Burst.

□ Uncertainty: 320 OOBIs ( 213.33 ns)

# Sampling Is Easy And Accurate

- ▣ Detect the first COMWAKE.
- ▣ Use this as the time reference
- ▣ Generate a Strobe 320 OOBIs after the first detect and every 2200 OOBIs after that.
- ▣ Generate a Clear 640 OOBIs after the first detect and every 2200 OOBIs after that.
- ▣ Set a flop every time a COMWAKE is detected.
- ▣ Sample the flop on every Strobe
- ▣ Clear the flop on every Clear.

# Sampling Is Easy And Accurate



# Reference Clock Tolerance

- ▣ We will have to consider the Reference Clock tolerance (+/- 100 ppm).
- ▣ If the transmissions are limited to the 109 usec SNTT time, and we use 2 times the clock tolerance as the difference between the transmitters frequency and the receivers frequency,  
then the maximum clock delta is less than 33 OOB.
- ▣ We have nearly 10 times that in window opening

# Conclusions

- It can be done, easily.
- One simple solution can be shown. Many other implementations are possible.
- The only requirement is that the transmitter keep the bus Idle for a minimum of 68.67 ns before sending the sequence of bits.
- If we keep the requirements for RCDT field, this requirement is met.