Start-up Training Sequence Proposal

November 7, 2005 T10/05-397r0

Harvey Newman Sr. Staff Engineer

7



Never stop thinking

SAS Training Harvey Newman

November 7, 2005

Page 2

fineon Overview

- DFE receivers may require training before speed negotiation takes place.
- Applying a known pattern for training greatly improves time required for training.
- Ensure backwards compatibility.
- Use current protocol.
 - Introduce training sequence only where needed.
 - Leverage off existing spec based on DFE architecture.

(infineon OOB Sequence

SAS Training Harvey Newman November 7, 2005

Page 3

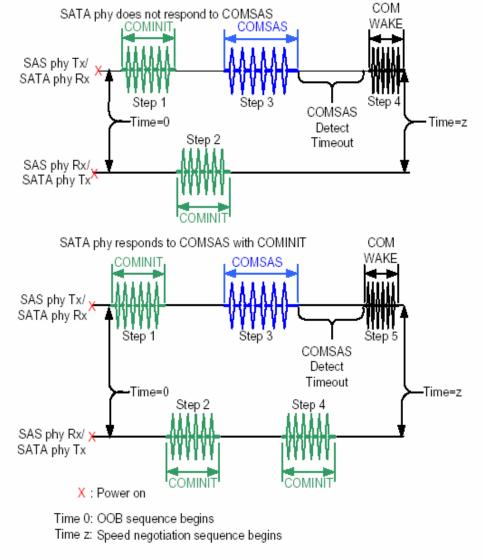
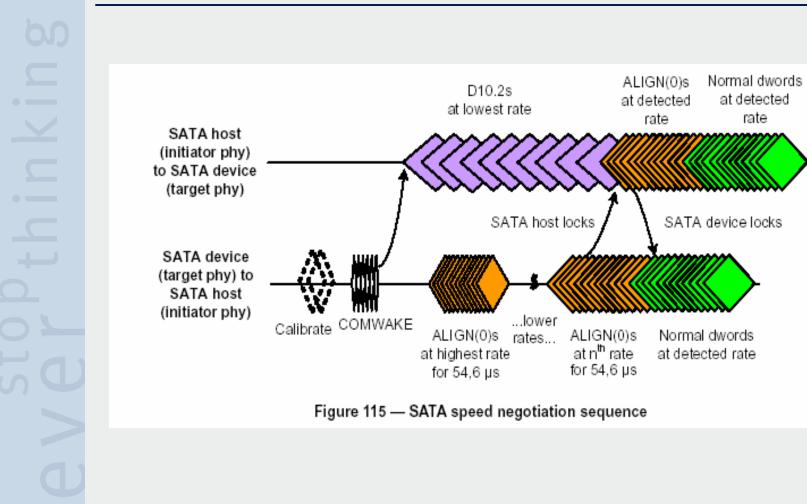


Figure 116 — SAS to SATA OOB sequence

(infineon SATA Speed Negotiation (Training not required)



(infineon SAS Speed Negotiation Window

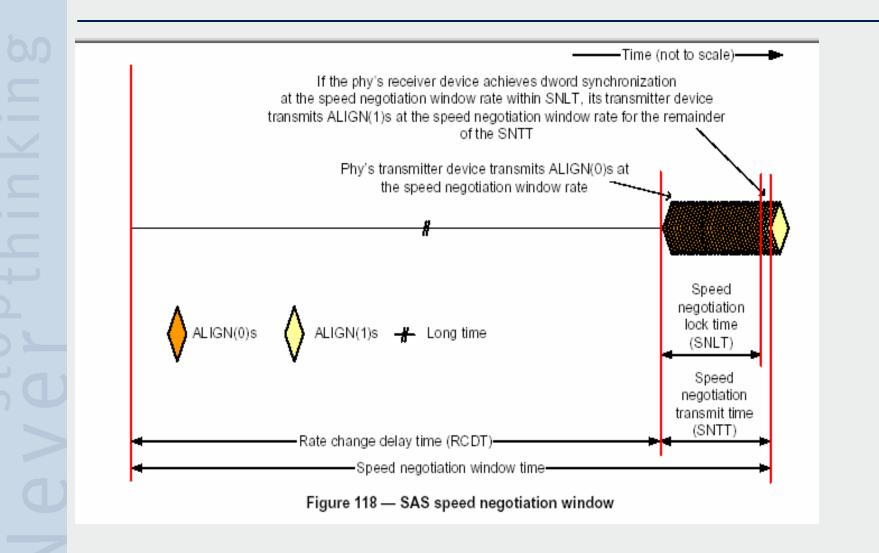


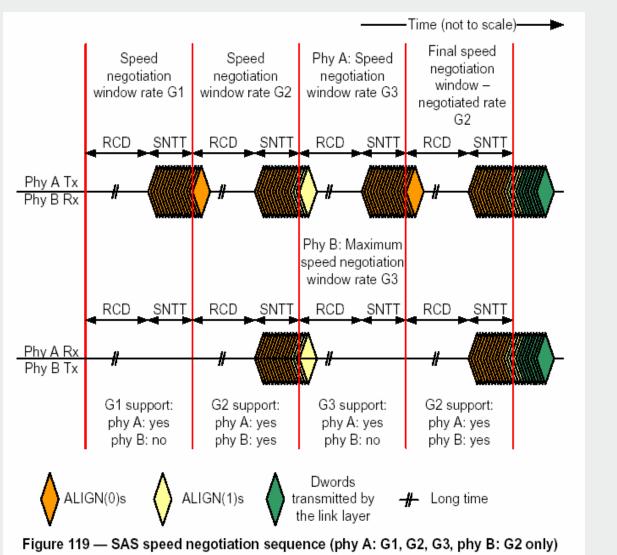


Table 66 defines the timing specifications for the SAS speed negotiation sequence.

Parameter	Time	Comments
Rate change delay time (RCDT)	750 000 OOBI	The time the transmitter device shall transmit D.C. idle between rates during speed negotiation. 500µs
Speed negotiation transmit time (SNTT)	163 840 OOBI	The time during which ALIGN (0) or ALIGN (1) is transmitted at each physical link rate during the speed negotiation sequence. Derived from: OOBI x 4 096 x 40. 109µs
Speed negotiation lock time (SNLT)	153 600 OOBI	The maximum time during the speed negotiation window for a transmitter device to reply with ALIGN (1). Derived from: OOBL x 3 840 x 40 102µs
Speed negotiation window time	913 840 OOBI	The duration of a speed negotiation window. Derived from: RCDT + SNTT. 609µs

(infineon SAS Speed Negotiation Sequence

SAS Training Harvey Newman November 7, 2005 Page 7



ADS Sr. Staff Engineer

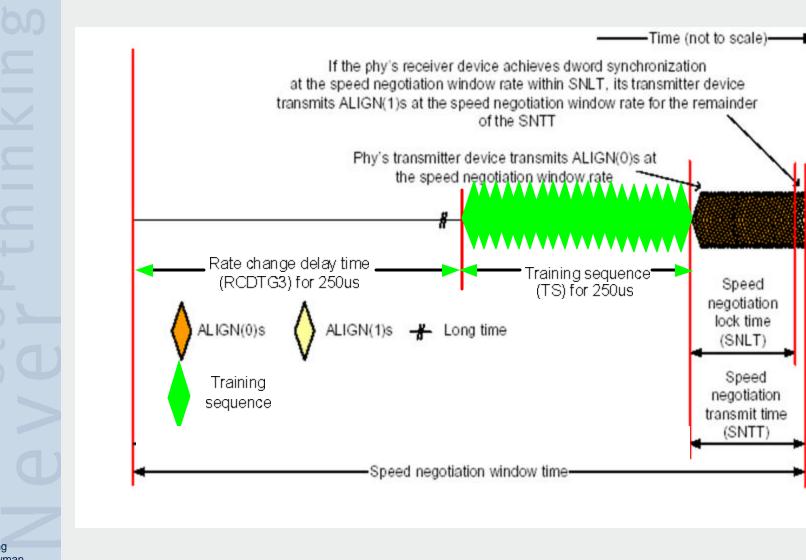


Training Sequence OIF-CEI-02.0 28th February 2005

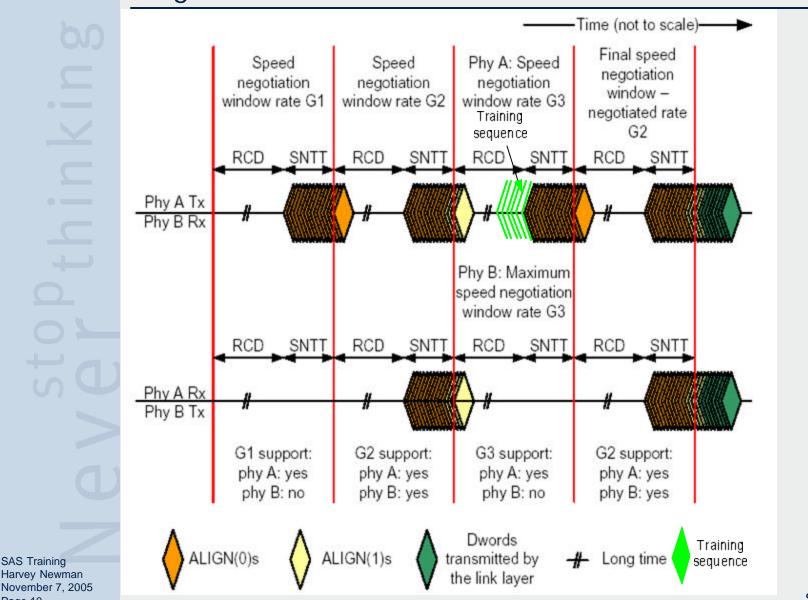
Table 7-6. CEI-6G-LR Training Pattern

Pattern (in Hex)	Purpose
00 FF 00 FF 00 FF	48 bits - f/16 square wave
00 80 00	24 bits - positive impulse with 12 leading and trailing zeros
55 55 55 55 55 55	48 bits - f/2 square wave
FF EF FF	24 bits - negative impulse with 12 leading and trailing ones
00 FF 00 FF 00 FF	48 bits - f/16 square wave
At least 192 random or pseudo-random bits	Approximation of normal randomized data patterns (see 3.2.1)

Infineon Training Sequence Only Used for G3 Speed Negotiation



Training Sequence Only Used for G3 Speed Cinfineon Negotiation



SAS Training

Page 10

ADS Sr. Staff Engineer



(Infineon New table for Speed Negotiation Window Rate G3

Parameter	Time	Comments
Rate change delay time G3 (RCDTG3)	375 000 OOBI	The time the transmitter device shall transmit D.C. idle between rates during speed negotiation.
Speed negotiation transmit time (SNTT)	163 840 OOBI	The time during which ALIGN (0) or ALIGN (1) is transmitted at each physical link rate during the speed negotiation sequence. Derived from: OOBI x 4 096 x 40.
Speed negotiation lock time (SNLT)	153 600 OOBI	The maximum time during the speed negotiation window for a transmitter device to reply with ALIGN (1). Derived from: OOBI x 3 840 x 40
Speed negotiation window time	913 840 OOBI	The duration of a speed negotiation window. Derived from: RCDT + SNTT.
Training sequence (TS)	375 000 OOBI	Training sequence.