To: T10 Technical Committee  
From: Rob Elliott, HP (elliott@hp.com)  
Date: 14 July 2004  
Subject: 04-213r1 SPC-3 TEST UNIT READY reservations correction

Revision history  
Revision 0 (7 July 2004) First revision  
Revision 1 (14 July 2004) Incorporated comments from July 2004 CAP WG.

Related documents  
02-304r1 Allowing TUR through Persistent Reservations (George Penokie, IBM)  
spc3r10 through spc3r19 - SCSI Primary Commands - 3 revision 10 through 19

Overview  
02-304r1, incorporated into spc3r10, added this to the TEST UNIT READY section as a warning that the reservation table entry changed from Conflict to Allowed:

Logical units shall return GOOD status if a reservation conflict is detected.

NOTE 35 - Logical units complying with previous versions of this standard (i.e., SPC-2) may return RESERVATION CONFLICT rather than GOOD status if a reservation conflict is detected.

This isn't quite right. If a unit attention is pending, the LU is not ready, or the CDB is an illegal request, the status returned is going to be CHECK CONDITION, not GOOD.

I think this would be better as a note in table 31 on each of the TEST UNIT READY row "allowed" cells that changed.

Suggested changes  
5.6.1 Persistent Reservations overview

Table 1 — SPC commands that are allowed in the presence of various reservations (part 1 of 2)

<table>
<thead>
<tr>
<th>Command</th>
<th>Write Excl</th>
<th>Excl Access</th>
<th>From Registered I_T nexus (RR all types)</th>
<th>Write Excl RR</th>
<th>Excl Access RR</th>
</tr>
</thead>
<tbody>
<tr>
<td>TEST UNIT READY</td>
<td>Allowed b</td>
<td>Allowed b</td>
<td>Allowed</td>
<td>Allowed b</td>
<td>Allowed b</td>
</tr>
</tbody>
</table>

a Exceptions to the behavior of RESERVE and RELEASE ...

b Logical units claiming compliance with previous versions of this standard (e.g., SPC-2) may return RESERVATION CONFLICT in this case.

6.31 TEST UNIT READY command

The TEST UNIT READY command (see table 171) provides a means to check if the logical unit is ready. This is not a request for a self-test. If the logical unit is able to accept an appropriate medium-access command without returning CHECK CONDITION status, this command shall return a GOOD status. If the logical unit is unable to become operational or is in a state such that an application client action (e.g., START UNIT command) is required to make the unit ready, the device server shall return CHECK CONDITION status with a sense key of NOT READY.

Logical units shall return GOOD status if a reservation conflict is detected.

NOTE 35—Logical units complying with previous versions of this standard (i.e., SPC-2) may return RESERVATION CONFLICT rather than GOOD status if a reservation conflict is detected.

Table 172 defines the suggested GOOD and CHECK CONDITION status responses to the TEST UNIT READY command. Other conditions, including deferred errors, may result in other responses (e.g., BUSY or RESERVATION CONFLICT status).