

Draft Agenda
Automation/Drive Interface (ADI) Working Group
Ad Hoc Meeting
T10/02-327r0
September 10, 2002 – Minneapolis, MN
9:00 AM – 5:00 PM

0. Dial-in Information:

Call the hotel at (952) 854-2100 and ask the operator for extension 7218.

1. Introductions:

Group

2. Call for secretary:

Paul Suhler

3. Approval of this agenda:

02-327r0

Paul Suhler

4. Approval of previous meeting minutes:

Paul Suhler

a. 07/16/2002 meeting minutes

02-239r0

b. 08/14/2002 conference call minutes

02-310r0

5. Review of action items:

secretary

a. Find a permanent secretary for this committee.

b. Michael Banther will produce a proposal for the physical layer signals for ADP based off of 02-148r0. The proposal will include a recommended connector on the back of the drive.

c. Bob Griswold will create revision 0 of ADC using his skeleton and the proposals approved in this meeting and last by 16 August 2002.

d. Paul Suhler – Find out approved method of referencing another standard.

e. Bob Griswold – Research naming convention for different World Wide Names (Node, Port, LUN).

f. Kevin Butt – Create proposal for ADC to add RHA field and change definition of UHA to only indicate address field valid. Also to clarify whether address is AL_PA or Assigned Loop Identifier.

g. Everyone – Review T10/02-257r0 and provide feedback to Rod Wideman

h. Michael Banther – Proposal against ADC for Parallel SCSI descriptor in 0253r1

i. Paul Suhler – Investigate call-in availability for Sept. meeting.

j. Everyone – Send to Paul Entzel currently used or preferred SOF characters.

6. Discussion items:

a. ADI Polling Frame State Tables

02-257r0

Rod Wideman

b. Parallel SCSI Mode Page Descriptor

02-xxxr0

Michael Banther

c. Additional MAM attributes

02-xxxr0

Michael Banther

d. Proposed frame format for ADT

02-329r0

Paul Entzel

e. Physical layer signals proposal

02-xxxr0

Michael Banther

7. Unscheduled business:

8. Next meeting requirements:

Paul Suhler

9. Review new action items:

secretary

10. Adjournment:

Group