

To: T10 Technical Committee  
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Subject: SPI-4 negotiation message rewrite

### **Revision History**

Revision 0 (16 April 2001): first revision released to T10.

Revision 1 (30 June 2001): incorporated feedback from Brian Cockburn (Adva Optical) and the May Parallel SCSI WG. Added figures for initiator-originated and target-originated WDTR and SDTR.

Revision 2 (6 July 2001): incorporated feedback from George Penokie (Tivoli/IBM). Change bars from revision 1.

Revision 3 (26 July 2001): incorporated more feedback from George Penokie and the July Parallel SCSI WG. Added recommendations for numerous editorial updates to match the core proposal.

### **Related Documents**

spi4r05 – SCSI Parallel Interface – 4 revision 5 (core proposal based on this)

spi4r06 – SCSI Parallel Interface – 4 revision 6 (editorial updates based on this)

### **Overview**

The PPR, WDTR, and SDTR message descriptions are full of duplications and contain some errors. This proposal rewrites the three sections, moving most of the text into a model section in clause 4 and simplifying the individual sections in clause 16. It attempts to eliminate duplications and fix errors. It only attempts to change behavior that needs to be changed.

Most of the errors are in the descriptions of error handling – parity errors and unexpected bus frees. The standard is not clear on when the initiator and target should maintain their negotiated settings and when they should reset them to asynchronous. This does not cause many problems in practice because errors are rare, and today's software probably issues a bus resets when errors occur, which brings all the devices back to a known state. By providing better guidance, resorting to bus resets should be less necessary.

**Suggested Changes**

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## 4.1 Negotiation

### 4.1.1 Negotiation introduction

PARALLEL PROTOCOL REQUEST (PPR), SYNCHRONOUS DATA TRANSFER REQUEST (SDTR), and WIDE DATA TRANSFER REQUEST (WDTR) messages are used to alter the transfer agreement between two ports (see 3.1.76). The transfer agreement defines the protocol used during DATA phases (e.g., transfer period, REQ/ACK offset, transfer width) and agreement on features not affecting DATA phases (e.g., QAS). All other information transfer phases (COMMAND, MESSAGE, and STATUS) use eight-bit asynchronous data transfers.

PPR, SDTR, and WDTR are called negotiation messages. When an initiator sends one of them, the message names are PPR OUT, SDTR OUT, and WDTR OUT. When a target sends one of them, the message names are PPR IN, SDTR IN, and WDTR IN. A negotiation sequence consists of at least one matching set of negotiation messages (e.g., PPR OUT and PPR IN).

A transfer agreement is maintained by each port for each other port on the SCSI bus. Each port (see 3.1.76) may be used as either a target port (see 3.1.xx) or an initiator port (see 3.1.xx). The same transfer agreement applies whether the port is being used as a target port or as an initiator port.

### 4.1.2 Negotiation algorithm

An initiator port and target port exchange negotiation messages to perform negotiation. The originating port is the one that sends the first negotiation message and the responding port is the one that replies.

Ports shall not set message fields to values they do not support. The originating port should set the fields in the originating negotiation message to the maximum values (e.g., fastest transfer period, largest REQ/ACK offset, etc.) it supports. If the responding port is able to support the requested values, it shall return the same values in the responding negotiation message. If the responding port requires different values (i.e., a subset of the originating port's request), it shall return those values in the responding negotiation message (e.g., if the originating port asks for a REQ/ACK offset of 32 and the responding port only supports a REQ/ACK offset of 16, the originating message requests an offset of 32 and the responding message replies with an offset of 16).

If the responding negotiation message contains values the originating port does not support, the originating port shall respond with a MESSAGE REJECT message.

The valid error-free negotiation message sequences are shown in Figure 1. A description of all the possible message sequences is in section 4.1.7.

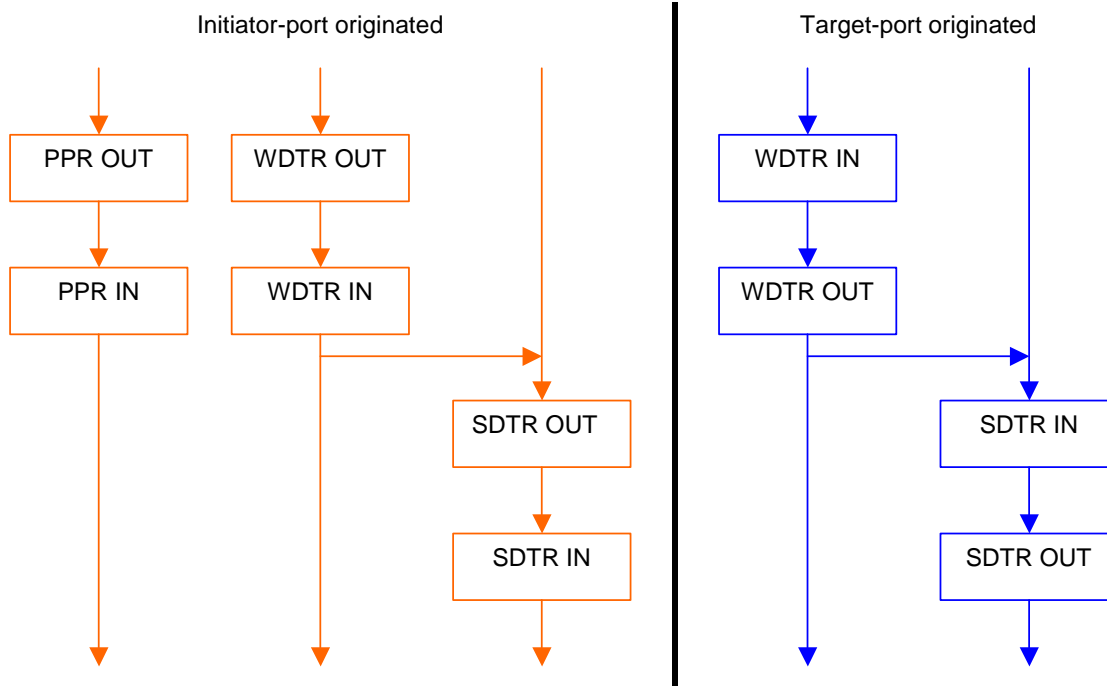


Figure 1. Error-free negotiation message sequences.

### 4.1.3 When to negotiate

A target port shall consider its transfer agreement invalid after:

- a) a reset event (see 12.5); or
- b) an error occurs while transmitting a responding negotiation message.

An initiator port shall consider its transfer agreement invalid after:

- a) a reset event (see 12.5));
- b) a unit attention status is received with an additional sense code whose ADDITIONAL SENSE CODE field contains 29h (e.g., POWER ON, RESET, OR BUS DEVICE RESET OCCURRED; POWER ON OCCURRED; SCSI BUS RESET OCCURRED; BUS DEVICE RESET FUNCTION OCCURRED; DEVICE INTERNAL RESET; TRANSCIEVER MODE CHANGED TO SINGLE-ENDED; or TRANSCIEVER MODE CHANGED TO LVD);

NOTE *nn*: These additional sense codes are never reported in a status information unit because SCSI devices default to information units disabled.

- c) ~~an unexpected COMMAND phase occurs~~ when selecting without using attention condition (i.e., when selecting a target with information units enabled); ~~the initiator port detects an unexpected COMMAND phase (see 10.6.3.1). This may occur if the target has been hot-swapped;~~ or
- d) an error occurs while transmitting a responding negotiation message.

A logical unit reset (see 16.5.6) has no effect on a transfer agreement.

An initiator port shall originate negotiation before sending a command whenever it has an invalid transfer agreement. A target port shall originate negotiation before accepting a command whenever it has an invalid transfer agreement.

A port may originate negotiation even if it has a valid transfer agreement (e.g., to change the settings or as part of integrity checking procedures). Negotiation should not be originated after every selection as this may impact performance. ~~Because ports remember their transfer agreements between connections, negotiation is unnecessary and performance impact from extra negotiations is likely.~~ [SCSI-2 had a note 43 in 6.6.1.1 SDTR section like this:]

NOTE nn: Target ports may have had their support for originating negotiation after power on disabled to support broken initiator software. If an initiator port sends a command to a target that has been powered on (e.g., after a hot plug) that results in a unit attention condition, the initiator port realizes the transfer agreement is invalid and originates negotiation before the next command. However, if the command is INQUIRY, REPORT LUNS, or REQUEST SENSE, a unit attention condition is not created. An invalid data phase may occur if the target port does not originate negotiation. If the initiator port always originates negotiation before sending those commands, the data phase runs correctly. When information units are disabled, an initiator port should-may originate negotiation with its currently negotiated settings before each INQUIRY, REPORT LUNS, or REQUEST SENSE command to avoid this problem. When information units are enabled, the selection without attention results in an unexpected COMMAND phase that notifies the initiator port that its transfer agreement is invalid, so extra negotiation is not needed.

## 4.1.4 Negotiable fields

### 4.1.4.1 Negotiable fields introduction

Table 1 lists the fields that may be negotiated and the effects of successful negotiation on those fields by each of the different negotiation messages. Ports shall implement a given message if they implement fields that are only negotiable with that message.

**Table 1. Negotiable fields and effects of successful negotiation**

Field Name		Negotiation message pair		
		PPR	WDTR	SDTR
TRANSFER PERIOD FACTOR		negotiated (valid values: 08h-FFh)	No requirement	negotiated (valid values: 0Ah-FFh)
REQ/ACK OFFSET		negotiated	sets to 00h	negotiated
TRANSFER WIDTH EXPONENT		negotiated	negotiated	unchanged
PROTOCOL OPTIONS	PCOMP_EN	negotiated	sets to zero	sets to zero
	RTI	negotiated	sets to zero	sets to zero
	RD_STRM	negotiated	sets to zero	sets to zero
	WR_FLOW	negotiated	sets to zero	sets to zero
	HOLD_MCS	negotiated	sets to zero	sets to zero
	QAS_REQ	negotiated	sets to zero	sets to zero
	DT_REQ	negotiated	sets to zero	sets to zero
	IU_REQ	negotiated	sets to zero	sets to zero

When negotiating, the responding port shall respond with values that are a subset of the values in the originating message as indicated by the “Response shall be” column in Table 2 (e.g., if the originating message requests a REQ/ACK offset of 10h, the responding message has a REQ/ACK offset field set to 10h or lower).

**Table 2. Responding message requirements**

Field Name		Message	Response shall be numerically
TRANSFER PERIOD FACTOR		PPR, SDTR	Greater than or equal
REQ/ACK OFFSET		PPR, SDTR	Less than or equal
TRANSFER WIDTH EXPONENT		PPR, WDTR	Less than or equal
PROTOCOL OPTIONS	PCOMP_EN	PPR	Any value
	RTI	PPR	Less than or equal
	RD_STRM	PPR	Less than or equal
	WR_FLOW	PPR	Less than or equal
	HOLD_MCS	PPR	Less than or equal
	QAS_REQ	PPR	Less than or equal
	DT_REQ	PPR	Less than or equal
	IU_REQ	PPR	Less than or equal

#### 4.1.4.2 Transfer agreements

The valid transfer agreements that are in effect for various combinations of field values are described in Table 3.

**Table 3. Valid transfer agreements**

<b>Transfer agreement</b>	<b>Description</b>
valid	Port has a transfer agreement in effect.
invalid	Port has no transfer agreement in effect; negotiation is needed.
default	REQ/ACK offset set to 00h transfer width exponent set to 00h all protocol options set to zero
asynchronous	REQ/ACK offset set to 00h all protocol options set to zero
synchronous	REQ/ACK offset greater than or equal to 01h transfer period factor greater than or equal to 09h <del>all protocol options set to zero</del>
<u>ST synchronous</u>	<u>REQ/ACK offset greater than or equal to 01h</u> <u>transfer period factor greater than or equal to 09h</u> <u>DT_REQ set to zero</u> <u>IU_REQ set to zero</u>
<u>DT synchronous</u>	<u>REQ/ACK offset greater than or equal to 01h</u> <u>transfer period factor greater than or equal to 09h</u> <u>DT_REQ set to one</u>
paced	REQ/ACK offset greater than or equal to 01h transfer width exponent set to 01h transfer period factor set to 08h DT_REQ set to one <u>IU_REQ set to one</u>
wide	Transfer width exponent set to 01h
narrow	Transfer width exponent set to 00h
data group	REQ/ACK offset greater than or equal to 01h DT_REQ set to one IU_REQ set to zero
information unit	REQ/ACK offset greater than or equal to 01h DT_REQ set to one IU_REQ set to one
ST data	REQ/ACK offset greater than or equal to 01h DT_REQ set to zero
DT data	REQ/ACK offset greater than or equal to 01h DT_REQ set to one

[July WG requested section references be added, but to what? Most sentences defining the transfer agreements were removed. Description now reformatted one field per line to make them more readable. Added valid, invalid, ST synchronous, DT synchronous. Added IU\_REQ set to one to paced description. Removed protocol options set to zero from the synchronous description.]

#### **4.1.4.3 Transfer period factor**

The TRANSFER PERIOD FACTOR field selects the transfer period (see 3.1.101) and determines which transfer rate's timing values in table 32, table 33, table 34, and table 35 shall be honored. The field values are defined in Table 4. The TRANSFER PERIOD FACTOR field is negotiated with the PPR and SDTR messages.

**Table 4. Transfer Period Factor**

Value	Description	Message	Timing Values Transfer rate (see table 32, table 33, table 34, and table 35)
00h - 07h	Reserved. Faster transfer periods may be defined by future standards.	N/A	N/A
08h	Transfer period equals 6,25 ns. <del>Only valid for paced transfers.</del>	PPR	Fast-160
09h	Transfer period equals 12,5 ns. <del>Only valid for DT data transfers.</del>	PPR	Fast-80
0Ah	Transfer period equals 25 ns	PPR, SDTR	Fast-40
0Bh	Transfer period equals 30,3 ns	PPR, SDTR	Fast-40
0Ch	Transfer period equals 50 ns	PPR, SDTR	Fast-20
0Dh - 18h	Transfer period equals the TRANSFER PERIOD FACTOR x 4	PPR, SDTR	Fast-20
19h - 31h	Transfer period equals the TRANSFER PERIOD FACTOR x 4	PPR, SDTR	Fast-10
32h - FFh	Transfer period equals the TRANSFER PERIOD FACTOR x 4	PPR, SDTR	Fast-5

Table 5 shows which transfer period factors may be used with different types of transfer agreements.

**Table 5. Transfer Period Factor relationships**

Value	Transfer agreement					
	Synchronous	Paced	Data group	Information unit	ST data	DT data
00h - 07h	reserved					
08h	no	yes	no	yes	no	yes
09h	yes	no	yes	yes	yes	yes
0Ah	yes	no	yes	yes	yes	yes
0Bh	yes	no	yes	yes	yes	yes
0Ch	yes	no	yes	yes	yes	yes
0Dh - 18h	yes	no	yes	yes	yes	yes
19h - 31h	yes	no	yes	yes	yes	yes
32h - FFh	yes	no	yes	yes	yes	yes

Table 9 defines valid combinations of transfer period factor and other fields.

#### 4.1.4.4 REQ/ACK offset

The REQ/ACK OFFSET field determines the maximum number of REQs allowed to be outstanding before a corresponding ACK is received at the target during synchronous or paced transfers. The REQ/ACK OFFSET field is negotiated with the PPR and SDTR messages.

[Editor's choice of two different wordings. This section was rewritten at some point; I don't know which was later.]

[Option A: wording based on original PPR text]

For ST ~~data-synchronous~~ transfers (i.e., DT\_REQ negotiated to zero) the REQ/ACK OFFSET is the maximum number of REQ assertions allowed to be outstanding before a corresponding ACK assertion is received at the target. The REQ/ACK offset represents the number of bytes if the transfer width is one byte or twice the number of bytes if the transfer width is two bytes.



For DT synchronous ~~data~~-transfers (i.e., DT\_REQ negotiated to one ~~and IU\_REQ negotiated to zero~~) the REQ/ACK OFFSET is the maximum number of REQ transitions allowed to be outstanding before a corresponding ACK transition is received at the target. The REQ/ACK offset represents twice the number of bytes, since DT data transfers always use a transfer width of two bytes.

For paced transfers in DT DATA IN ~~transfers-phase~~ the REQ/ACK OFFSET is the maximum number of data valid state REQ assertions (see 10.8.4.3) allowed to be outstanding before a corresponding ACK assertion is received at the target. The REQ/ACK OFFSET represents four times the number of bytes.

For paced transfers in DT DATA OUT ~~transfers-phase~~ the REQ/ACK OFFSET is the maximum number of REQ assertions allowed to be outstanding before a corresponding data valid state ACK assertion is received at the target. The REQ/ACK OFFSET represents four times the number of bytes.

[Option B: alternative wording adopted from spi4r06 section 4.11. This may be clearer than the previous wording.]

For ST synchronous transfers the REQ/ACK offset is the number of REQ assertions that may be sent by the target in advance of the number of ACK assertions received from the initiator.

For DT synchronous transfers the REQ/ACK offset is the number of REQ transitions that may be sent by the target in advance of the number of ACK transitions received from the initiator.

For paced transfers in DT DATA IN phase the REQ/ACK offset is the number of data valid state REQ assertions (see 10.7.4.3) that may be sent by the target in advance of ACK assertions received from the initiator.

For paced transfers in DT DATA OUT phase the REQ/ACK offset is the number of REQ assertions that may be sent by the target in advance of the number of data valid state ACK assertions (see 10.7.4.3) received from the initiator.

[end of Editor's choice]

See 4.8 for an explanation of the differences between ST and DT data transfers.

The REQ/ACK OFFSET value is chosen to prevent overflow conditions in the port's receive buffer and offset counter. The values are defined in Table 6. Table 6 also indicates which timing values in table 32, table 33, table 34, and table 35 shall be honored.

**Table 6. REQ/ACK offset**

Value	Description	Timing values (See table <del>31-32,</del> <del>and table 33,</del> <del>table 34, and</del> <del>table 35)</del>
00h	Asynchronous transfer agreement. Transfer period factor and protocol options shall be ignored.	Asynch
01h-FEh	Synchronous or paced transfer agreement. Specified offset.	Determined by <del>T</del> transfer <del>Period</del> period <del>Factor</del> factor. See Table 4.
FFh	Synchronous or paced transfer agreement. Unlimited offset.	Determined by <del>Transfer</del> transfer <del>P</del> period <del>Factor</del> factor. See Table 4.

Table 9 defines valid combinations of REQ/ACK offset and other fields.

#### 4.1.4.5 Transfer width exponent

The TRANSFER WIDTH EXPONENT field defines the transfer width to be used during DATA IN and DATA OUT phases ~~during data transfers~~. The values are defined in Table 7. The TRANSFER WIDTH EXPONENT field is negotiated with the PPR and WDTR messages.

-If any of the protocol options bits are set to one, the only valid transfer width is 16 bits (01h). If all the protocol options bits are set to zero, ~~a~~ the valid transfer widths is-are 8 bits (00h) or 16 bits (01h). ~~A TRANSFER WIDTH EXPONENT field value of 02h is obsolete and values greater than 02h are reserved.~~

~~If the transfer width is 8 bits a narrow transfer agreement is in effect. If the transfer width is 16 bits a wide transfer agreement is in effect.~~

**Table 7. Transfer Width Exponent**

Value	Description
00h	8 bit data bus <del>(narrow)</del> . <u>Narrow transfer agreement.</u>
01h	16 bit data bus <del>(wide)</del> . <u>Wide transfer agreement.</u>
02h	Obsolete
03h-FFh	Reserved

Table 9 defines valid combinations of transfer width exponent and other fields.

#### 4.1.4.6 Protocol options

##### 4.1.4.6.1 Protocol options introduction

The protocol options fields affect the protocol used between the ports. They may only be negotiated through PPR messages ~~(which are originated only by initiator ports)~~, and are set to zero by WDTR and SDTR messages.

The target port uses the protocol options bits to indicate to the initiator port if it agrees to enable the requested protocol options. Except for the PCOMP\_EN bit, the target shall not enable any protocol options that were not enabled in the negotiation message received from the initiator.

Table 8 describes the protocol options bits.

**Table 8. Protocol options bits**

Name	Description
PCOMP_EN	Precompensation enable
RTI	Retain training information
RD_STRM	Read streaming and read flow control enable
WR_FLOW	Write flow control enable
HOLD_MCS	Hold margin control settings
QAS_REQ	<del>Quick arbitration and selection (QAS)</del> enable request
DT_REQ	<del>Dual transition (DT)</del> clocking enable request
IU_REQ	Information units <del>(IU)</del> enable request

##### 4.1.4.6.2 IU\_REQ

The initiator port shall set IU\_REQ to one in the PPR OUT message to request that information unit transfers be enabled. In response, the target port shall set its IU\_REQ to one if it agrees to use information unit transfers or zero if it does not.

The initiator port shall set IU\_REQ to zero in the PPR OUT message to request that information unit transfers be disabled. In response, the target port shall set IU\_REQ to zero in the PPR IN message.

If IU\_REQ is one, an information unit transfer agreement is in effect. If IU\_REQ is zero, an asynchronous, ST synchronous, or data group transfer agreement is in effect.

Table 9 defines valid combinations of IU\_REQ and other fields.

Each time a negotiation results in the IU\_REQ bit being changed from the previous agreement (i.e., zero to one or one to zero) the target shall go to a BUS FREE phase on completion of the negotiation. Additional requirements (see 14.1) shall be met if the IU\_REQ bit is changed as a result of the negotiation.

#### **4.1.4.6.3 DT\_REQ**

The initiator port shall set DT\_REQ to one to request that DT DATA phases be enabled. In response, the target port shall set DT\_REQ to one if it agrees to use DT DATA phases or zero if it does not.

The initiator port shall set DT\_REQ to zero to request that information unit transfers be disabled. In response, the target port shall set DT\_REQ to zero in the PPR IN message.

If DT\_REQ is one, a DT data transfer agreement is in effect. If DT\_REQ is zero, an ST data transfer agreement is in effect.

Table 9 defines valid combinations of DT\_REQ and other fields.

#### **4.1.4.6.4 QAS\_REQ**

The initiator port shall set QAS\_REQ to one to request that QAS be enabled. In response, the target port shall set QAS\_REQ to one if it supports QAS or zero if it does not.

The initiator port shall set QAS\_REQ to zero to request that information unit transfers be disabled. In response, the target port shall set QAS\_REQ to zero in the PPR IN message.

Table 9 defines valid combinations of QAS\_REQ and other fields.

When QAS is enabled, the port shall participate in QAS arbitrations when attempting to connect to a port that has enabled QAS. When QAS is enabled and information unit transfers are enabled for a connected target port, that target port may issue a QAS REQUEST message to release the bus after a DT DATA phase. When QAS is enabled and information unit transfers are disabled for a connected target port, that target port shall not issue QAS REQUEST messages.

#### **4.1.4.6.5 HOLD\_MCS**

The initiator port shall set HOLD\_MCS to one to indicate that the target should hold any margin control settings set with the margin control subpage of the port control mode page (see 18.1.4). In response, the target port shall set HOLD\_MCS to one if it is capable of retaining the settings and zero if it is not.

The initiator port shall set HOLD\_MCS to zero to indicate that the target shall reset to their default values any margin control settings set with the margin control subpage of the port control mode page (see 18.1.4). In response, the target port shall set HOLD\_MCS to zero.

Table 9 defines valid combinations of HOLD\_MCS and other fields.

#### 4.1.4.6.6 WR\_FLOW

The initiator port shall set WR\_FLOW to one to indicate that the target should enable write flow control during write streaming (see Table 29, 4.10.3.3 and 8.2). In response, the target port shall set WR\_FLOW to one if it is capable of write flow control and zero if it is not.

The initiator port shall set WR\_FLOW to zero to indicate that the target shall disable write flow control during write streaming. In response, the target port shall set WR\_FLOW to zero.

Write streaming and write flow control only occurs during information unit transfers.

Table 9 defines valid combinations of WR\_FLOW and other fields.

#### 4.1.4.6.7 RD\_STRM

The initiator port shall set RD\_STRM to one to indicate that the target should enable read streaming and read flow control (see Table 29, 4.10.3.3, 8.2, and 14.3.4). In response, the target port shall set RD\_STRM to one if it is ~~agrees-capable~~ of read streaming and read flow control and zero if it is not.

The initiator port shall set RD\_STRM to zero to indicate that the target shall disable read streaming and read flow control. In response, the target port shall set RD\_STRM to zero.

Read streaming and read flow control only occur during information unit transfers.

Table 9 defines valid combinations of RD\_STRM and other fields.

#### 4.1.4.6.8 RTI

The initiator port shall set RTI to one to ~~indicate it is capable of request~~-saving paced data transfer training information (see 10.8.4.2.1) ~~and~~ to indicate that the target ~~should~~ does not ~~need to~~ retrain ~~on each connection~~. In response, the target port shall set RTI to one if it is capable of saving paced data transfer training information and zero if it is not.

The initiator port shall set RTI to zero to if it does not support reword saving paced data transfer training information to indicate that the target shall retrain. In response, the target port shall set RTI to zero.

Table 9 defines valid combinations of RTI and other fields. For negotiated transfer periods slower than fast-160 the RTI bit shall be set to zero.

#### 4.1.4.6.9 PCOMP\_EN

The initiator port shall set PCOMP\_EN to one to indicate that the target shall enable precompensation on all signals transmitted during DT DATA phases (see 4.9, 7.3.2, and 10.8.4.1). The initiator port shall set PCOMP\_EN to zero to indicate that the target shall disable precompensation.

The target port shall set PCOMP\_EN to one to indicate that the initiator port shall enable precompensation on all signals transmitted during DT DATA phases (see 4.9, 7.3.2, and 10.8.4.1). The target port shall set PCOMP\_EN to zero to indicate that the initiator port shall disable precompensation.

Table 9 defines valid combinations of PCOMP\_EN and other fields. Ports that support fast-160 shall support enabling and disabling precompensation of their drivers. 'For negotiated transfer periods slower than fast-160 the PCOMP\_EN bit shall be set to zero.

NOTE nn: Unlike other fields and bits in the PPR message the PCOMP\_EN bit is not a negotiated value; instead, it instructs the receiving SCSI device as to whether or not precompensation is to be disabled or enabled. Because of this, precompensation may be enabled on one of the SCSI devices and disabled on the other SCSI device at the completion of a successful PPR negotiation.

### 4.1.5 Negotiable field combinations

Not all combinations of the negotiable fields are valid. Only the combinations defined in Table 9 shall be allowed. All other combinations of the listed fields are reserved.

**Table 9. Valid negotiable field combinations**

Transfer period factor	REQ/ACK Offset	Transfer width exponent	Protocol options								Description
			PCOMP_EN	RTI	RD_STRM	WR_FLOW	HOLD_MCS	QAS_REQ	DT_REQ	IU_REQ	
0Ah – FFh	00h	00h or 01h	0	0	0	0	0	0	0	0	Use ST DATA IN and ST DATA OUT phases to transfer data with asynchronous <del>data</del> transfers
0Ah - FFh	01h - FFh	00h or 01h	0	0	0	0	0	0	0	0	Use ST DATA IN and ST DATA OUT phases to transfer data with synchronous <del>data</del> transfers
09h - FFh	01h - FFh	01h	0	0	0	0	0	0	1	0	Use DT DATA IN and DT DATA OUT phases with data group transfers
09h - FFh	01h - FFh	01h	0	0	0	0	0	1	1	0	Use DT DATA IN and DT DATA OUT phases with data group transfers, and participate in QAS arbitrations
09h – FFh	01h – FFh	01h	0	0	0 or 1	0 or 1	0	0	1	1	Use DT DATA IN and DT DATA OUT phases with information unit transfers
08h	01h - FFh	01h	0 or 1	0 or 1	0 or 1	0 or 1	0 or 1	0	1	1	Use DT DATA IN and DT DATA OUT phases with information unit transfers
09h – FFh	01h - FFh	01h	0	0	0 or 1	0 or 1	0	1	1	1	Use DT DATA IN and DT DATA OUT phases with information unit transfers, participate in QAS arbitrations, and issue QAS_REQUEST messages to initiate QAS arbitrations
08h	01h - FFh	01h	0 or 1	0 or 1	0 or 1	0 or 1	0 or 1	1	1	1	Use DT DATA IN and DT DATA OUT phases with information unit transfers, participate in QAS arbitrations, and issue QAS_REQUEST messages to initiate QAS arbitrations

### 4.1.6 Message restrictions

PPR may be originated by initiator ports but shall not be originated by target ports.

If bus expanders are present, initiator ports should only use PPR when requesting values not attainable via WDTR and SDTR (e.g., setting any protocol option bits to one). If a target port responds to PPR with

values that are attainable via WDTR and SDTR, the initiator port should repeat negotiation starting with a WDTR and SDTR negotiation sequence. This ensures that bus expanders that do not support PPR are still able to handle the data phase correctly.

WDTR and SDTR may be originated by either target ports or initiator ports. Since WDTR resets all the values that SDTR sets (see 4.1.4.1), it shall be sent first if both are needed.

## **4.1.7 Negotiation message sequences**

### **4.1.7.1 Negotiation message sequences overview**

An initiator originated negotiation sequence contains up to four steps:

- 1) Initiator port's originating message;
- 2) Target port response;
- 3) Initiator port response; and
- 4) Target port second response.

A target originated negotiation sequence contains up to four steps:

- 1) Target port's originating message;
- 2) Initiator port response;
- 3) Target port response; and
- 4) Initiator port second response.

### 4.1.7.2 Initiator originated PPR negotiation

Figure 2 shows how the initiator port shall respond to various target port responses to an originating PPR OUT. The initiator port shall maintain the previous transfer agreement unless otherwise indicated.

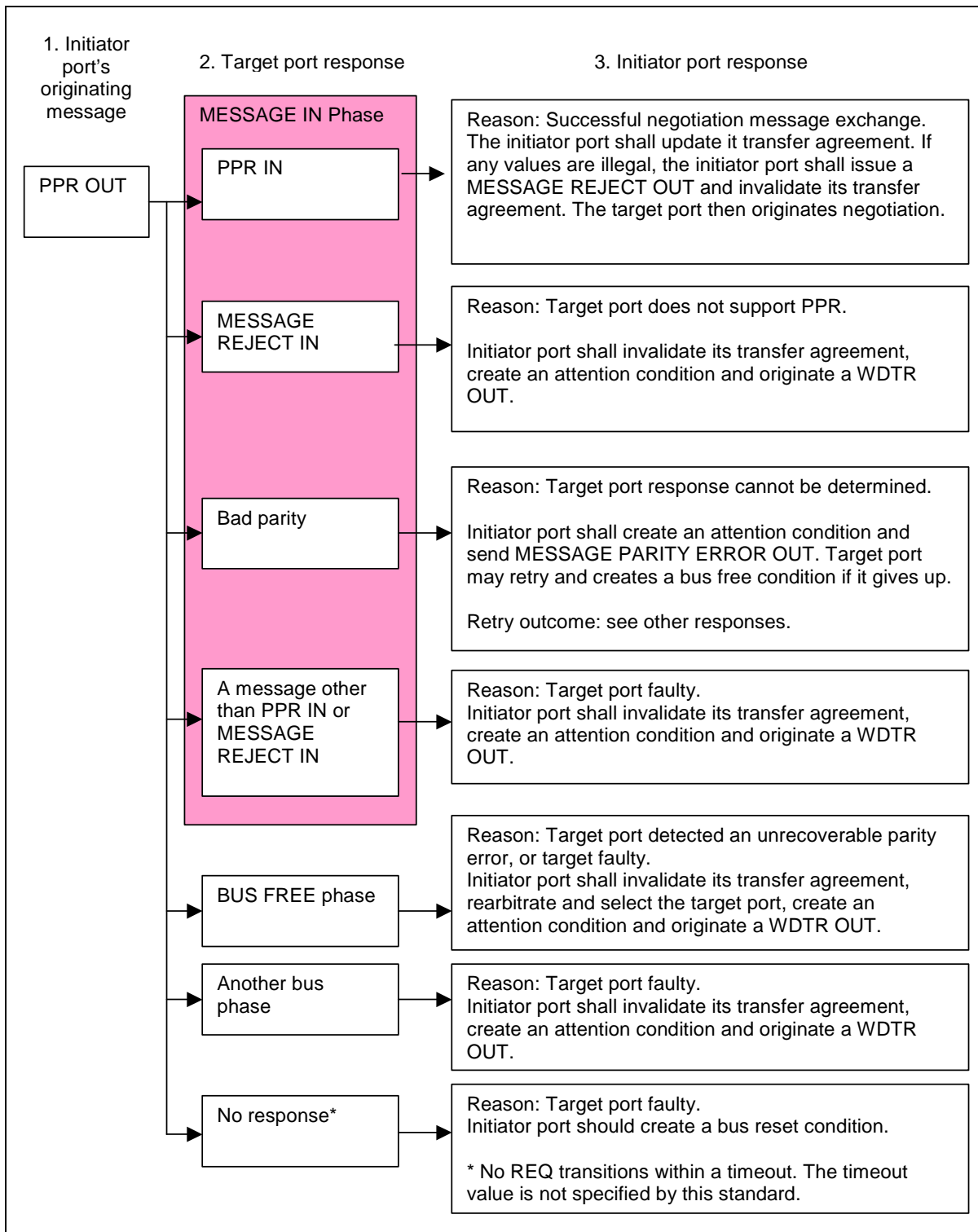
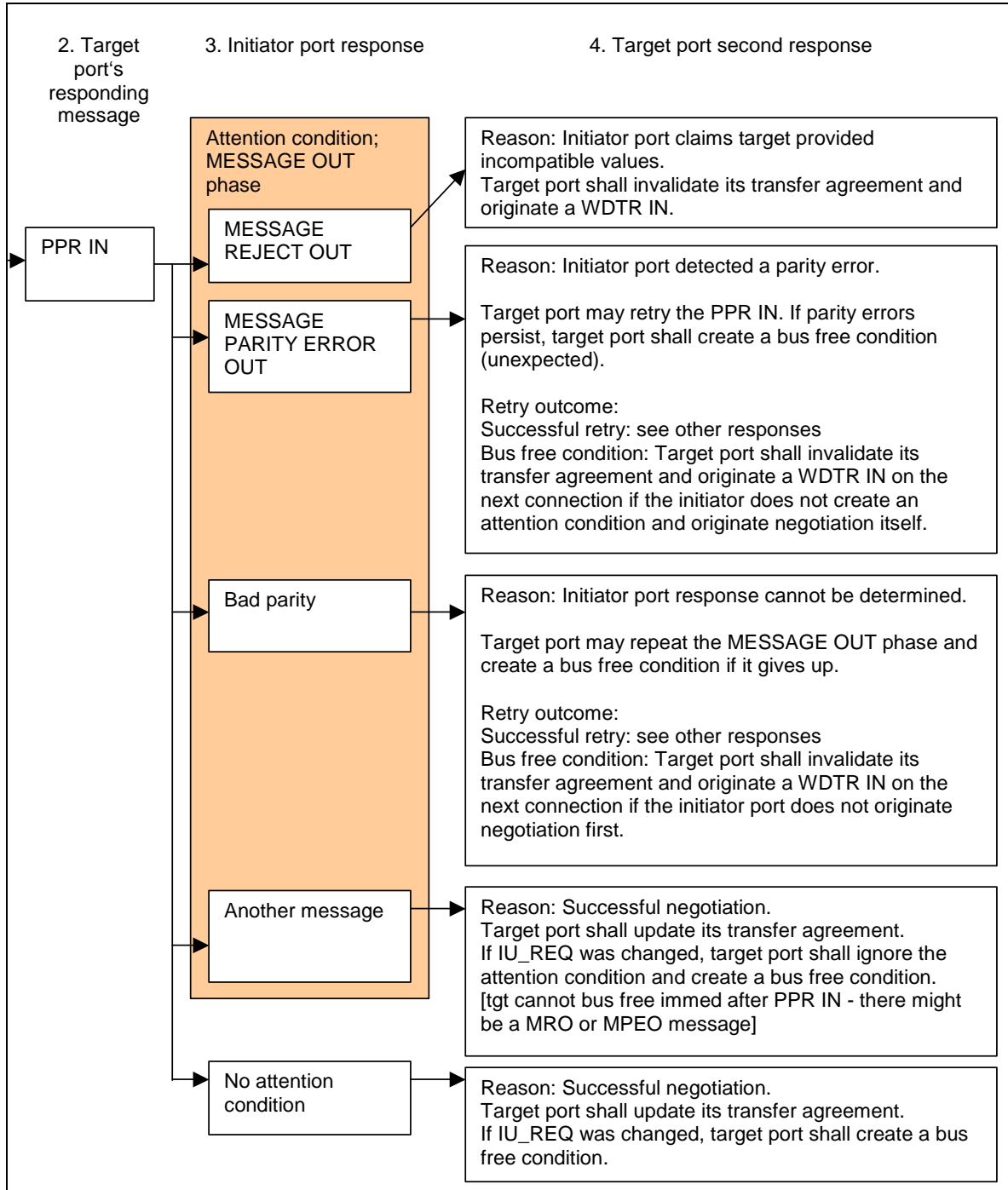


Figure 2. Initiator originated PPR negotiation: initiator response

Figure 3 shows how the target port shall respond to various initiator port responses to a responding PPR IN. The target port shall maintain the previous transfer agreement unless otherwise indicated.



**Figure 3. Initiator originated PPR negotiation: target response**



### 4.1.7.3 Initiator originated WDTR negotiation

Figure 4 shows how the initiator port shall respond to various target port responses to an originating WDTR OUT. The initiator port shall maintain the previous transfer agreement unless otherwise indicated.

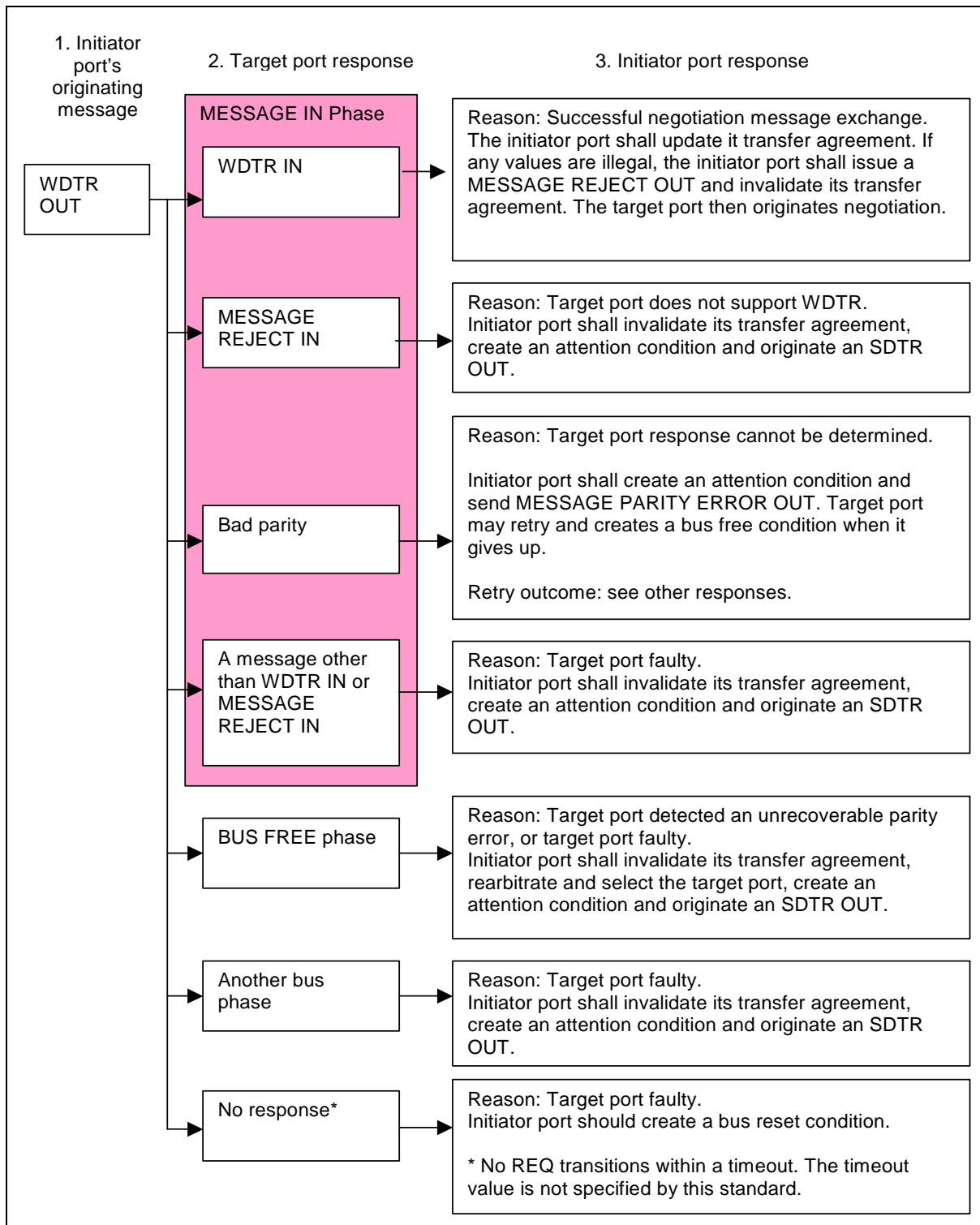
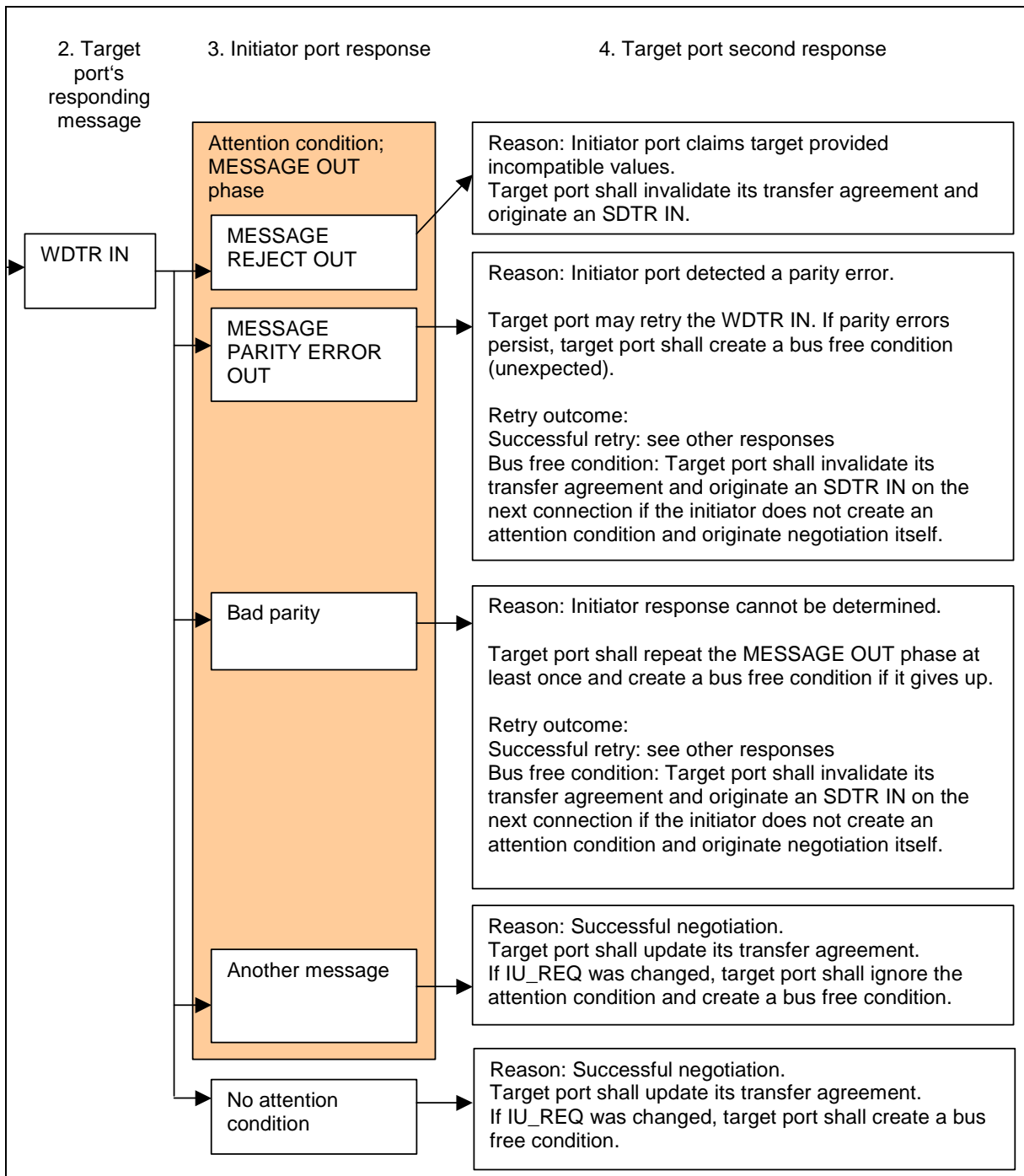


Figure 4. Initiator originated WDTR negotiation: initiator response

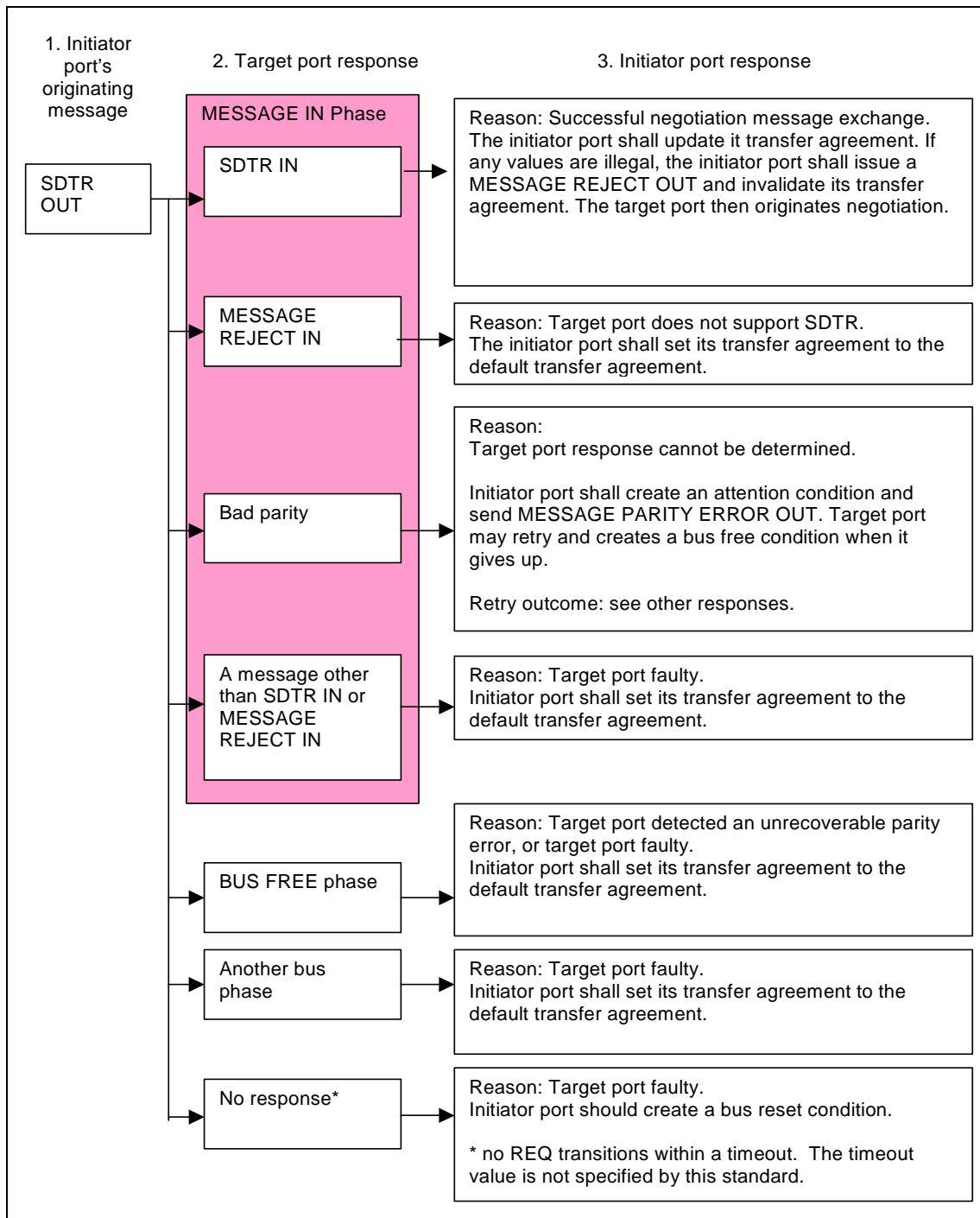
Figure 5 shows how the target port shall respond to various initiator port responses to a responding WDTR IN. The target port shall maintain the previous transfer agreement unless otherwise indicated.



**Figure 5. Initiator originated WDTR negotiation: target response**

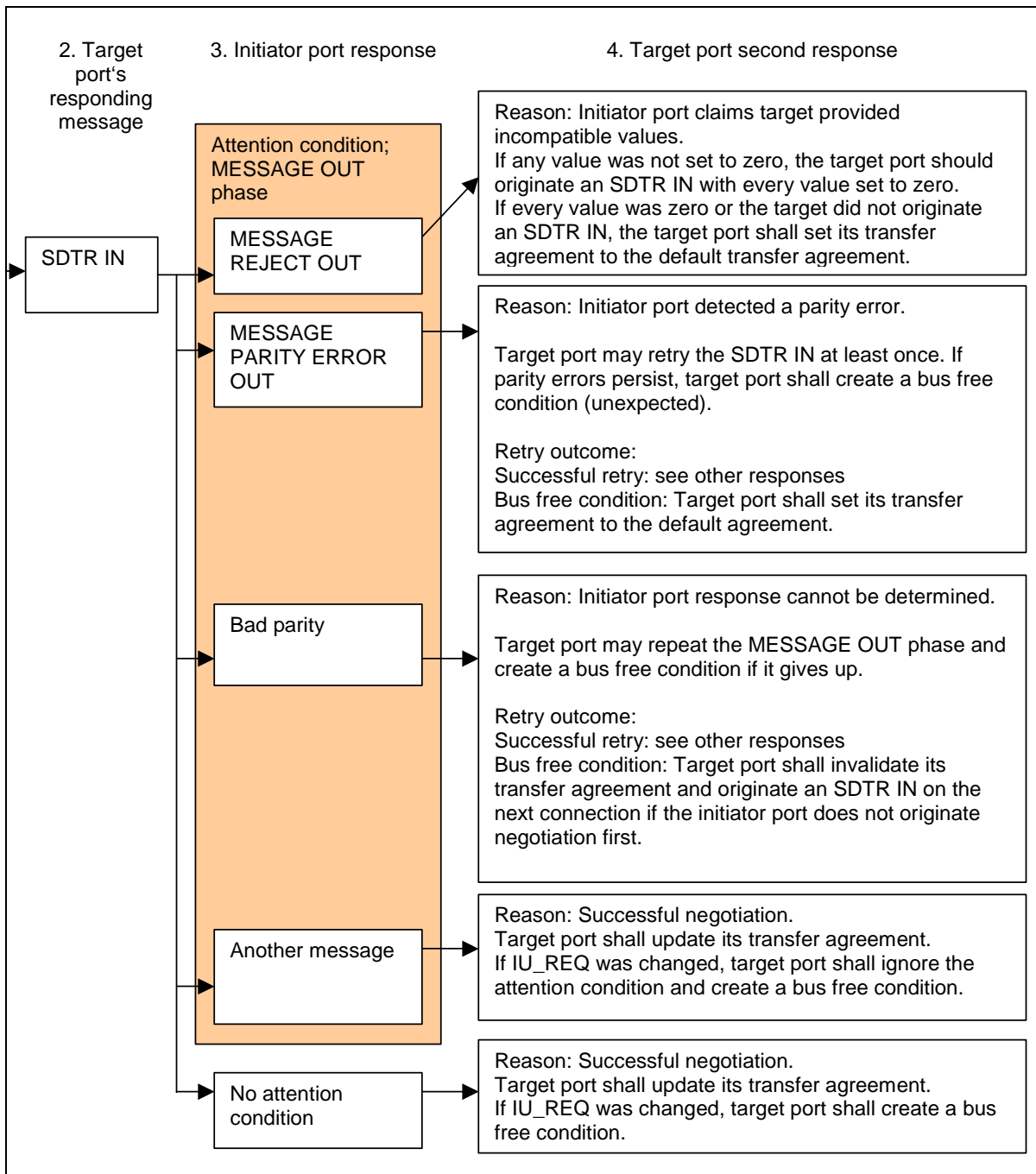
### 4.1.7.4 Initiator originated SDTR negotiation

Figure 6 shows how the initiator port shall respond to various target port responses to an originating SDTR OUT. The initiator port shall maintain the previous transfer agreement unless otherwise indicated.



**Figure 6. Initiator originated SDTR negotiation: initiator response**

Figure 7 shows how the target port shall respond to various initiator port responses to a responding SDTR IN. The target port shall maintain the previous transfer agreement unless otherwise indicated.



**Figure 7. Initiator originated SDTR negotiation: target response**

### 4.1.7.5 Target originated WDTR negotiation

Figure 8 shows how the target port shall respond to various initiator port responses to an originating WDTR IN. The target port shall maintain the previous transfer agreement unless otherwise indicated.

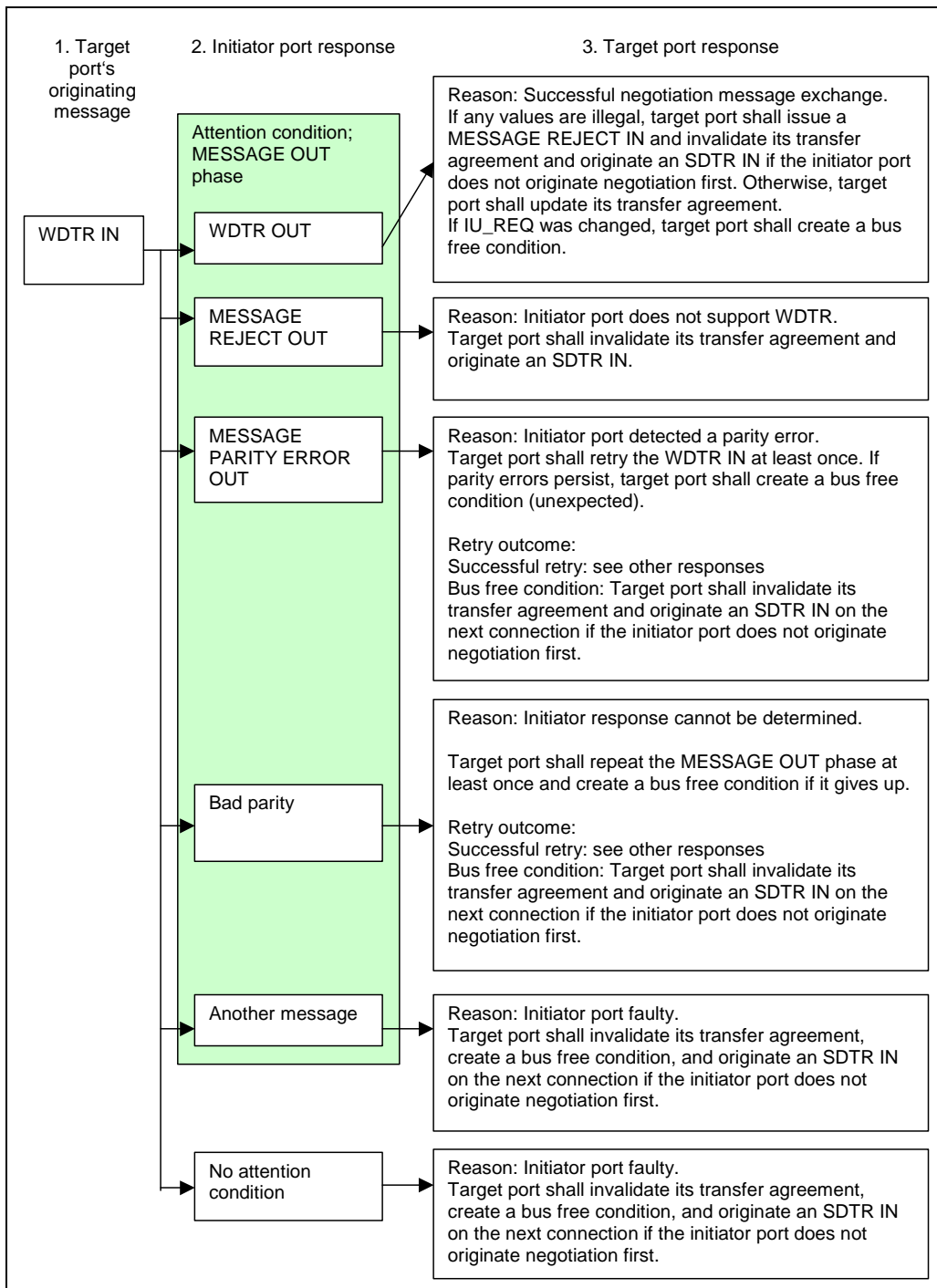
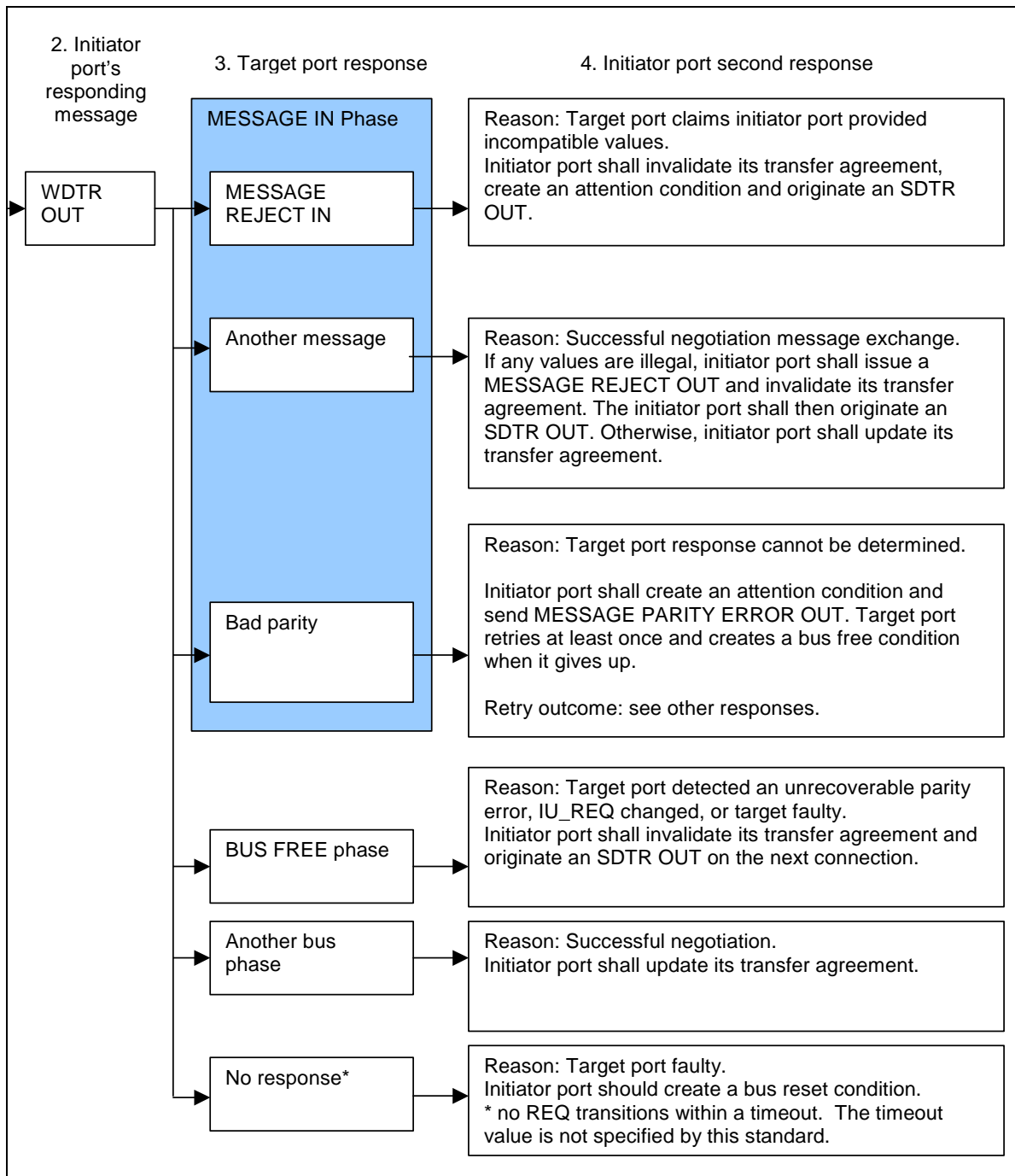


Figure 8. Target originated WDTR negotiation: target response

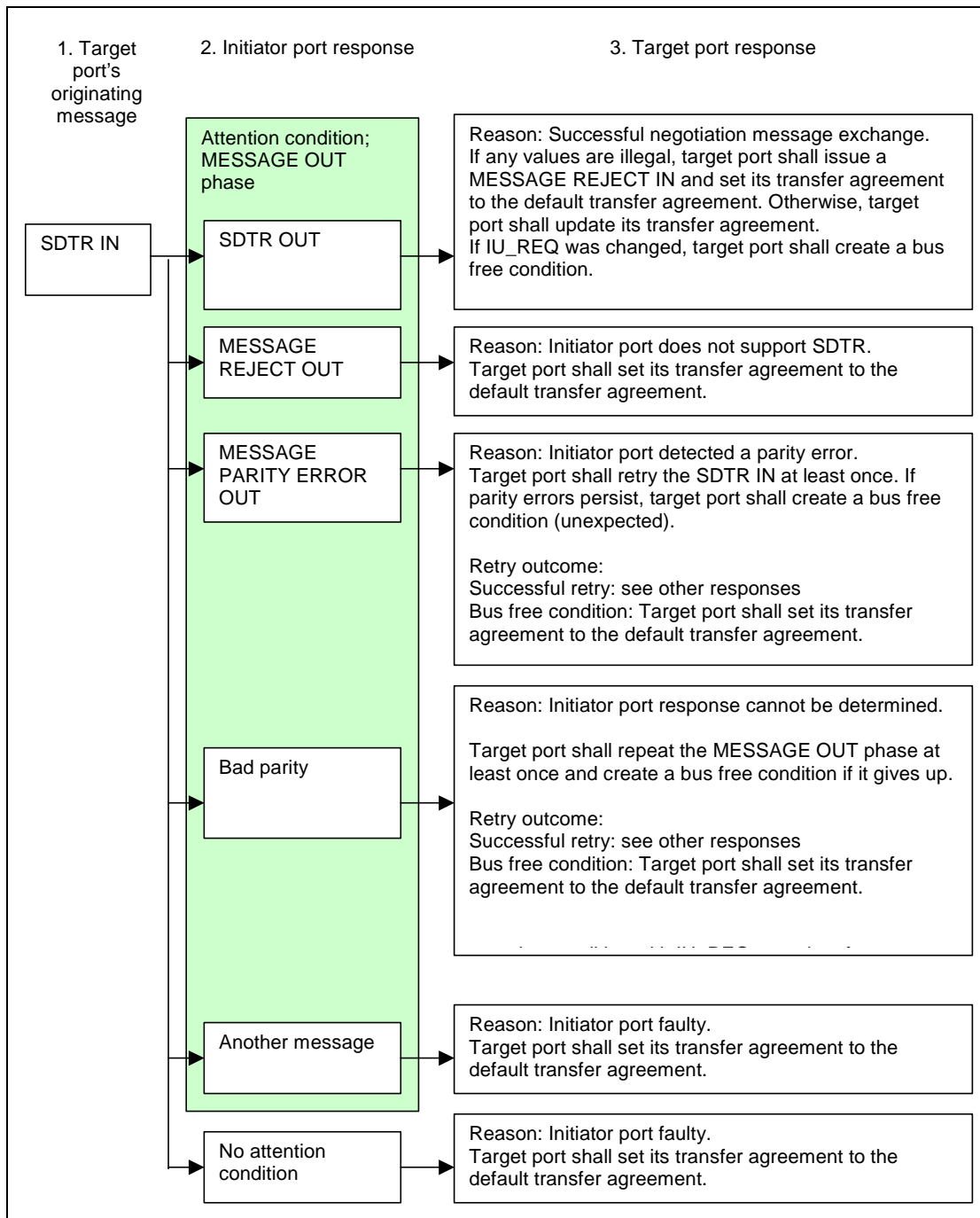
Figure 9 shows how the initiator port shall respond to various target port responses to a responding WDTR OUT. The initiator port shall maintain the previous transfer agreement unless otherwise indicated.



**Figure 9. Target originated WDTR negotiation: initiator response**

### 4.1.7.6 Target originated SDTR negotiation

Figure 10 shows how the target port shall respond to various initiator port responses to an originating SDTR IN. The target port shall maintain the previous transfer agreement unless otherwise indicated.



**Figure 10. Target originated SDTR negotiation: target response**

Figure 11 shows how the initiator port shall respond to various target port responses to a responding SDTR OUT. The initiator port shall maintain the previous transfer agreement unless otherwise indicated.

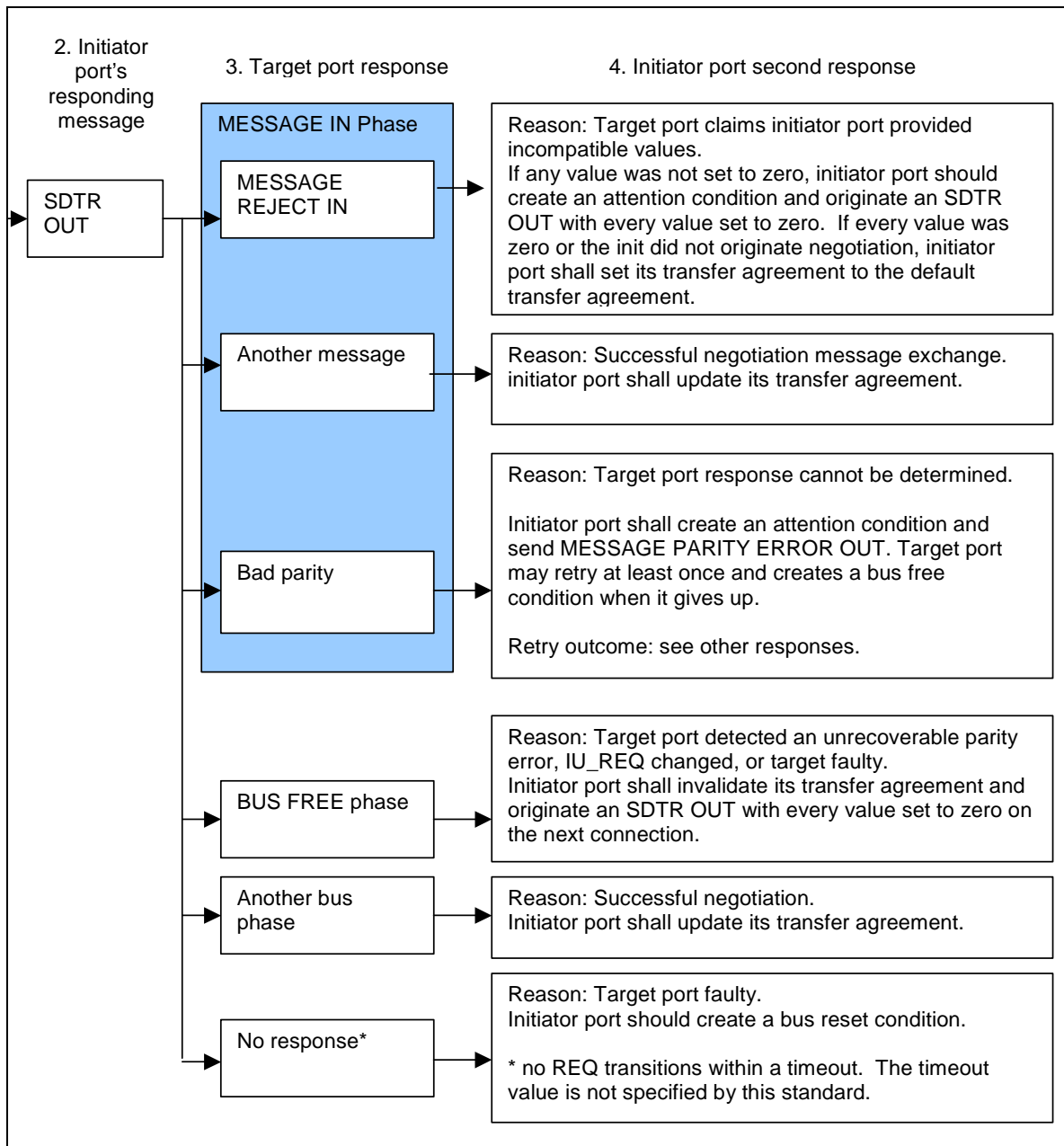


Figure 11. Target originated SDTR negotiation: initiator response

### 10.5 SELECTION phase

[change bars relative to SPI-4 revision 5 in the next sections. Revisions 1 and 2 of this proposal had incorrect section numbers.]

#### 10.5.3 Selection without using attention condition

Information unit transfers enabled or disabled

...

If an initiator, when selecting without using an attention condition, detects an unexpected COMMAND phase it ~~should~~ shall invalidate all prior negotiations with the selected target. In this case, the initiator shall create an attention condition and on the corresponding MESSAGE OUT phase shall issue an ABORT



TASK message. On the next selection of the target that received the ABORT TASK message the initiator should do a selection using the attention condition and negotiate to enable information unit transfers.

### 16.3.1 Link control message codes

[In Table 54 - Link message codes, change the Yes description as follows:

Yes=When sending the message **in a MESSAGE OUT phase**, the initiator shall clear the attention condition before the last ACK of the MESSAGE OUT phase.  
Init=initiator, Targ=target

### 16.3.12 PARALLEL PROTOCOL REQUEST message description

PARALLEL PROTOCOL REQUEST (PPR) messages (see Table 10) are used to negotiate the transfer period factor, REQ/ACK offset, transfer width exponent, and protocol options between two SCSI devices.

**Table 10. PARALLEL PROTOCOL REQUEST message format**

Bit Byte	7	6	5	4	3	2	1	0
0	Extended Message (01h)							
1	EXTENDED MESSAGE LENGTH (06h)							
2	Parallel Protocol Request (04h)							
3	TRANSFER PERIOD FACTOR							
4	Reserved							
5	REQ/ACK OFFSET							
6	TRANSFER WIDTH EXPONENT [ <i>"m" removed</i> ]							
7	PROTOCOL OPTIONS							
	PCOMP_EN	RTI	RD_STRM	WR_FLOW	HOLD_MCS	QAS_REQ	DT_REQ	IU_REQ

PPR messages shall be supported by ports supporting transfer period factors less than 0Ah or supporting any of the protocol options. PPR messages shall be supported by target ports with a CLOCKING field indicating DT support, IUS set to one, or QAS set to one in the INQUIRY page of all their logical units (see SPC-2).

Usage of this message is defined in 4.1. Fields are defined in 4.1.4.

### 16.3.16 SYNCHRONOUS DATA TRANSFER REQUEST message description

SYNCHRONOUS DATA TRANSFER REQUEST (SDTR) messages (see Table 11) are used to negotiate the transfer period factor and REQ/ACK offset between two SCSI devices.

**Table 11. SYNCHRONOUS DATA TRANSFER REQUEST message format**

Byte	
0	Extended Message (01h)
1	EXTENDED MESSAGE LENGTH (03h)
2	Synchronous Data Transfer Request (01h)
3	TRANSFER PERIOD FACTOR
4	REQ/ACK OFFSET

SDTR messages shall be supported by devices supporting synchronous data transfers (i.e., non-zero REQ/ACK offsets). SDTR messages shall be supported by target ports with SYNC set to one in the INQUIRY page of all their logical units (see SPC-2).

Usage of this message is defined in 4.1. Fields are defined in 4.1.4.

### 16.3.18 WIDE DATA TRANSFER REQUEST message description

WIDE DATA TRANSFER REQUEST (WDTR) messages (see Table 12) are used to negotiate the transfer width exponent between two SCSI devices.

**Table 12. WIDE DATA TRANSFER REQUEST message format**

Byte	
0	Extended Message (01h)
1	EXTENDED MESSAGE LENGTH (02h)
2	Wide Data Transfer Request (03h)
3	TRANSFER WIDTH EXPONENT [ <i>"m" removed</i> ]

WDTR messages shall be supported by ports supporting wide data transfers (i.e., non-zero transfer width exponents). WDTR messages shall be supported by target ports with WBUS16 set to one in the INQUIRY page of all their logical unit (see SPC-2).

Usage of this message is defined in 4.1. Fields are defined in 4.1.4.

## Suggested changes to SPI-4 revision 6 to match this proposal

All uses of the following phrases not already addressed by the core proposal are excerpted below with suggested changes to bring terminology in line with the core proposal.

- agreement
- 16.3.12
- 16.3.16
- 16.3.18
- data transfer (not all uses are excerpted)

**3.1.71 pCRC protection:** The use of CRC to detect DT DATA phase data transmission errors during ~~parallel data group~~ transfers.

## **4.8 Clocking methods for data transfers**

Figure 6 - ~~ST s~~**Synchronous ST data** transfer example

Figure 7 - ~~DT s~~**Synchronous DT data** transfer example

Figure 8 - Paced ~~DT data~~ transfer example

### **4.10.1 Data transfer modes**

[change bars relative to SPI-4 revision 5 in the next sections. Revisions 1 and 2 of this proposal had incorrect section numbers.]

#### **4.10.1.1 Asynchronous transfers**

SCSI parallel interface devices default to 8-bit asynchronous transfers.

~~The~~ 8-bit asynchronous transfers are used for all COMMAND, STATUS, and MESSAGE phases.  
~~information transfers except DATA phases.~~

ST DATA phases ~~may use 8-bit or 16-bit asynchronous transfers may use 8-bit or 16-bit asynchronous transfers when a wide transfer agreement (see 10.8.5) is in effect.~~ Asynchronous transfers are not permitted ~~when in~~ DT DATA phases ~~are enabled~~.

#### **4.10.1.2 Synchronous transfers**

Synchronous transfers shall only be used in DATA phases when a synchronous transfer agreement is in effect (see ~~10.8.54.1.4.2~~).

ST DATA phases shall ~~transfer data using use~~ synchronous transfers when a ~~ST DATA~~synchronous phase enabled transfer agreement is in effect. ST DATA phases may use 8-bit or 16-bit synchronous transfers ~~when a wide transfer agreement (see 10.8.5) is in effect~~.

DT DATA phases shall ~~transfer data using use~~ synchronous transfers when a ~~DT DATA~~synchronous phase enabled transfer agreement ~~(see 10.8.5)~~ is in effect ~~(see 10.8.5)~~. DT DATA phases shall only use 16-bit ~~synchronous~~ transfers.

#### **4.10.1.3 Paced transfers**

Paced transfers shall only be used in DT DATA phases when a ~~fast-160 paced transfer~~ agreement is in effect (see ~~10.8.54.1.4.2~~). DT DATA phases shall only use 16-bit ~~paced~~ transfers.

#### **4.10.3.1 DT DATA phase parallel transfers format**

The format of the data transmitted during DT DATA phases is dependent on the negotiated protocol options.

If data group transfers are enabled then all data and protection are transmitted in data groups. If information unit transfers are enabled then all nexus, task management, task attribute, command, data, and protection are transmitted in SPI information units.

### 4.10.3.3 Information unit transfers

[lots of red and blue here so excerpt not shown. Change “negotiated agreement” to “negotiated transfer agreement”]

## 4.11 Negotiation

~~Editors Note 1 – GOP: Put all the rules for target/initiator negotiations in this section including the REQ(ACK) offset definition from 99-295r5.~~

~~REQ/ACK offset: For ST DATA transfers the REQ/ACK offset is the number of REQ assertions that may be sent by the target in advance of the number of ACK assertions received from the initiator.~~

~~For DT DATA transfers not using paced transfers the REQ/ACK offset is the number of REQ transitions that may be sent by the target in advance of the number of ACK transitions received from the initiator.~~

~~For paced DT DATA IN transfers the REQ/ACK offset is the number of data valid state REQ assertions (see 10.7.4.3) that may be sent by the target in advance of ACK assertions received from the initiator.~~

~~For paced DT DATA OUT transfers the REQ/ACK offset is the number of REQ assertions that may be sent by the target in advance of the number of data valid state ACK assertions (see 10.7.4.3) received from the initiator.~~

### 7.2.2 SE output characteristics

While active-negation drivers may be used on any non-OR-tied signal (see 8.4), their usage is particularly valuable on the ACK and REQ signals, because these signals are vulnerable to glitches on the transition that could lead to false ACK or REQ detection. Additional benefit may be achieved by using active-negation drivers on the DATA BUS, P\_CRCA, and DB(P1) signals when operating in ~~fast~~ synchronous ~~data~~ transfer mode by reducing the skews between the first group of signals (ACK and REQ) and the DATA BUS, P\_CRCA, and DB(P1).

## 8 SCSI bus signals

### 8.1 SCSI bus signals overview

Information transfer on the SCSI bus is allowed between only two SCSI devices at any given time except during MESSAGE IN phase when QAS is enabled (~~see 16.3.12~~). All SCSI devices that have QAS enabled are required to monitor messages during a MESSAGE IN phase for a QAS REQUEST message. The maximum number of SCSI devices is determined by the width of the data path implemented and restrictions in clause 7. The SCSI devices may be any combination of initiators and targets, provided there is at least one of each.

### 8.2 Signal descriptions

...

**P\_CRCA (PARITY/CRC AVAILABLE)** . A signal indicating either parity or CRC available based on bus phase and negotiated settings.

~~When referred to as DB(P\_CRCA) it is a signal sourced by the SCSI device driving the DATA BUS~~  
~~d~~During the SELECTION phase, RESELECTION phase, ST DATA phase, COMMAND phase, MESSAGE phase, and STATUS phase, this signal is referred to as DB(P\_CRCA) and is sourced by the SCSI device driving the DATA BUS. The DB(P\_CRCA) signal is associated with the DB(7-0) signals and is used to detect the presence of an odd number of bit errors within the byte. The DB(P\_CRCA) bit is driven such that the number of logical ones in the byte plus the parity bit is odd.

~~When referred to as P\_CRCA and data group transfers are enabled (see 16.3.12) it is a signal sourced by a target~~  
~~d~~During DT DATA phases when data group transfers are enabled this signal is referred to as P\_CRCA and is sourced by the target to control whether a data group field is a pad field, pCRC field, or data field (see 10.7.3.3.5). When asserted the data group field shall be pad or pCRC fields that shall not be transferred to the application client. When negated the data group field shall be a data field that shall be transferred to the application client.

~~During DT DATA phases when~~ ~~When referred to as P\_CRCA and~~ information unit transfers are enabled ~~it this signal is referred to as P\_CRCA and is a signal~~ sourced by the target. Depending on the negotiated condition of ~~the~~ read streaming and write flow control the initiator and target usage for P\_CRCA is different. When information unit transfers are enabled the target and initiator shall use the P\_CRCA signal as indicated in table 29.

**P1 (PARITY 1).** A signal normally sourced by the SCSI device driving the DATA BUS. The P1 signal is associated with the DB(15-8) signals and is used to detect the presence of an odd number of bit errors within the byte. The P1 bit is driven such that the number of logical ones in the byte plus the P1 bit is odd.

During the ST DATA phase ~~with transfer length set for 8-bit transfers~~ ~~when narrow transfers,~~ and during COMMAND phase, MESSAGE phase, and STATUS phase the P1 signal shall not be driven by any SCSI device.

During the SELECTION phase and the RESELECTION phase on a 16-bit wide bus the P1 signal shall be sourced by the SCSI device driving the DATA BUS.

~~During DT DATA phases w~~When data group transfers are enabled ~~(see 16.3.12)~~ the P1 signal shall be continuously negated by the SCSI device driving the DB(15-0) signals and shall be ignored by the SCSI device receiving the DB(15-0) signals during DT DATA phases.

~~When~~ ~~During DT DATA phases when~~ information unit transfers and DT synchronous transfers are enabled the P1 signal shall be continuously negated by the SCSI device driving the DB(15-0) signals and shall be ignored by the SCSI device receiving the DB(15-0) signals during DT DATA phases.

~~During DT DATA phases w~~When ~~information unit transfers and~~ paced transfers are enabled the P1 signal shall be sourced by the SCSI device driving the DATA BUS. The P1 signal is used to indicate ~~whether~~ the data valid or data invalid state during paced transfers (see 10.7.4.3).

## 9.1 SCSI parallel bus timing values

The “Timing values” columns in tables 32, 33, 34, and 35 should be renamed “Timing values for transfer rate”.

### 9.2.16 pCRC receive hold time

The minimum time required at the receiver between the transition of the REQ signal and the transition of the P\_CRCA signal ~~while pCRC protection is enabled (see 16.3.12)~~ during data group transfers.

### 9.2.17 pCRC receive setup time

The minimum time required at the receiver between the transition of the P\_CRCA signal and the transition of the REQ signal ~~while pCRC protection is enabled (see 16.3.12)~~ during data group transfers.

Specified to ease receiver timing requirements and ensure that this signal, which is outside CRC protection, is received correctly.

### 9.2.18 pCRC transmit hold time

The minimum time provided by the transmitter between the transition of the REQ signal and the transition of the P\_CRCA signal ~~while pCRC protection is enabled (see 16.3.12)~~ during data group transfers.

### 9.2.19 pCRC transmit setup time

The minimum time provided by the transmitter between the transition of the P\_CRCA signal and the transition of the REQ signal ~~while pCRC protection is enabled (see 16.3.12)~~ during data group transfers.

### 9.2.24 QAS arbitration delay

The minimum time a SCSI device with QAS enabled ~~(see 16.3.12)~~ shall wait from the detection of the MSG, C/D, and I/O signals being false to start QAS until the DATA BUS is examined to see if QAS has been won (see 10.4).

### 9.2.28 Receive assertion period

The minimum time provided at a SCSI device receiving a REQ signal for the signal to be asserted while using synchronous transfers, provided P\_CRCA is not transitioning ~~with pCRC protection enabled (see 16.3.12) during data group transfers~~. Also, the minimum time required at a SCSI device receiving an ACK signal for the signal to be asserted while using synchronous transfers. For SE fast-5 and fast-10 operation, the time period is measured at the 0,8 V level. For SE fast-20 operation the period is measured at the 1,0 V level. For LVD see figure 53 and figure 54 for signal measurement points.

### 9.2.29 Receive hold time

For ST data transfers the minimum time provided at the receiving SCSI device between the assertion of the REQ signal or the ACK signals and the changing of the DATA BUS, DB(P\_CRCA), and/or DB(P1) signals ~~while using synchronous transfers~~, provided P\_CRCA is not transitioning ~~with pCRC protection enabled (see 16.3.12) during data group transfers~~.

For DT data transfers the minimum time required at the receiving SCSI device between the transition (i.e. assertion or negation) of the REQ signal or the ACK signals and the changing of the DATA BUS, DB(P\_CRCA), and/or DB(P1) signals ~~while using synchronous transfers~~.

### 9.2.35 Receive REQ assertion period with P\_CRCA transitioning

The minimum time required at a SCSI device receiving a REQ signal for the signal to be asserted while using synchronous data group transfers with P\_CRCA transitioning ~~with pCRC protection enabled (see 16.3.12)~~.

Specified to ensure that the assertion period is longer than the receive hold time plus the receive setup time.

### 9.2.36 Receive REQ negation period with P\_CRCA transitioning

The minimum time required at a SCSI device receiving a REQ signal for the signal to be negated while using synchronous data group transfers with P\_CRCA transitioning ~~with pCRC protection enabled (see 16.3.12)~~.

### 9.2.39 REQ (ACK) period

The REQ (ACK) period during synchronous transfers, specified in table 32 for ST DATA phases and in table 33 for DT DATA phases, is the nominal time between adjacent assertion edges of the REQ or ACK signal for the fastest negotiated ~~data~~ transfer rate. For the purpose of calculating the actual REQ (ACK) period tolerance the REQ (ACK) period should be measured without interruptions (e.g., offsets pauses). To minimize the impact of cross-talk and ISI the measurements should be made by averaging the time between edges during long (i.e., greater than 512 bytes) all zero or all ones data transfers and by ignoring the first and last 10 transitions.

### 9.2.53 Transmit assertion period

The minimum time that a target shall assert the REQ signal while using synchronous transfers, provided it is not transitioning P\_CRCA ~~with pCRC protection enabled (see 16.3.12) during data group transfers~~. Also, the minimum time that an initiator shall assert the ACK signal while using synchronous transfers.

### 9.2.56 Transmit negation period

The minimum time that a target shall negate the REQ signal while using synchronous transfers, provided it is not transitioning P\_CRCA ~~with pCRC protection enabled (see 16.3.12) during data group transfers~~. Also, the minimum time that an initiator shall negate the ACK signal while using synchronous transfers.

### 9.2.59 Transmit REQ assertion period with P\_CRCA transitioning

The minimum time that a target shall assert the REQ signal during a synchronous data group transfer ~~DT DATA phase~~ while transitioning P\_CRCA ~~with pCRC protection enabled (see 16.3.12)~~.

Specified to provide the increased receive REQ assertion period, subject to loss on the interconnect.

### 9.2.60 Transmit REQ negation period with P\_CRCA transitioning

The minimum time that a target shall negate the REQ signal during a ~~synchronous data group~~ transfer ~~DT DATA phase~~ while transitioning P\_CRCA ~~with pCRC protection enabled (see 16.3.12)~~.

Specified to provide the increased receive REQ negation period, subject to loss on the interconnect.

### 9.6.2 DT data transfer calculations

[In figure 66:]

Consequently transmit setup and transmit hold time should be measured with an alternating pattern at the negotiated ~~data rate transfer period~~ with all data signals other than that being measured held at a continual assertion or negation.

### 10.3 Expected and unexpected bus free phases

...

m) after a PPR negotiation in response to a selection using attention condition when information unit transfers are enabled ~~(see 16.3.12)~~; or

n) after any successful ~~message~~ negotiation that causes information unit transfers to be enabled ~~(see 16.3.12)~~ or disabled ~~(see 16.3.12)~~.

### 10.4.1 Arbitration and QAS overview

Arbitration allows one SCSI device to gain control of the SCSI bus to allow that SCSI device to initiate or resume a task.

There are two methods that a SCSI device may use to arbitrate for the SCSI bus: normal arbitration and QAS. Normal arbitration is mandatory and requires the detection of a BUS FREE phase on the SCSI bus before starting. QAS is optional and, when enabled ~~(see 16.3.12)~~, requires the detection of a QAS REQUEST message ~~(see 16.3.13)~~ before starting.

### 10.4.3 QAS protocol

QAS allows a target ~~that has information unit transfers enabled (see 16.3.12) with an information unit transfer agreement in effect~~ and QAS enabled ~~(see 16.3.12)~~ that is currently connected to an initiator that has QAS enabled to transfer control of the bus to another SCSI device that has QAS enabled without an intervening BUS FREE phase. SCSI devices that participate in QAS arbitration shall report that capability in the INQUIRY command.

Before an initiator may use QAS that initiator shall negotiate, using the PPR message, the use of the QAS phase with each target that has indicated support of QAS. Any time ~~the data transfer agreement is in an indeterminate state (see 16.3.12) an initiator has an invalid transfer agreement, that initiator shall renegotiate to enable QAS~~ before the initiator may use QAS ~~that initiator shall renegotiate to enable QAS~~. SCSI devices that support QAS shall implement the fairness algorithm (see Annex B) during all QAS arbitrations. SCSI devices shall negotiate the use of QAS with a particular SCSI device before using QAS to select or reselect that SCSI device. Also, targets shall have negotiated the use of QAS with a particular initiator before using QAS REQUEST message to do a physical disconnect from that initiator, and initiators shall have negotiated the use of QAS with a particular target before accepting a QAS REQUEST message from that target. If an initiator receives a QAS REQUEST message from a target that has not negotiated the use of QAS, then the initiator shall create an attention condition for the QAS REQUEST message, and shall report MESSAGE REJECT on the following MESSAGE OUT phase.

...

### 10.5.2 Selection using attention condition

#### 10.5.2.2 Information unit transfers disabled

If information unit transfers are disabled ~~(see 16.3.12)~~ for the connecting initiator the target shall follow the phase sequences defined in 13.22.1.

#### 10.5.2.3 Information unit transfers enabled

If information unit transfers are enabled ~~(see 16.3.12)~~ for the connecting initiator the target shall proceed to a MESSAGE OUT phase (see 13.53.1). On detecting the MESSAGE OUT phase the initiator shall begin a PPR negotiation. On completion of the PPR negotiation the target shall proceed to a BUS FREE phase. If the first message received by the target during the MESSAGE OUT phase is not a task



management message or a PPR message the target shall change to a MESSAGE IN phase and issue a MESSAGE REJECT message followed by a WDTR message with TRANSFER WIDTH EXPONENT field set to 00h. If the target does not support the WDTR message it shall follow the MESSAGE REJECT message with a SDTR message with the REQ/ACK OFFSET field set to 00h.

### 10.5.3 Selection without using attention condition

#### 10.5.3.1 Information unit transfers disabled or enabled

If information unit transfers are enabled (~~see 16.3.12~~) for the connecting initiator the target shall follow the phase sequences defined in 13.43.2.

If information unit transfers are disabled (~~see 16.3.12~~) for the connecting initiator the target shall follow the phase sequences defined in 13.3.2.2.

If an initiator, when selecting without using an attention condition, detects an unexpected COMMAND phase it should invalidate ~~all-prior-negotiations-its transfer agreement~~ with the selected target. In this case, the initiator shall create an attention condition and on the corresponding MESSAGE OUT phase shall issue an ABORT TASK message. On the next selection of the target that received the ABORT TASK message the initiator should do a selection using the attention condition and negotiate to enable information unit transfers.

### 10.7.1 Information transfer phases overview

The information transfer phases use one or more REQ or ACK handshakes to control the information transfer. Each REQ/ACK handshake allows the transfer of 8- or 16-bits of information depending on the negotiated ~~data~~-transfer width exponent (see 16.3.184.1.4.5). During the information transfer phases the BSY signal shall remain true and the SEL signal shall remain false, except to indicate a paced transfer training pattern is going to occur (see 10.7.4.2). Additionally, during the information transfer phases, the target shall continuously envelope the REQ or ACK handshake(s) with the C/D, I/O, and MSG signals in such a manner that these control signals are valid for one bus settle delay before the assertion of the REQ signal of the first handshake and remain valid until after the negation of the ACK signal at the end of the handshake of the last transfer of the phase.

### 10.7.3 Synchronous transfer

#### 10.7.3.1 Synchronous transfer overview

Synchronous transfer is optional and is only used in DATA phases. It shall be used in a DATA phase if a synchronous transfer agreement has been established (see 16.3.16 or 16.3.124.1.4.2). The transfer agreement specifies the REQ/ACK offset and the ~~minimum~~-transfer period.

...

#### 10.7.3.2 ST synchronous transfer

When a ST data transfer agreement has been established (see 4.1.4.2) the target shall only use the ST DATA IN phase and ST DATA OUT phase for data transfers.

...

#### 10.7.3.3.1 DT synchronous transfer overview

When a DT data transfer agreement has been established (see 4.1.4.2) the target shall only use the DT DATA IN phase and DT DATA OUT phase for data transfers.

#### 10.7.3.3.2 Information unit transfer

When an information unit transfer agreement has been established s-are-enabled (see 16.3.124.1.4.2);

#### 10.7.3.3.7 Data Group Pad field and pCRC field transfer to target

If the I/O signal is false (transfer to the target), the initiator determines the data field transfer is complete by detecting an assertion of the P\_CRCA signal. If the REQ signal is asserted (i.e., pad field required) the initiator shall first transfer the two pad bytes, then the four pCRC bytes. If the REQ signal is negated (i.e., no pad field required) the initiator shall transfer the four pCRC bytes.

Pad field data and pCRC field data are transferred using the same negotiated values-transfer period as the data field data.



The target may continue to send REQs, up to the negotiated [REQ/ACK](#) offset, for the next data group. The target shall not transition REQ with P\_CRCA asserted until the initiator has responded with all ACK transitions for the previous data group.

## 10.7.4 Paced transfer

### 10.7.4.1 Paced transfer overview

If a paced transfer agreement has been established it shall be used in DT DATA phase and information unit transfers shall be used. The [transfer](#) agreement also specifies the REQ/ACK offset and the transfer period ~~(see 16.3.12)~~.

...

#### 10.7.4.2.1 Training pattern overview

If ~~the~~ retain training information is disabled a training pattern shall be transferred at the start of the first DT data phase for each data transfer direction after each physical connect and physical reconnect. The training pattern shall not be transferred again until after a physical disconnection occurs.

If ~~the~~ retain training information is enabled a training pattern shall be transferred at the start of the first DT data phase for each data transfer direction after the retain training information is enabled. The SCSI device shall save training configuration values for each I\_T nexus that has negotiated to retain training information. The SCSI device shall use the saved training configuration values for all paced transfers. The target may retrain an I\_T nexus if it determines the training configuration values are invalid, without having to renegotiate the retain training information protocol option.

#### 10.7.4.2.3 DT DATA OUT phase training pattern

...

10) the target shall begin asserting and negating REQ to indicate to the initiator valid data may be sent. The number of REQ assertions shall not exceed the negotiated [REQ/ACK](#) offset.

## 10.7.5 Wide ~~data~~ transfer

Wide ~~data~~ transfers shall be used for DT DATA phases. Wide ~~data~~ transfers ~~may shall~~ be used in the ST DATA phase only if a ~~non-zero~~ wide ~~data~~ transfer agreement is in effect (see [16.3.18](#) or [16.3.124.1.4.5](#)). ~~These messages determine the use of wide mode by both SCSI devices and establish a data path width to be used during the ST DATA phase.~~

~~A wide data transfer of 16-bits may be established.~~ All SCSI devices shall support [8-bit narrow data](#) transfers.

During [8-bit data narrow](#) transfers, all information shall be transferred in bytes across the DB(7-0) and DB(P\_CRCA) signals on the SCSI bus. At the receiving SCSI device the DB(15-8) (if present) and DB(P1) (if present) signals are undefined.

During ~~16-bit~~ wide ~~data~~ transfers, the first and second information bytes for each DATA phase shall be transferred across the DB(7-0) and DB(15-8) signals, respectively, on the SCSI bus. Subsequent pairs of information bytes are likewise transferred in parallel across the SCSI bus (see table 38).

The IGNORE WIDE RESIDUE message may be used to indicate that the last byte of a data field or the data byte of [an](#) information unit is undefined.

## 11.2 ST DATA BUS protection (parity)

For ST DATA phases the DB(P\_CRCA) signal shall indicate odd parity for DB(7-0). If [8-bit narrow](#) transfers are enabled the DB(P1) signal shall not be checked. If ~~16-bit data wide~~ transfers are enabled the DB(P1) signal shall indicate odd parity for DB(15-8). If ~~16-bit wide~~ transfers are enabled and the last information byte transferred does not fall on the DB(15-8) signals ~~the~~ [DB\(P1\) signal](#) shall be valid for whatever data is placed on the bus.

## 12.4 Hard reset

Any SCSI device that detects a hard reset shall also set its transfer agreement to the default transfer agreement (see 4.1.4.2).

- a) ~~set the data transfer width to eight-bit transfer mode,~~
- b) ~~set the data transfer mode to asynchronous transfer mode, and~~
- c) ~~set to zero all the protocol options bits (see 16.3.12).~~

## 13 SCSI bus phase sequences

### 13.1 SCSI bus phase sequences overview

#### 13.2 Phase sequences with information units disabled

##### 13.2.1 Phase sequences for physical reconnection and/or selection using attention condition ~~with information unit transfers disabled~~

The allowable sequences for either physical reconnection or a-selection using attention condition ~~and physical reconnection while a transfer agreement is in effect that disables information unit transfers~~ an information unit transfer agreement is not in effect shall be as shown in figure 70.

~~If a data transfer agreement is in effect that disables information unit transfers (see 16.3.12), t~~Ihe normal progression for selection using attention condition (see 10.5.2) is ~~from:~~

- 1) ~~from the~~ BUS FREE ~~phase~~ to ARBITRATION;
- 2) ~~,~~ from ARBITRATION to SELECTION or RESELECTION; ~~and~~
- 3) ~~,~~ ~~and~~ from SELECTION or RESELECTION to one or more of the information transfer phases (i.e., COMMAND, DATA, STATUS, or MESSAGE).

The final information transfer phase is normally the MESSAGE IN phase where a DISCONNECT<sub>7</sub> or TASK COMPLETE message is transferred, followed by the BUS FREE phase.

[figure]

Figure 70 - Phase sequences for physical reconnection or selection using attention condition ~~/physical reconnection and with~~ information unit transfers disabled

##### 13.3-2.2 Phase sequences for selection without using attention condition ~~with information unit transfers disabled~~

The additional sequences for a-selection without using attention condition while an data information unit transfer agreement is not in effect ~~that disables information unit transfers~~ shall be as shown in figure 71.

~~If a data transfer agreement is in effect that disables information unit transfers (see 16.3.12), t~~Ihe normal progression for selection without using attention condition (see 10.5.3) is:

- 1) ~~from the~~ BUS FREE ~~phase~~ to ARBITRATION<sub>i</sub>;
- 2) ~~from~~ ARBITRATION to SELECTION<sub>i</sub>;
- 3) ~~from~~ SELECTION to COMMAND ~~phase~~<sub>i</sub>;
- 4) ~~from~~ COMMAND ~~phase~~ to DATA ~~phase~~<sub>i</sub>;
- 5) ~~from~~ DATA ~~phase~~ to STATUS ~~phase~~<sub>i</sub>; ~~and~~
- 6) ~~from~~ STATUS ~~phase~~ to MESSAGE IN ~~phase~~<sub>i</sub> where a TASK COMPLETE message is transferred; ~~and~~
- 7) ~~from~~ MESSAGE IN ~~to~~ ~~,~~ followed by the BUS FREE ~~phase~~.

[figure]

Figure 71 - Phase sequences for selection without using attention condition ~~and with~~ information unit transfers disabled

#### 13.3 Phase sequences with information units enabled

##### 13.4-3.1 Phase sequences for physical reconnection or selection without using attention condition ~~/physical reconnection with information unit transfers enabled~~

The sequences for ~~physical reconnection or a~~ selection without using attention condition ~~and physical reconnection~~ while an data information unit transfer agreement is in effect ~~that enables information unit transfers~~ shall be as shown in figure 72.

~~If a data transfer agreement is in effect that enables information unit transfers (see 16.3.12),~~ The normal progression, if QAS is disabled, for selection without using attention condition (see 10.5.3) if QAS is disabled is:

- 1) from ~~the~~ BUS FREE ~~phase~~ to ARBITRATION;<sub>17</sub>
- 2) from ARBITRATION to SELECTION or RESELECTION;<sub>17</sub> and
- 3) from SELECTION or RESELECTION to one or more DT DATA phases; and
- 4) ~~from t~~The final DT DATA phase is followed by to the BUS FREE ~~phase~~.

[figure]

**Figure 72 - Phase sequences for physical reconnection or selection without using attention condition ~~/physical reconnection and with~~ information unit transfers enabled**

### **13.5.3.2 Phase sequences for ~~physical~~ selection using attention condition ~~with information unit transfers enabled~~**

The sequences for a selection with attention condition ~~and physical reconnection~~ while an data information unit transfer agreement is in effect ~~that enables information unit transfers~~ shall be as shown in figure 73.

~~If a data transfer agreement is in effect that enables information unit transfers (see 16.3.12),~~ The normal progression, if QAS is disabled, for selection using attention condition (see 10.5.2.3) if QAS is disabled is:

- 1) from ~~the~~ BUS FREE ~~phase~~ to ARBITRATION;<sub>17</sub>
- 2) from ARBITRATION to SELECTION;<sub>17</sub>
- 3) from SELECTION to MESSAGE OUT;<sub>17</sub>
- 4) from MESSAGE OUT to MESSAGE IN;<sub>17</sub> and
- 5) from MESSAGE IN to BUS FREE ~~phase~~.

[figure]

**Figure 73 - Phase sequences for selection with attention condition ~~/physical reconnection and with~~ information unit transfers enabled**

### **14.1 SPI information unit overview**

After any negotiation ~~message~~ (i.e., PPR or WDTR or SDTR) that results in the information unit transfer ~~agreement being changeds being enabled or disabled (see 16.3.12.1),~~ the target shall abort all tasks, except the current task, for the initiator participating in the negotiation.

When an data information unit transfer agreement is in effect ~~that enables information unit transfers~~ there is no option equivalent to the "physical disconnect without sending a SAVE DATA POINTERS message."  
The initiator shall save the data pointers as soon as the last byte of the last iuCRC for a SPI information unit is transferred. The save shall occur even if the initiator detects an error in the SPI data information unit.

...

### **16.2.5 Extended messages**

The EXTENDED MESSAGE ARGUMENTS are specified within the extended message descriptions (see 16.3.9, 16.3.10, 16.3.12, 16.3.16, and 16.3.18).

### **16.5.6 LOGICAL UNIT RESET**

A logical unit reset has no effect on the ~~parallel protocol agreement, wide transfer agreement, or data transfer agreement.~~

## 17.2 Asynchronous event notification

The asynchronous event notification protocol shall be used only with SCSI devices that return processor device type with an AERC bit of one in response to an INQUIRY command. The INQUIRY command should be sent to logical unit zero of each SCSI device responding to selection. This procedure shall be conducted prior to the first asynchronous event notification and shall be repeated whenever the SCSI device deems it appropriate or when an event occurs that may invalidate the current information. ~~(See SYNCHRONOUS DATA TRANSFER REQUEST message (16.3.16) for examples of these events.)~~

### 18.1.4 Port control mode page

#### 18.1.4.1 Port control mode page overview

The port control mode page (see table 80 and table 81) contains those parameters that affect SPI SCSI device port operation options. The page shall be implemented by LUN 0 of all SPI SCSI devices. The page shall not be implemented by logical units other than LUN 0. The implementation of any bit and its associated functions is optional. The page follows the MODE SENSE / MODE SELECT rules specified by SCSI Primary Commands-2 standard.

The target shall maintain an independent set of port control mode page parameters for each initiator. The parameters saveable bit in the mode page format header returned with MODE SENSE command shall be set to zero if the long mode page format is being used (i.e., LONG bit set to one), indicating the parameters are not saved through resets.

After a MODE SELECT command, parameter settings shall remain in effect until either:

- a) settings are changed by another MODE SELECT command,
- b) a logical unit reset of LUN 0 occurs,
- c) an SDTR negotiation successfully completes,
- d) a WDTR negotiation successfully completes, or
- e) a PPR negotiation successfully completes with the ~~MAINTAIN MARGIN CONTROL SETTINGS HOLD MCS~~ bit set to zero.

#### 18.1.4.2 Saved training configuration values subpage

The saved training configuration values subpage is used to report the SCSI device's saved training configuration values. These vendor specific values are maintained by the SCSI device when the retain training information option is enabled (see ~~16.3.12.14.1.4.6.8~~). The fields are listed in table 83 however the content of the fields is vendor specific.

#### 18.1.4.3 Negotiated settings subpage

The TRANSFER PERIOD FACTOR field indicates the negotiated transfer period factor (see ~~16.3.12.14.1.4.3~~) for the current I\_T nexus.

The REQ/ACK OFFSET field indicates the negotiated REQ/ACK offset (see ~~16.3.12.14.1.4.4~~) for the current I\_T nexus.

The TRANSFER WIDTH EXPONENT field indicates the negotiated transfer width exponent (see ~~16.3.12.14.1.4.5~~) for the current I\_T nexus.

The PROTOCOL OPTIONS BITS field contain the negotiated protocol options (see ~~16.3.12.14.1.4.6~~) for the current I\_T nexus.

The RECEIVED PCOMP\_EN bit contains the value of the PCOMP\_EN bit (see ~~16.3.12.14.1.4.6.9~~) received by the target for the current I\_T nexus.

The SENT PCOMP\_EN bit contains the value of the PCOMP\_EN bit (see ~~16.3.12.14.1.4.6.9~~) sent by the target for the current I\_T nexus.

## C.7 SCSI ID selection

### Table C.6 - SCSI device ID selection signals

[table]

a Addresses in the range of 8 to 15 are only supported by SCSI devices implementing ~~wide-a 16-bit data transfers~~DATA BUS (see 8.2).

## F.9 Special performance considerations for SCSI domains with simple expanders

Table F.3

[table]

a Rounded up to the next multiple of 4 - see ~~46.3.12.14.1.4.4~~

## G.4 Enabling ECP

Following a hard reset (see 12.4), a communicative expander shall function as a simple expander for each initiator until the initiator enables ECP as follows:

- 1) negotiate ~~asynchronous transfer mode and a transfer width of 8 bits~~the default transfer agreement to with some target; and
- 2) issue a WRITE BUFFER command to that same target with the MODE field set to echo buffer plus enable ECP (see SCSI Primary Commands-2 standard).

The initiator may disable ECP by:

- 1) negotiating to ~~asynchronous transfer mode with a transfer width of 8 bits to~~the default transfer agreement with any-some target; and
- 2) issuing a WRITE BUFFER command to that same target with the MODE field bit set to disable ECP (see SCSI Primary Commands-2 standard).

### G.6.3.4 REPORT CURRENT STATUS SEDB

The NEAR RECEIVED PCOMP\_EN bit and the FAR RECEIVED PCOMP\_EN contain the last received value for PCOMP\_EN bit on the corresponding ports. The NEAR SENT PCOMP\_EN bit and the FAR SENT PCOMP\_EN bit contain the last sent values for PCOMP\_EN bit on the corresponding ports. For initiators, only the far port values are defined. The values returned are from the most recent PPR negotiation that resulted in a synchronous or paced data transfer agreement.

### G.6.3.3 REPORT CAPABILITES

The MINIMUM TRANSFER PERIOD FACTOR field shall be set to the smallest value of the TRANSFER PERIOD FACTOR (see ~~46.3.12.14.1.4.3~~) supported by the expander.

The MAXIMUM REQ/ACK OFFSET field shall be set to the largest value of the REQ/ACK OFFSET (see ~~46.3.12.14.1.4.4~~) supported by the expander.

The MAXIMUM TRANSFER WIDTH EXPONENT field shall be set to the largest value of the TRANSFER WIDTH EXPONENT (see ~~46.3.12.14.1.4.5~~) supported by the expander.

The PROTOCOL OPTIONS BITS SUPPORTED field shall set the corresponding bit to one for each supported protocol option bit in byte 7 of the PPR message (see ~~46.3.12.14.1.4.6~~).

### G.6.6 REPORT SAVED TRAINING CONFIGURATION VALUES

The REPORT SAVED TRAINING CONFIGURATION VALUES function is used to report the SCSI device's saved training configuration values. These vendor specific values are maintained by the SCSI device when the retain training information option is enabled (see ~~46.3.12.14.1.4.6.8~~).

## G.7 Data Transfer Requirements

The communicative expander functions shall only be performed when the default transfer agreement is in effect~~when the data transfer agreement is 8-bit asynchronous~~. For any other ~~data~~-transfer agreement, the communicative expander shall operate as a simple expander.

**N.1.2 Integrity checking:** The act of verifying that the physical layer is able to transfer test data at the negotiated ~~speed-transfer rate~~ and transfer width between the initiator and target (i.e., a quick check for physical domain validation). For example, two wide SCSI devices connected with a narrow cable will discover that the cable does not support wide transfers during this checking. These SCSI devices will then re-negotiate to narrow transfers.

...

b) expander errors (e.g., expanders not capable of the negotiated ~~data-transfer~~ rate);

...